

For customers who use Pro-face products for the first time -

First step of screen creation and settings

GP4100 Series Color Model Quick Guide

4.3-inch
Compact Graphic Operator Interface
GP4100 Series
Color Model



GP4100 Series Color Model





The data such as alarms, recipes and sampling are collected via an Ethernet to PC.

With Pro-server EX, the data can be freely processed in Excel according to usage. Easily create reports. (*GP-4114T only)





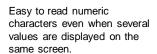
It is possible to set the multilingual change easily.



USB port (Type-A x 1) is standard. It allows screen data transfer via a USB flash drive.



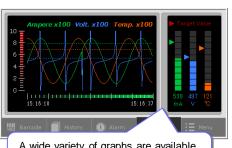
Easy to read small characters on switches.





USB port (mini-B x 1) is standard. It allows PLC Ladder to be edited through HMI. (Pass-through feature)





A wide variety of graphs are available to provide visual representation of operation status.



Error messages allow you to easily identify what kinds of errors are detected.



Vertical installation is also available.

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>> Let's start!

You will learn how to create screen data and configure settings for the GP4100 Series Color Model Starting on the next page.

How to Get Pro-face Screen Editing Software, GP-Pro EX

GP-Pro EX Ver.4.05 (charged software) or later is required to create HMI screen data for the GP4100 Series Color Model. GP-Pro EX provides simple operation with an enhanced user interfaces.

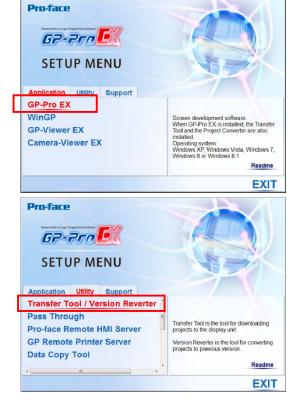


- Free upgrade service is available to users of GP-Pro EX Ver.4.0 or later from our support site, Pro-face Product Support(Free member registration is required.)
 - > http://www.pro-face.com/otasuke/

•GP-Pro EX Ver.4.05 Operating Environment

OS (64-bit OS is not supported.)	Windows 10 (Home[32/64-bit], Pro[32/64-bit], Enterprise[32/64-bit]) Windows 8/Windows 8.1 (32/64-bit All Edition) Windows 7 (32/64-bit All Edition) Windows Vista (32-bit All Edition) Windows XP (32/64-bit All Edition [Service Pack 2 or later])
CPU	Windows Vista: Pentium 4 1.3GHz or greater recommenced
Memory	Windows 10, Windows 8/Windows 8.1, Windows 7, Windows Vista 1GB or greater recommenced Windows XP 512MB or greater (1GB or greater recommenced)
Hard Disk Space	Pentium IV 1.3 GHz or faster Includes capacity required by the tools, such as Transfer Tool, Version Reverter, and Project Converter, that are also included when you install [GP-Pro EX]. Capacity required by other tools is not included.

How to Install GP-Pro EX



GP4RO EX 4.0

1. Install GP-Pro EX and Transfer Tool

Start the installer, and then "SET UP MENU" appears. Click [GP-Pro EX] to start installing the software. In the Limited Edition, entering a serial number and key code is not required.

After the installation of GP-Pro EX is completed, the installation of Transfer Tool automatically starts.

After the installation of Transfer Tool is completed, restart the PC to activate the Transfer Tool.

Transfer Tool can be solely installed.

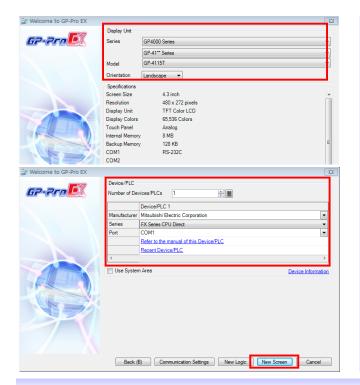
If you would like to control editorial authority, install only the Transfer Tool separately on PC at site. This allows operators only to transfer screen data.

2. Completion of the installation

The GP-Pro EX icon is shown on the desktop of the PC after the installation is completed.

How to Use GP-Pro EX

GP-Pro EX allows you to create HMI screen data and to configure settings for the GP4100 Series Color Model.



1. Start-up and default settings of GP-Pro EX

Double-click the icon on the desktop to start GP-Pro EX. After a pop-up window appears, select [New] and specify [Display Unit] and [Orientation] ("Landscape" or "Portrait").

To create screen data for the GP4100 Series Color Model, select the options for [Display Unit] as follows: Series: GP4000 Series and then GP-41** Series Model: GP-4114T, GP-4115T or GP-4116T

2. Select a Device/PLC

Select a device or PLC connected.

For details on new and updated drivers, please go to our support website, Pro-face Product Support

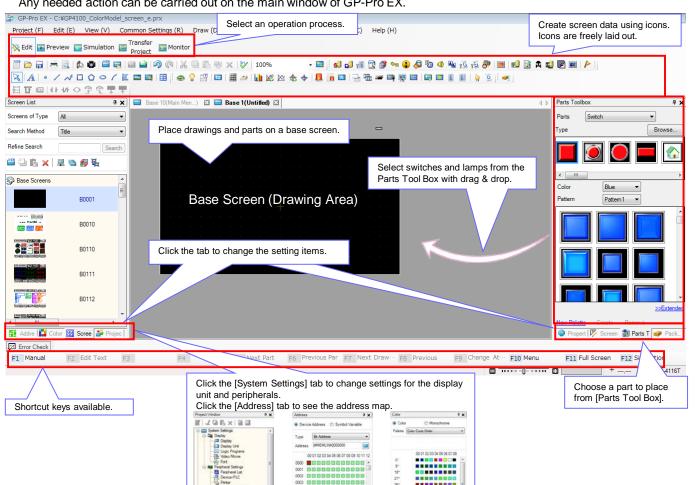
→ http://www.pro-face.com/otasuke/

3. Start the main window

Click [New Screen]. The main window appears.

GP-Pro EX Main Window

Any needed action can be carried out on the main window of GP-Pro EX.



Text and Drawings

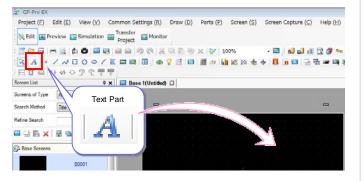
A wide variety of Windows fonts (image fonts) to create easy-to-read screens is available. The drawing feature allows for fine layout with various options for lines and graphics.



How to Place Texts and Drawings

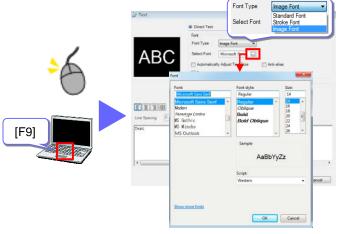
1. Place a text part

Click the icon of a text part on the main window to place the part on the base screen.



2. Specify settings for a text part

Double-click the placed part or press the [F9] key to show the setting window to specify a font type, size, etc.



* Other than using the icon, text parts can be placed from the [Draw] menu.

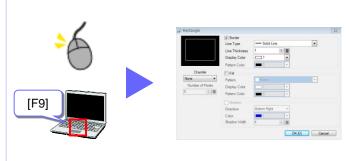
1. Select a drawing type

Click the icon of a desired drawing to place the drawing on the base screen.

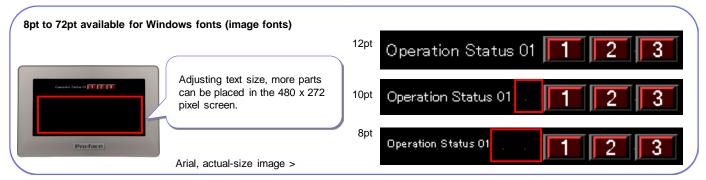


2. Specify settings for a drawing

Double-click the placed drawing or press the [F9] key to show the setting window to specify a color and shape of the drawing.



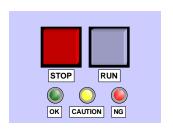
* Other than using the icon, drawings can be placed from the [Draw] menu.



Switch and Lamp

Make your choice from a wide variety of switches and lamps, such as push buttons and

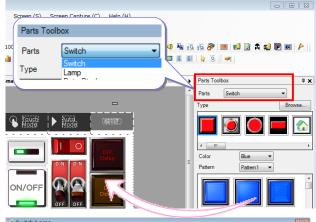
toggle switches. It can be freely placed on the screen by one bit.





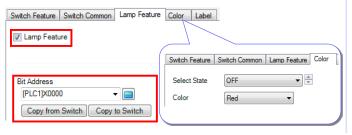


How to Place Switches and Lamps









1. Place a switch on the base screen

Referring to page 4, display [Parts Tool Box] on the main window.

Select a switch part from the [Parts Tool Box], and drop and drag it on the base screen.

Sample parts downloadable from our support website, "Proface Product Support"

2. Specify settings for a switch

Double-click the part to show the setting window.



If a bit switch is selected, a bit address and bit action should be selected. The default for bit action is "Bit Momentary."

3. Add features to a switch

Click the [Switch Common] tab to add the features to avoid wrong operation by setting conditions of switch action.

- Interlock Feature
 - Operation is allowed only when a specified bit is ON or OFF.
- Delay Feature
 - Operation becomes enabled in a certain period of time after a switch is touched.

4. Place a lamp

To use a part as a lamp, place a lamp by dragging and dropping from [Parts Tool Box], or check [Lamp Feature] in the [Lamp Feature] tab on the setting window.

When the same bit address as the switch has is specified, the lamp reacts at the same time as the switch is touched.

In the [Color] and [Label] tabs, the settings to specify a color when the bit is ON or OFF and texts for the label.

 * Other than using the icon, switches can be placed from the [Parts] menu.

Data Display

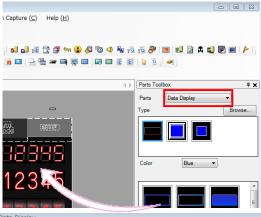
Values stored in a connected device (such as PLC) can be displayed. It also allows for inputting numeric characters and displaying texts too.





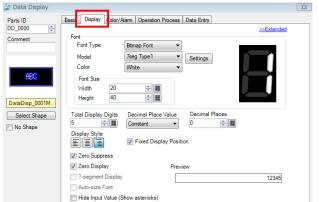


How to Place Data Display









1. Place a Data Display on the base screen

Referring to page 4, display [Parts Tool Box] on the main window.

Select a Data Display part from the [Parts Tool Box], and drop and drag it on the base screen.

2. Specify settings for a Data Display

Double-click the part to show the setting window.

If [Text Display] is selected, text data is displayed.

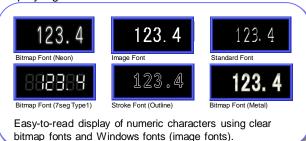
For example, an error code in Hex format stored in a connected device can be displayed as text in ASCII format.

3. Set an address in a connected device

In [Monitor Word Address], input an address of which value is stored in a connected device.

4. Specify a font

Click the [Display] tab to select a font type, a font size and display digits.



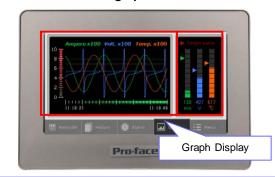
* Other than using the icon, Data Display can be placed from the [Parts] menu.

Graph Display of Operation Status

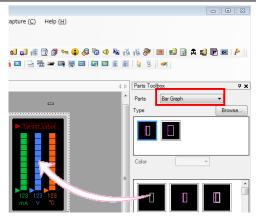
Visually check operation status on screen with numerical information shown in bar or trend graphs.



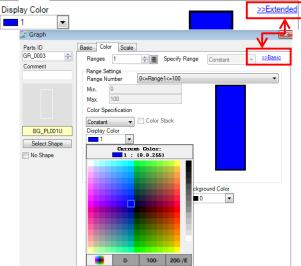




How to Place Bar Graphs







1. Place a bar graph on the base screen

Referring to page 4, display [Parts Tool Box] on the main window.

Select a bar graph from the [Parts Tool Box], and drop and drag it on the base screen.

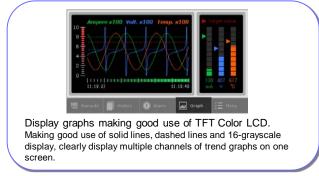
2. Specify settings for a bar graph

Double-click the part to show the setting window.

- Select a graph type
- Specify [Monitor Word Address]
 In [Monitor Word Address], input an address of which numeric data is stored in a connected device.
- Data type Select Bin, BCD or Float to display numeric data in the graph.
- Specify the range
 Display from a minimum value to a maximum value in a graph by percentage.

3. Specify a color

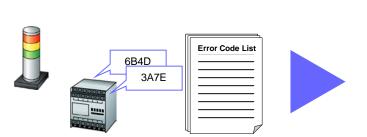
Click the [Color] tab to select a display color. Click [Extended] to specify details on the color, for example, to change a gradation setting for high visibility.



 * Other than using the icon, bar graphs can be placed from the [Parts] menu.

Display Error Messages (1)

Specify alarm settings to display error messages shown by changes of bit address or data in a connected device.





How to Set Alarms: Register a corresponding message to each bit address

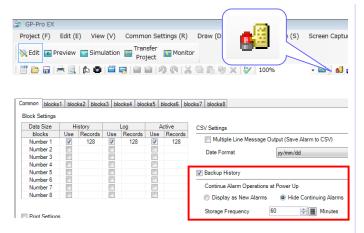


When the address M0000 is ON, display "Press the emergency stop button."

When the address M0001 is ON, display "Oil pressure overload."

When the address M0002 is ON, display "Exceed the maximum pressure."

When the address M0003 is ON, display "Foreign material is detected. Remove it immediately."



1. Show the alarm setting screen

Click the icon to show the alarm setting screen.

2. Specify a backup history

If [Backup History] is checked, alarm records remain saved even after a GP4100 Series Color Model unit is turned OFF.

3. Specify settings for an alarm

Register bit addresses, trigger conditions and messages. The registered alarm information can be grouped into up to 8 blocks by setting addresses and messages in each block.



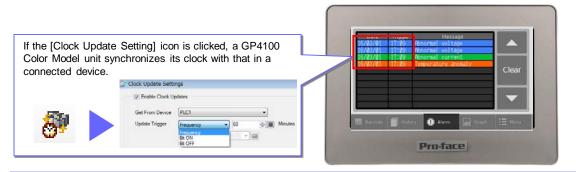
If [Word Monitoring] is selected, messages are registered to be shown on screen in accordance with changes of data values in a connected device.

Bit Monitoring
 Word Monitoring

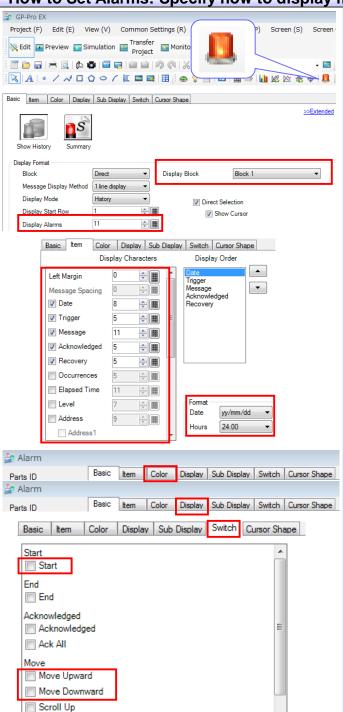
If [Bit Monitoring] is selected, messages are registered to be shown on screen in accordance with changes of corresponding bit addresses.

 $^{^{\}star}$ Other than using the icon, alarm settings can be made from the [Common Settings] menu.

Display Error Messages (2)



How to Set Alarms: Specify how to display messages



Scroll Down

1. Place an Alarm Display

Click the [Alarm] icon to place an Alarm Display on the base screen. Double-click the placed part to show the setting window.

2. Specify settings for an Alarm Display

Select a block in which necessary alarm information is registered in [Display Block].

In [Display Alarms], select the number of alarm messages to be displayed at once.

3. Specify the number of characters

Select the number of characters for one line in each item to be displayed.

If any one of [Date], [Trigger], [Acknowledged] and [Recovery] is selected, it is displayed in a selected format according to the alarm triggered.



4. Specify settings for display

Select a color, font and frame for an Alarm Display to display an easy-to-read message using image fonts.

5. Place and specify a special switch to scroll a message list

Use an alarm history switch to scroll up/down multiple alarm messages.

If one of following options is selected, scrolling up/down messages is available.

[Start] : To enable an alarm history switch. [Move Upward/Downward]: Scroll up/down messages by touch

^{*} An alarm history switch also can be placed from the [special switch].

^{*} Other than using the icon, alarms can be placed from the [Parts] menu.

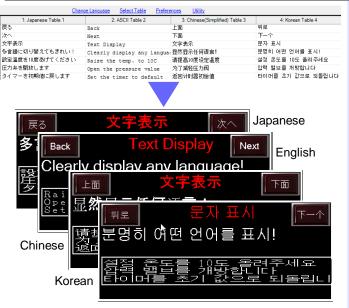
Additional Features for Screen Creation

The Header/Footer feature allows for reduction of development time.

Register a start-up screen to utilize a waiting time during the start-up.

Text Table is available for easy creation of screens in multiple languages.

1. Change language settings at once



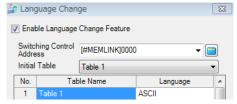
1. Set a text table

Click the [Text Table] icon to register messages in each language.



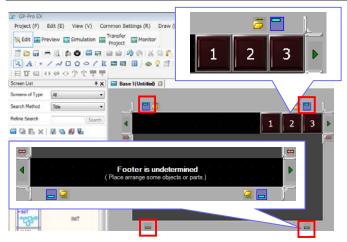
2. Language change settings

Specify a switching control address in where the table number is stored for language change.



* Other than using the icon, a text table can be registered from the [Common Settings] menu.

2. Register frequently used parts in header/footer for common use with other screens



1. Set a header and footer

Click on the screen to change to the editing screen for header/footer.

Click again to return to the base screen.

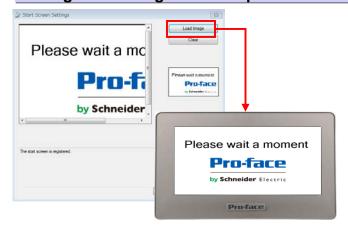
2. Specify common parts

Place on the header/footer editing screen texts and parts such as a change screen switch which are likely to be used on multiple screens.



Up to 20 headers and 20 footers can be registered.

3. Register an original start-up screen



1. Register a start-up screen

Click the [Register Start Screen] icon to register a start-up

The screen size is W480 x H272 pixels.



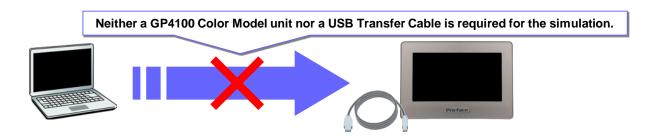
2. Display the start-up screen

The start-up screen is displayed when a GP4100 Color Model unit is turned ON.

^{*} Other than using the icon, a start-up screen can be registered from the [Common Settings] menu.

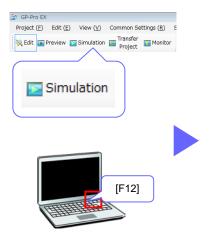
Screen Operation Check on PC (Simulation)

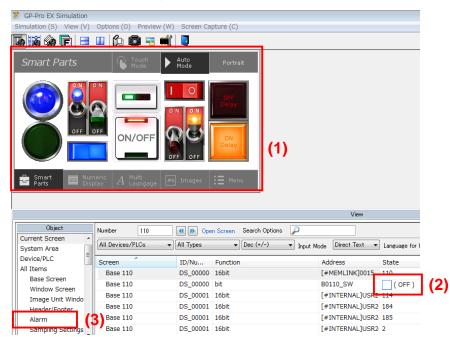
Screen operations can be tested on a PC before HMI software application is transferred to a GP4100 unit.



How to Use the Simulation Feature

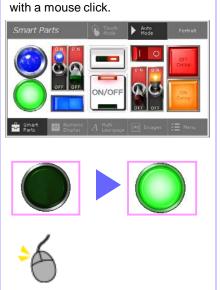
To start a simulation, click the [Simulation] icon or press the [F12] key on PC.





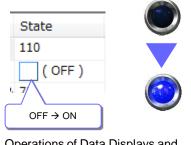
1. Switch Operation

Switch operation can be confirmed with a mouse click





Lamp operation can be confirmed by changing the status of registered bit addresses.



Operations of Data Displays and graphs can be confirmed by changing values of registered word addresses.



3. Alarm Messages

Alarms can be confirmed by changing the status of registered addresses.

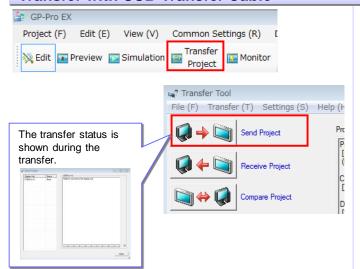


Screen Transfer to GP4100 Series Color Model

Transfer screen data to a GP4100 Color Model unit using a USB Transfer Cable or USB flash memory.



Transfer with USB Transfer Cable



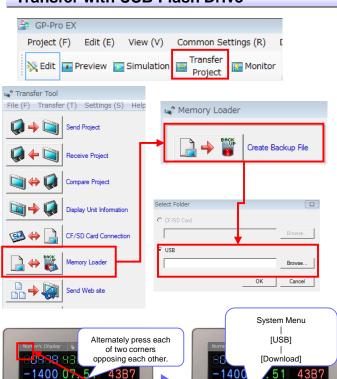
1. Start Transfer Tool

Click the [Transfer Project] icon to show the Transfer Tool window.

2. Transfer screen data

Click the [Send Project] icon to start the transfer. The transfer status is shown during the transfer.

Transfer with USB Flash Drive

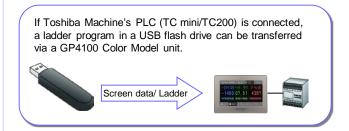


1. Start Transfer Tool

Click the [Transfer Project] icon to show the Transfer Tool window.

2. Save screen data to a USB flash drive

Click the [Memory Loader] icon to [Create Backup File]. Select the destination (a drive name) on PC to create the data to transfer.



3. Download the data in a USB flash drive to a GP4100 Color Model unit

Open the System Menu on a GP4100 Color Model unit to download the screen data in a USB flash drive.

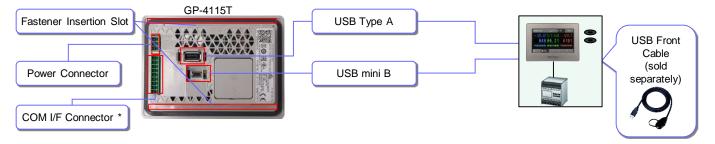
The System Menu is shown at the bottom of the screen if each of two corners of the unit opposing each other are alternately pressed.

System Menu

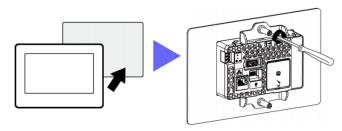
Precautions for Installation

Use an installation fastener to install a GP4100 unit on a operation panel and make wire connections for power and communication cables.

(Caution: To prevent electric shock, please make sure the power is not supplied while the above installations are made.)

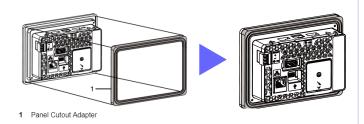


Precaution for Fastener



- Panel thickness acceptable: 1.5mm - 6.0mm [0.06 - 0.24in]

Precaution for Installing to panel for Monochrome Model (GP-410*)



The Panel Cutout Adapter (model number: PFXZCFAD31) is required.

Precaution for Communication Cable Connection

Cable connection side	Pin No.	RS-232C			
		Signal name	Direction	Meaning	
	1	CI (RI)	Input	Called status display	
9 💷	2	CD	Input	Carrier detect	
	3	CS (CTS)	Input	Send possible	
	4	RS (RTS)	Output	Request to send	
	5	SG	-	Signal ground	
	6	DR (DSR)	Input	Data set ready	
1 H	7	ER (DTR)	Output	Data terminal ready	
	8	RD (RXD)	Input	Receive data	
	9	SD (TXD)	Output	Send data	

Cable connection side	Pin No.	RS-422/RS-485			
		Signal name	Direction	Meaning	
	1	CSB	Input	Send possible B (-)	
9 🛄	2	CSA	Input	Send possible A (+)	
	3	ERB	Output	Data terminal ready B (-)	
	4	ERA	Output	Data terminal ready A (+)	
	5	SG	-	Signal ground	
	6	RDB	Input	Receive data B (-)	
	7	RDA	Input	Receive data A (+)	
	8	SDB	Output	Send data B (-)	
	9	SDA	Output	Send data A (+)	

- Always disconnect the connector from this product before wiring the connector.

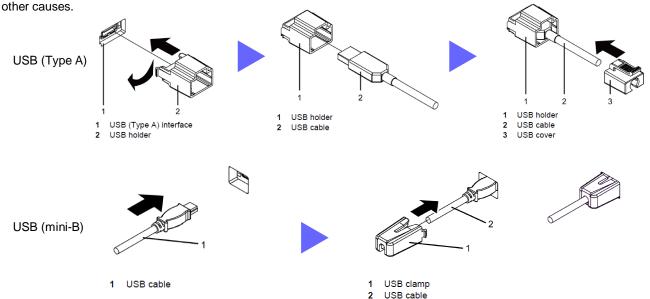
- 1 Communication cable
- 2 COM I/F Connector

Communication cable diameter	0.141.5 mm ² (AWG 2816)			
Conductor type	Simple or Stranded Wire			
Conductor length	mm in 7 0.28			

Precaution for USB Cable Clamp (sold separately)

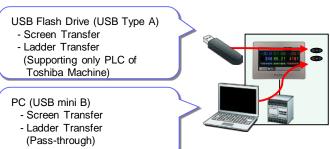
Two types of USB Cable Clamp: for Type A and for mini B.

This clamp is used to prevent a USB cable connected to USB Interface of a GP unit from being unplugged due to vibration or



Precaution for USB Front Cable (sold separately)

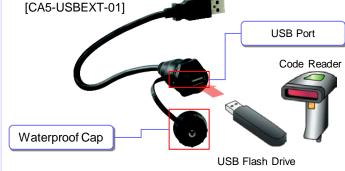
USB Front Cable allows for the use of USB interface without opening an operation panel.



Easy data reading by easy settings of connecting a USB code reader to a USB port (Type A).

 * When a USB code reader is used, the power should be supplied via a self-powered hub.

- Only if the waterproof cap is attached to this cable, IP65f is applied only to the front side.
- Fasten the waterproof cap tightly.



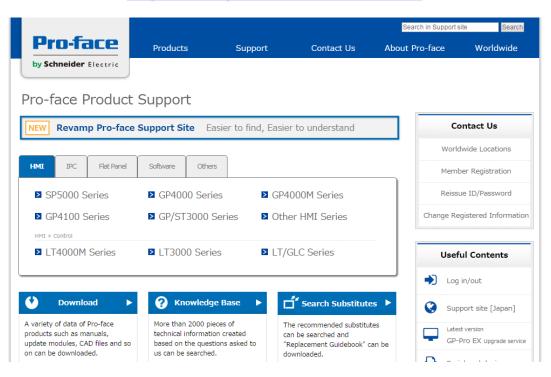
GP4100 Series Color Model Main Units

■ Units

Product Name	Model No.	Backlight	Display Type	Serial (COM1) / Ethernet	Input Voltage
IGP-41141	PFXGP4114T1D PFXGP4114T2D	White LED (Not user replaceable. When replacement is required, contact your local distributor)	(Not user replaceable. When replacement is required, contact TFT Color LCD	Ethernet	
IGP-41151	PFXGP4115T1D PFXGP4115T2D				RS-232C
IGP_4116T	PFXGP4116T1D PFXGP4116T2D			RS-422/485	

"Pro-face Product Support" supports you with a full range of services!

> http://www.pro-face.com/otasuke/



The content of our "Pro-face Product Support" support site has been upgraded with services aimed at reducing development time by including contents such as Q&A and manual downloads.

Our Support site is designed to help you Maximize the value of your Pro-face HMI.

Everything you need is here! Tips and tricks, Learning Center, Educational videos and more!

Download items:

- Manuals Samples
- Updates / Drivers Certificate PDF for international

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