SoMachine

Miscellaneous Functions Toolbox Library Guide

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All pertinent state, regional, and local safety regulations must be observed when installing and using this product. For reasons of safety and to help ensure compliance with documented system data, only the manufacturer should perform repairs to components.

When devices are used for applications with technical safety requirements, the relevant instructions must be followed.

Failure to use Schneider Electric software or approved software with our hardware products may result in injury, harm, or improper operating results.

Failure to observe this information can result in injury or equipment damage.

Table of Contents

Safety Information

Important Information

NOTICE

Read these instructions carefully, and look at the equipment to become familiar with the device before trying to install, operate, or maintain it. The following special messages may appear throughout this documentation or on the equipment to warn of potential hazards or to call attention to information that clarifies or simplifies a procedure.

The addition of this symbol to a Danger safety label indicates that an electrical hazard exists, which will result in personal injury if the instructions are not followed.

This is the safety alert symbol. It is used to alert you to potential personal injury hazards. Obey all safety messages that follow this symbol to avoid possible injury or death.

⚠ DANGER

DANGER indicates an imminently hazardous situation which, if not avoided, **will result in** death or serious injury.

⚠ WARNING

WARNING indicates a potentially hazardous situation which, if not avoided, **can result in** death or serious injury.

⚠ CAUTION

CAUTION indicates a potentially hazardous situation which, if not avoided, **can result in** minor or moderate injury.

NOTICE

NOTICE is used to address practices not related to physical injury.

PLEASE NOTE

Electrical equipment should be installed, operated, serviced, and maintained only by qualified personnel. No responsibility is assumed by Schneider Electric for any consequences arising out of the use of this material.

A qualified person is one who has skills and knowledge related to the construction and operation of electrical equipment and its installation, and has received safety training to recognize and avoid the hazards involved.

BEFORE YOU BEGIN

Do not use this product on machinery lacking effective point-of-operation guarding. Lack of effective point-of-operation guarding on a machine can result in serious injury to the operator of that machine.

⚠ WARNING

UNGUARDED MACHINERY CAN CAUSE SERIOUS INJURY

- Do not use this software and related automation equipment on equipment which does not have point-of-operation protection.
- Do not reach into machinery during operation.

Failure to follow these instructions can result in death, serious injury, or equipment damage.

This automation equipment and related software is used to control a variety of industrial processes. The type or model of automation equipment suitable for each application will vary depending on factors such as the control function required, degree of protection required, production methods, unusual conditions, government regulations, etc. In some applications, more than one processor may be required, as when backup redundancy is needed.

Only the user can be aware of all the conditions and factors present during setup, operation, and maintenance of the machine; therefore, only the user can determine the automation equipment and the related safeties and interlocks which can be properly used. When selecting automation and control equipment and related software for a particular application, the user should refer to the applicable local and national standards and regulations. The National Safety Council's Accident Prevention Manual (nationally recognized in the United States of America) also provides much useful information.

In some applications, such as packaging machinery, additional operator protection such as point-of-operation guarding must be provided. This is necessary if the operator's hands and other parts of the body are free to enter the pinch points or other hazardous areas and serious injury can occur. Software products alone cannot protect an operator from injury. For this reason the software cannot be substituted for or take the place of point-of-operation protection.

Ensure that appropriate safeties and mechanical/electrical interlocks related to point-of-operation protection have been installed and are operational before placing the equipment into service. All interlocks and safeties related to point-of-operation protection must be coordinated with the related automation equipment and software programming.

NOTE: Coordination of safeties and mechanical/electrical interlocks for point-of-operation protection is outside the scope of the Function Block Library, System User Guide, or other implementation referenced in this documentation.

START-UP AND TEST

Before using electrical control and automation equipment for regular operation after installation, the system should be given a start-up test by qualified personnel to verify correct operation of the equipment. It is important that arrangements for such a check be made and that enough time is allowed to perform complete and satisfactory testing.

⚠ CAUTION

EQUIPMENT OPERATION HAZARD

- Verify that all installation and set up procedures have been completed.
- Before operational tests are performed, remove all blocks or other temporary holding means used for shipment from all component devices.
- Remove tools, meters, and debris from equipment.

Failure to follow these instructions can result in injury or equipment damage.

Follow all start-up tests recommended in the equipment documentation. Store all equipment documentation for future references.

Software testing must be done in both simulated and real environments.

Verify that the completed system is free from all short circuits and grounds that are not installed according to local regulations (according to the National Electrical Code in the U.S.A, for instance). If high-potential voltage testing is necessary, follow recommendations in equipment documentation to prevent accidental equipment damage.

Before energizing equipment:

- Remove tools, meters, and debris from equipment.
- Close the equipment enclosure door.
- Remove all temporary grounds from incoming power lines.
- Perform all start-up tests recommended by the manufacturer.

OPERATION AND ADJUSTMENTS

The following precautions are from the NEMA Standards Publication ICS 7.1-1995 (English version prevails):

- Regardless of the care exercised in the design and manufacture of equipment or in the selection and ratings of components, there are hazards that can be encountered if such equipment is improperly operated.
- It is sometimes possible to misadjust the equipment and thus produce unsatisfactory or unsafe operation. Always use the manufacturer's instructions as a guide for functional adjustments. Personnel who have access to these adjustments should be familiar with the equipment manufacturer's instructions and the machinery used with the electrical equipment.
- Only those operational adjustments actually required by the operator should be accessible to the operator. Access to other controls should be restricted to prevent unauthorized changes in operating characteristics.

About the Book

At a Glance

Document Scope

This document describes the functions of the SoMachine Toolbox Library.

Validity Note

This document has been updated with the release of SoMachine V4.0.

Product Related Information

⚠ WARNING

UNINTENDED EQUIPMENT OPERATION

- Only use software approved by Schneider Electric for use with this equipment.
- Update your application program every time you change the physical hardware configuration.

Failure to follow these instructions can result in death, serious injury, or equipment damage.

⚠ WARNING

LOSS OF CONTROL

- The designer of any control scheme must consider the potential failure modes of control paths and, for certain critical control functions, provide a means to achieve a safe state during and after a path failure. Examples of critical control functions are emergency stop and overtravel stop, power outage and restart.
- Separate or redundant control paths must be provided for critical control functions.
- System control paths may include communication links. Consideration must be given to the implications of unanticipated transmission delays or failures of the link.
- Observe all accident prevention regulations and local safety guidelines.[1]
- Each implementation of this equipment must be individually and thoroughly tested for proper operation before being placed into service.

Failure to follow these instructions can result in death, serious injury, or equipment damage.

[1] For additional information, refer to NEMA ICS 1.1 (latest edition), "Safety Guidelines for the Application, Installation, and Maintenance of Solid State Control" and to NEMA ICS 7.1 (latest edition), "Safety Standards for Construction and Guide for Selection, Installation and Operation of Adjustable-Speed Drive Systems" or their equivalent governing your particular location.

Part I
Function Requirements

Chapter 1
Function Requirements

Toolbox Function Library Requirements

Hardware Requirements

The Toolbox Library can be used with all Schneider Electric controllers managed with SoMachine software.

Using the Library

⚠ WARNING

UNINTENDED EQUIPMENT OPERATION

- Verify the SoMachine libraries contained in your program are the correct version after updating SoMachine software.
- Verify that the library versions updated are consistent with your application specifications.

Failure to follow these instructions can result in death, serious injury, or equipment damage.

For more detailed information, see Schneider Electric Libraries *(see SoMachine, Functions and Libraries User Guide)*.

Part II
Bit Functions

Overview

This part describes the bit function family.

What Is in This Part?

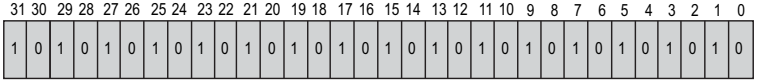
This part contains the following chapters:

Chapter 2
Bit Organization

Bit Organization for DWORD

Bit Organization for DWORD

This figure shows the codage rule of the bit position in a DWORD. An example is given for the 16#AAAAAAAA corresponding to the value of 2863311530.



Integer Data Types Description

This table shows the integer data types. Each of the different number types covers a different range types.

Type	Lower limit	Upper limit	Memory space
BYTE	0	255	8 Bit
WORD	0	65535	16 Bit
DWORD	0	4294967295	32 Bit
LWORD	0	2^{64}-1	64 Bit
SINT	-128	127	8 Bit
USINT	0	255	8 Bit
INT	-32768	32767	16 Bit
UINT	0	65535	16 Bit
DINT	-2147483648	2147483647	32 Bit
UDINT	0	4294967295	32 Bit
LINT	-2^{63}	2^{63}-1	64 Bit
ULINT	0	2^{64}-1	64 Bit

REAL/LREAL Data Types Description

This table shows the REAL/LREAL data types. REAL and LREAL are called floating-point types. They are required to represent rational numbers.

Type	Range	Resolution	Memory space
REAL uses 4 bytes	-3.402e+38...3.402e+38 (-2^128...2^128)	1,175e-38 (2^-126)	32 Bit
LREAL uses 8 bytes	-1.797e+308...1.797e+308 (-2^1024...2^1024)	2,225e-308 (2^-1022)	64 Bit

NOTE: The support of data type LREAL depends on the target device. Please see in the corresponding documentation whether the 64 bit type LREAL gets converted to REAL during compilation (possibility with a loss of information) or persists.

Chapter 3
SetBitTo: Setting/Resetting One Bit

SetBitTo Function

Pin Diagram

This figure shows the pin diagram of the SetBitTo function:

Functional Description

The SetBitTo function sets/resets (according to set) one bit specified by the bit in the given DWORD input. The bits are counted from low to high starting with 0.

The valid range is 0 to 31.

Input Pin Description

This table describes the input pins of the SetBitTo function:

Input	Data Type	Description
i_dwIput	DWORD	Input value Range: 0...4294967295
i_iPos	INT	Bit position Range: 0...31
i_xSet	BOOL	TRUE: Set FALSE: Reset.

Output Pin Description

This table describes the output pins of the SetBitTo function:

Output	Data Type	Description
SetBitTo	DWORD	Output value Range: 0...4294967295

Limitations

If the i_iPos input is not within the valid range, the input will be interpretated in modulo mode.

Chapter 4
TestBit: Testing One Bit

TestBit Function

Pin Diagram

This figure shows the pin diagram of the TestBit function:

Functional Description

The TestBit function tests one bit specified by the bit in the given DWORD input. The bits are counted from low to high starting with 0.

The output shows the status of presence of bit in that specified position. The valid range is 0 to 31.

Input Pin Description

This table describes the input pins of the TestBit function:

Input	Data Type	Description
i_dwIput	DWORD	Input value Range: 0...4294967295
i_iPos	INT	Bit position Range: 0...31

Output Pin Description

This table describes the output pins of the TestBit function:

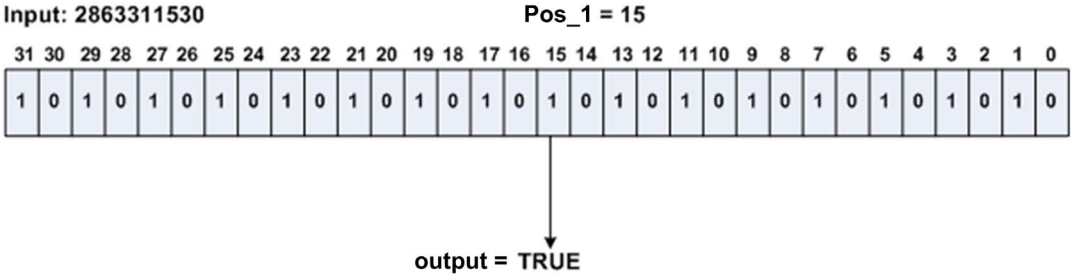
Output	Data Type	Description
TestBit	BOOL	Result is True or False

Limitations

If the i_iPos input is not within the valid range, the input will be interpretated in modulo mode.

Usage Example

This figure shows an example of the `TestBit` function:



Part III
Closed Loop Functions

Overview

The part describes the closed loop function family.

What Is in This Part?

This part contains the following chapters:

Chapter 5
FB_2points: Closed Loop 2 Point Transfer Element

Overview

This chapter describes the `FB_2points` transfer element function block.

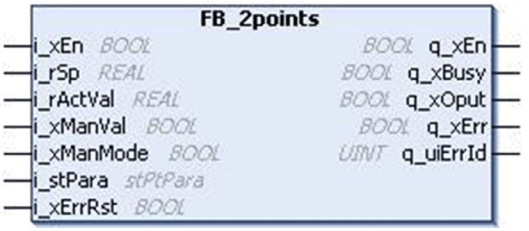
What Is in This Chapter?

This chapter contains the following topics:

FB_2points Function Block

Pin Diagram

This figure shows the pin diagram of the FB_2points function block:



Functional Description

The FB_2points function block provides a 2 point transfer function based on hysteresis input.

Operating Modes

Automatic Mode

In automatic mode (`i_xEn` is TRUE and `i_xManMode` is FALSE), if the calculated process error is greater than 50% of the hysteresis in the positive direction, then `q_xOput` is TRUE.

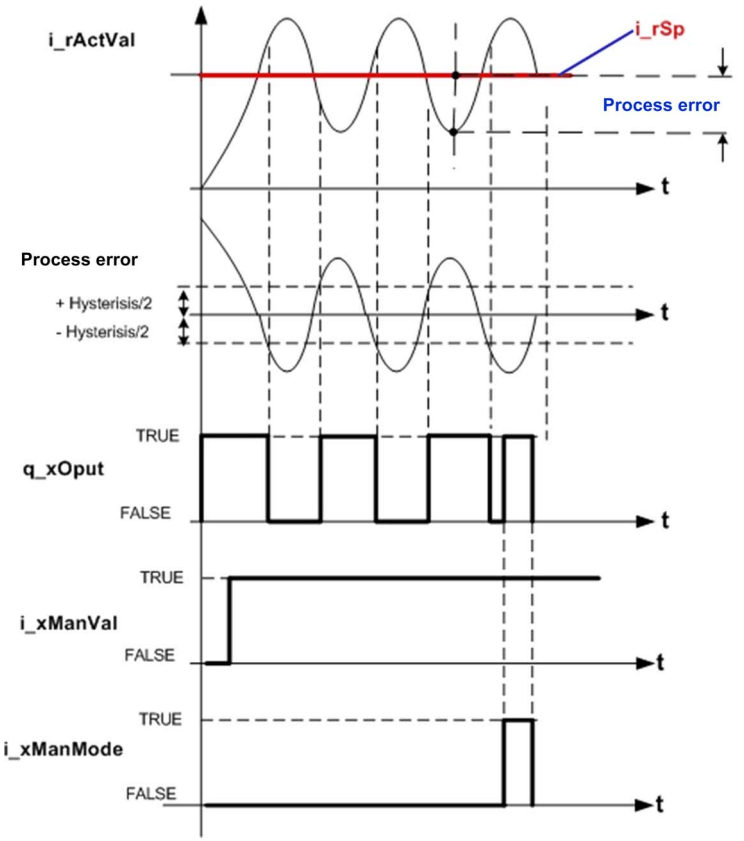
`q_xOput` is reset only if the calculated process error goes below 50% of hysteresis in negative direction.

Process error = Setpoint value – Actual value.

Manual Mode

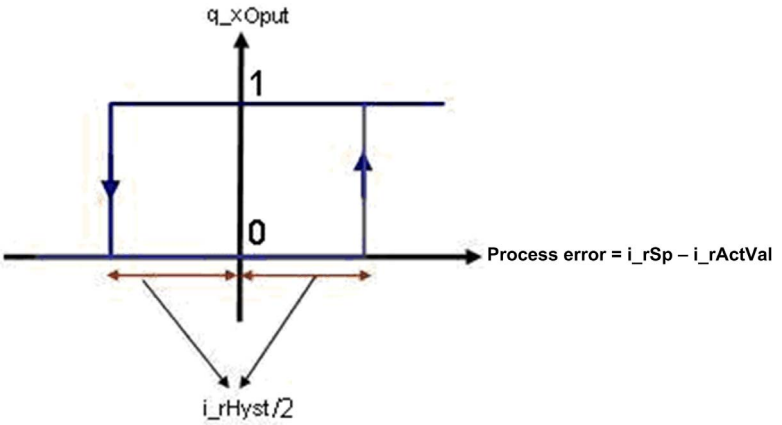
If `i_xManMode` is TRUE regardless of the current inputs, the output is set to the state of `i_xManVal`.

This figure shows the timing diagram for the `FB_2points` function block.



Mode Timing Diagram

This figure shows the transfer function for the `FB_2points` function block.



Detected Error State

An invalid parameter at the function block inputs results in a detected error and the corresponding detected error ID is generated.

During the error detected state, the output value is set to zero. Detected error can be reset only through rising edge of `i_xErrRst` input.

The output `q_xBusy` is TRUE, whenever the function block is enabled and when there is no detected error.

Input Pin Description

Input Pin Table

This table describes the input pins of the `FB_2points` function block.

Input	Data Type	Description
`i_xEn`	`BOOL`	TRUE: Enables the function block FALSE: Disables the function block
`i_rSp`	`REAL`	Set point value Range: $\pm 3.4e^{+38}$
`i_rActVal`	`REAL`	Actual value Range: $\pm 3.4e^{+38}$
`i_xManVal`	`BOOL`	Manual value (Optional)
`i_xManMode`	`BOOL`	Manual mode (Optional)
`i_stPara`	`STRUCT` `stPtPara`	Structure parameter (Please refer the table below).
`i_xErrRst`	`BOOL`	Reset for detected error (Rising edge resets detected error.) (Optional)

Structure Used

stPtPara

Structure Element	Type	Description
tCyclTime	TIME	Task cycle time Range: 1...1e^{32} ms
rHyst	REAL	Range of the hysteresis should be greater than 0.0 Range: ±3.4e^{+38}

Output Pin Description

Output Pin Table

This table describes the output pins of the `FB_2points` function block.

Output	Data Type	Description
`q_xEn`	`BOOL`	TRUE: function block enabled FALSE: Disabled
`q_xBusy`	`BOOL`	TRUE: function block active and no detected error. FALSE: function block disabled or function block detected error
`q_xOput`	`BOOL`	TRUE: If process error is greater than 50% of hysteresis FALSE: If `q_xOput` is TRUE and detected error goes below 50% of hysteresis in negative direction.
`q_xErr`	`BOOL`	TRUE: During detected error FALSE: If no detected error
`q_uiErrId`	`UNIT`	0 = No detected error 1 = Invalid parameter task Cycle time = 0 2 = Invalid parameter `i_rHyst` <= 0.

Chapter 6
FB_3points: Closed Loop 3 Points Transfer Element

Overview

This chapter describes the `FB_3points` transfer element function block.

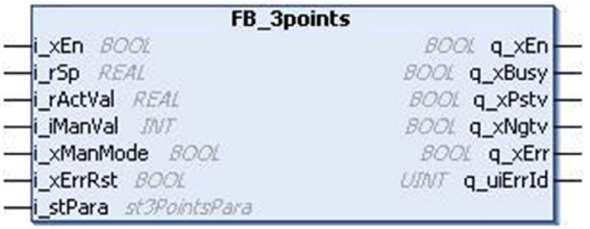
What Is in This Chapter?

This chapter contains the following topics:

FB_3points Function Block

Pin Diagram

This figure shows the pin diagram of the FB_3points function block:



Functional Description

The FB_3points function block provides a 3-point transfer element in the functional diagram.

Operating Modes

Automatic mode

This function block checks the value of process error (set point - actual value).

If the process error is positive and more than the upper threshold value for positive side `rPstvOutOn`, it sets the `q_xPstv` output signal.

`q_xPstv` output is reset if the process error decreases below the lower threshold value for positive side `rPstvOutOff`.

If process error is negative, `q_xNgtv` output signal is set upon overshooting upper threshold value for negative side `rNgtvOutOn`.

`q_xNgtv` is reset upon decreasing below lower threshold value for negative side `rNgtvOutOff`.

Manual Mode

The function block output is set manually according to the value of the `i_iManVal` input pin.

If

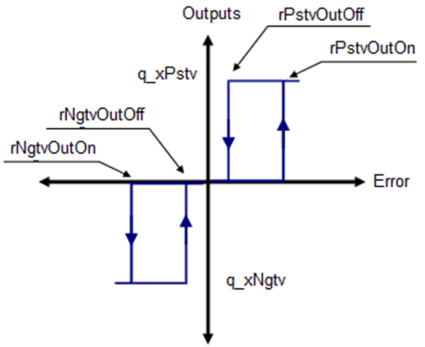
`i_iManVal` >= 1 then `q_xPstv` = TRUE, `q_xNgtv` = FALSE.

`i_iManVal` <= -1 then `q_xPstv` = FALSE, `q_xNgtv` = TRUE.

Else

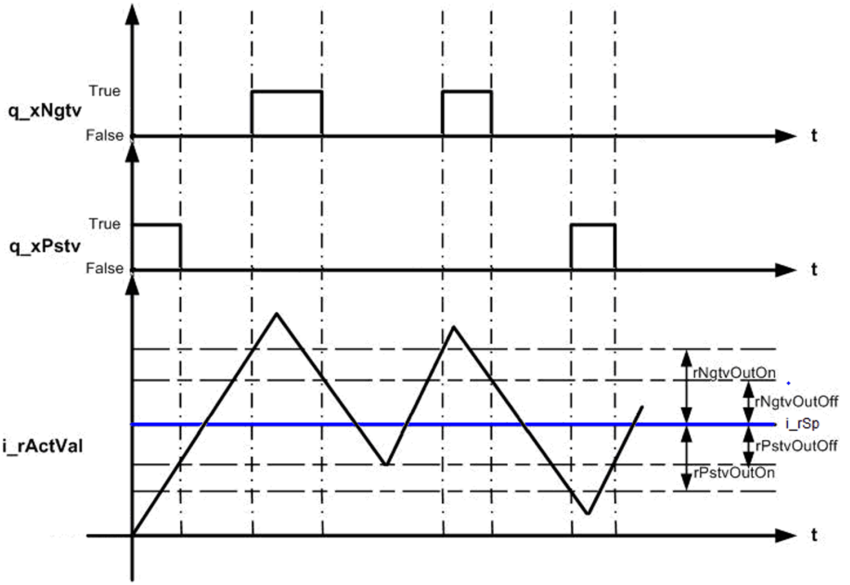
`q_xPstv` = FALSE, `q_xNgtv` = FALSE

This figure shows the transfer function for the `FB_3points` function block:



Timing Diagram

This figure shows the timing diagram for the `FB_3points` function block:



Detected Error State

An invalid parameter at the function block inputs results in a detected error and corresponding detected error ID is generated.

During the error detected state the output values are set to zero. Detected error can be reset only through rising edge of `i_xErrRst` input.

The output `q_xBusy` is TRUE, whenever the function block is enabled and when there is no detected error.

Input Pin Description

Input Pin Table

This table describes the input pins of the `FB_3points` function block:.

Input	Data Type	Description
`i_xEn`	`BOOL`	TRUE: Enables the function block FALSE: function block disabled
`i_rSp`	`REAL`	Set point value of the process Range: $\pm 3.4e^{+38}$
`i_rActVal`	`REAL`	Actual value of the process Range: $\pm 3.4e^{+38}$
`i_iManVal`	`INT`	Input value for manual mode. Range: -32768...32767
`i_xManMode`	`BOOL`	TRUE: function block in manual mode FALSE: function block in automatic mode (Optional)
`i_xErrRst`	`BOOL`	Reset for detected error (Rising edge triggered.) (Optional)
`i_stPara`	`STRUCT st3PointsPara`	Function block structure variable

Structure Used

st3PointsPara

Structure Element	Type	Description
rPstvOutOn	REAL	Upper threshold value for positive side of process error Range: 0...1e^{38}
rPstvOutOff	REAL	Lower threshold value for positive side of process error Range: 0...1e^{38}
rNgtvOutOn	REAL	Upper threshold value for negative side of process error Range: 0...1e^{38}
rNgtvOutOff	REAL	Lower threshold value for negative side of process error Range: 0...1e^{38}

Output Pin Description

Output Pin Table

This table describes the output pins of the FB_3points function block:.

Output	Data Type	Description
q_xEn	BOOL	TRUE: Function block enabled FALSE: Disabled
q_xBusy	BOOL	TRUE: Function block active and no detected error. FALSE: Function block disabled or detected error
q_xPstv	BOOL	This output from the 3-points element is TRUE if the upper branch of the hysteresis curve is active.
q_xNgtv	BOOL	This output from the 3-points element is TRUE if the lower branch of the hysteresis curve is active.
q_xErr	BOOL	Detected error signal
q_uiErrId	UINT	Supplies the detected error Id when q_xErr output is set. Range: 0...3

q_uiErrId

This unique integer value indicates some particular detected error:

Detected error ID	Description
0	No detected error
1	Invalid parameter values (If rPstvOutOn < 0 or rPstvOutOff < 0 or rNgtvOutOff < 0 or rNgtvOutOn < 0)
2	Invalid parameter values (rPstvOutOn < rPstvOutOff or rNgtvOutOn < rNgtvOutOff)
3	Internal detected error (function block in unknown state)

Chapter 7
FB_3points_Ext: Closed Loop Extension For 3 Points Transfer Element

Overview

This chapter describes the `FB_3points_Ext` function block.

What Is in This Chapter?

This chapter contains the following topics:

FB_3points_Ext Function Block

Pin Diagram

This figure shows the pin diagram of the FB_3points_Ext function block:

Functional Description

The FB_3points_Ext function block provides a 3-point transfer element in the functional diagram.

This function block is an extension for FB_3points function block. It produces a control output q_rOput in the form of 3-point hysteresis loop. The output depends upon the process error and the gain and offset value that are given by the user.

Operating Modes

Automatic Mode

This function block checks the value of process error (difference between set point and actual value). If the process error is positive and greater than the upper threshold value `rOutOn`, it calculates the control output as below,

`q_rOput` = Process error x `rGain` + `rOfst`

If the process error decreases below the lower threshold value `rOutOff`, it resets the control output to zero.

Similarly if process error is negative, and its absolute value is more than upper threshold value `rOutOn`, it calculates the control output as below,

`q_rOput` = Process error x `rGain` - `rOfst`

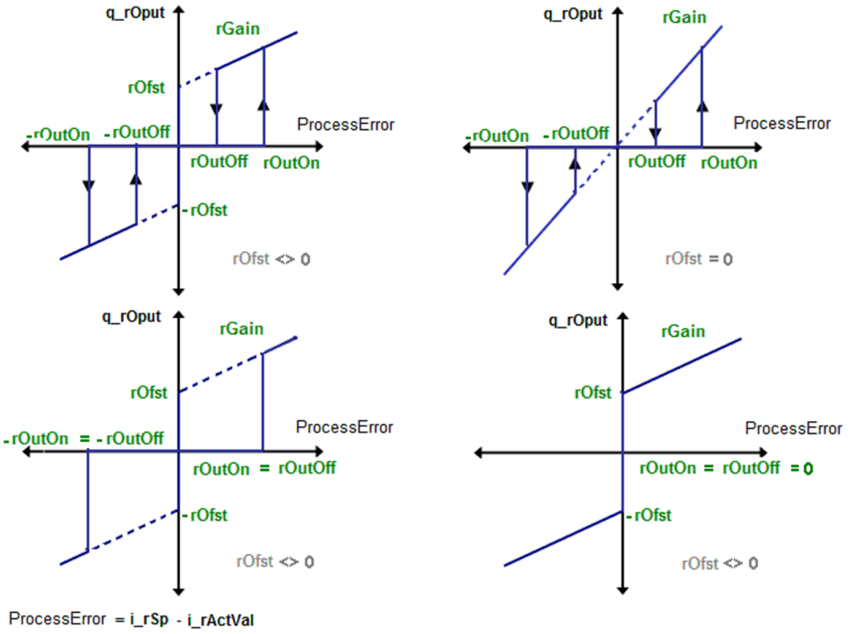
`q_rOput` is reset to zero if absolute value of process error becomes less than lower threshold value `rOutOff`.

Manual Mode

The function block output is set manually as according to the value of input pin `i_rManVa`:.

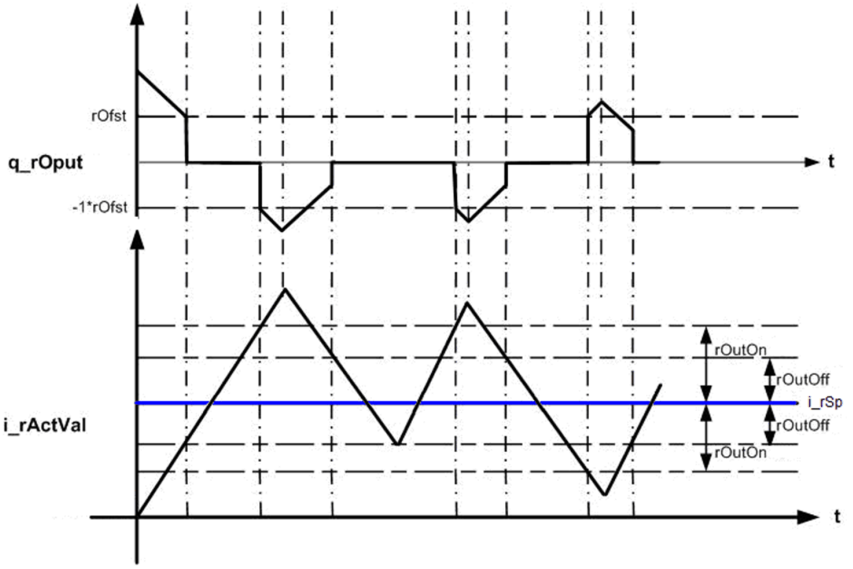
IF	AND IF	THEN
`Abs(i_rManVal)` < 1	-	`q_rOput` = 0.0
`Abs(i_rManVal)` >= 1	`rE` > 0	`q_rOput` = `rE` x `rGain` + `rOfst`
`Abs(i_rManVal)` >= 1	`rE` < 0	`q_rOput` = `rE` x `rGain` - `rOfst`
`Abs(i_rManVal)` >= 1	`rE` = 0	`q_rOput` = 0.0
rE = `i_rSp` - `i_rActVal` **Abs()** Absolute value function.		

This figure shows the transfer function for the `FB_3points_Ext` function block:



Timing Diagram

This figure shows the timing diagram for the `FB_3points_Ext` function block:



Detected Error State

An invalid parameter at the function block input results in a detected error state and a corresponding detected error ID is generated.

During the error detected state the output values are set to zero. Detected error can be reset only through rising edge of `i_xErrRst` input.

The output `q_xBusy` is TRUE whenever the function block is enabled and when there is no detected error.

Input Pin Description

Input Pin Table

This table describes the input pins of the `FB_3points_Ext` function block:

Input	Data Type	Description
`i_xEn`	`BOOL`	TRUE: Enables the function block FALSE: function block disabled
`i_rSp`	`REAL`	Set point value of the process Range: $\pm 3.4e^{+38}$
`i_rActVal`	`REAL`	Actual value of the process Range: $\pm 3.4e^{+38}$
`i_rManVal`	`REAL`	Input value for manual mode. Range: $\pm 3.4e^{+38}$ (Optional)
`i_xManMode`	`BOOL`	TRUE: function block in manual mode FALSE: function block in automatic mode (Optional)
`i_xErrRst`	`BOOL`	Reset for detected error (Rising edge triggered) (Optional)
`i_stPara`	`STRUCTst3PtsExtendedPara`	Function block structure variable

Structure Used

st3PtsExtendedPara

Structure Element	Type	Description
rOutOn	REAL	Upper threshold value Range: 0...1e^{38}
rOutOff	REAL	Lower threshold value Range: 0...1e^{38}
rGain	REAL	Gain Range: 0...1e^{38}
rOfst	REAL	Offset Range: 0...1e^{38}

Output Pin Description

Output Pin Table

This table describes the output pins of the `FB_3points_Ext` function block:

Output	DataType	Description
`q_xEn`	`BOOL`	TRUE: Function block enabled FALSE: Disabled
`q_xBusy`	`BOOL`	TRUE: Function block active and no detected error. FALSE: Function block disabled or detected error
`q_rOput`	`REAL`	Output from the function block. Range: $\pm 3.4e^{+38}$
`q_xErr`	`BOOL`	Detected error signal

q_uiErrId

This unique integer value indicates some particular detected error:

Detected Error ID	Description
0	No detected error
1	Invalid parameter values (`rOutOn` < 0 OR `rOutOff` < 0)
2	Invalid parameter values (`rOutOn` < `rOutOff`)
3	Invalid parameter values (`rGain` < 0)
4	Invalid parameter values (`rOfst` < 0)
5	Internal detected error (function block in unknown state)

Chapter 8
FB_P: Control Loop With Proportional Only Algorithm

Overview

This chapter describes the FB_P function block.

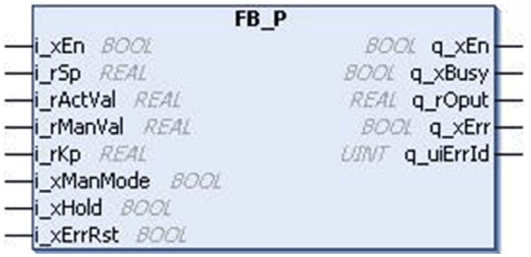
What Is in This Chapter?

This chapter contains the following topics:

FB_P Function Block

Pin Diagram

This figure shows the pin diagram of the FB_P function block:



Functional Description

This FB_P function block is developed to provide a control loop with proportional only algorithm.

Operation Modes

Automatic Mode

This function block provides the proportional response i.e. the output is process error times the gain.

$G(s) = Kp$ This equation shows the transfer function:

Where:

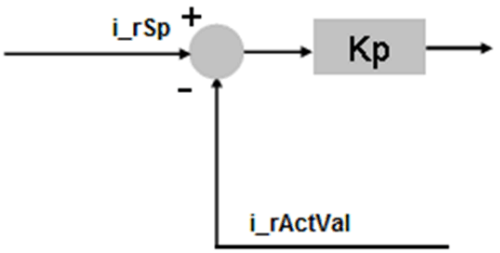
Kp = Proportional gain

q_rOput = G(s) * Process error

Manual Mode

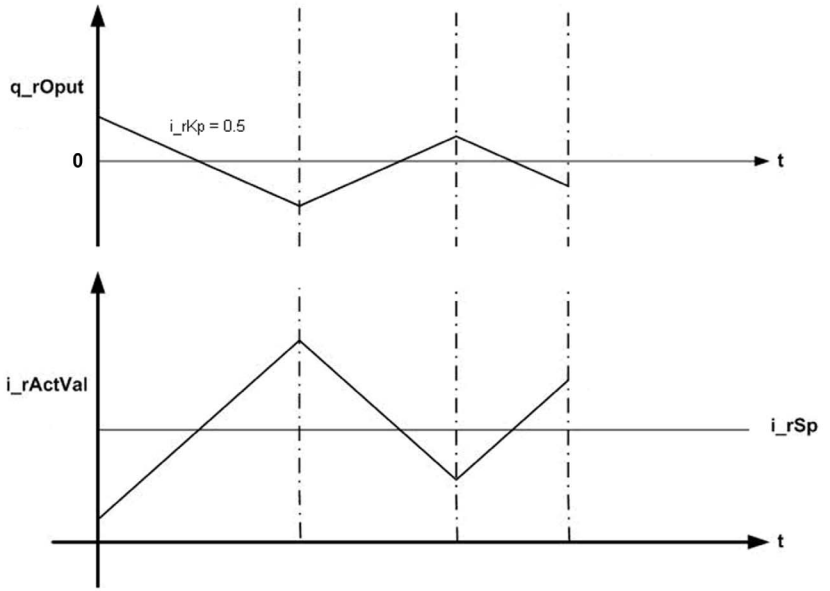
The `q_rOput` function block output is set equal to `i_rManVal`.

This figure shows the function diagram for the `FB_P` function block



Timing Diagram

This figure shows the timing diagram for the `FB_P` function block



Detected Error State

An invalid parameter at the function block inputs results in detected error and corresponding detected error ID is generated.

During detected error state, the output values are set to zero. Detected error can be reset only through rising edge of `i_xErrRst` input.

The output `q_xBusy` is TRUE whenever the function block is enabled and there is no detected error.

Input Pin Description

Input Pin Table

This table describes the input pins of the FB_P function block:

Input	Data Type	Description
i_xEn	BOOL	TRUE: Enables the function block FALSE: function block disabled
i_rSp	REAL	Set point value of the process Range: ±3.4e^{+38}
i_rActVal	REAL	Actual value of the process Range: ±3.4e^{+38}
i_rManVal	REAL	Input value for manual mode. Range: ±3.4e^{+38} (Optional)
i_rKp	REAL	Proportional gain Range: 0...3.4e^{+38}
i_xManMode	BOOL	TRUE: Function block in manual mode FALSE: Function block in automatic mode (Optional)
i_xHold	BOOL	TRUE: Hold the internal state and output of the function block constant at its current value. FALSE: Disabled (Optional)
i_xErrRst	BOOL	Reset for detected error (rising edge triggered.) (Optional)

Output Pin Description

Output Pin Table

This table describes the output pins of the FB_P function block:

Output	Data Type	Description
q_xEn	BOOL	TRUE: Function block enabled FALSE: Disabled
q_xBusy	BOOL	TRUE: Function block active and no detected error. FALSE: Function block disabled or detected error
q_rOput	REAL	Output from the function block Range: $\pm 3.4e^{+38}$
q_xErr	BOOL	Detected error signal
q_uiErrId	UINT	Supplies the detected error Id when q_xErr output is set. 0: No detected error 1: Invalid parameter values (If i_rKp < 0) 2: Internal detected error (function block in unknown state)

q_uiErrId

This unique integer value indicates some particular detected error

Detected Error ID	Description
0	No detected error
1	Invalid parameter values (i_rKp < 0)
2	Internal detected error (function block in unknown state)

Chapter 9
FB_PI: Proportional and Integration Process Control

Overview

This chapter describes the `FB_PI` Closed Loop process control function block.

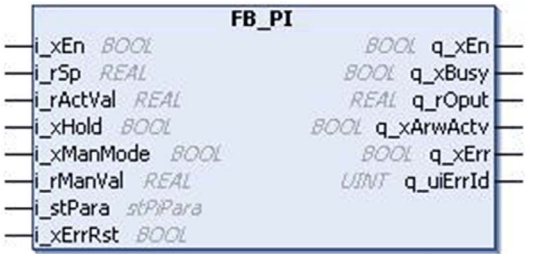
What Is in This Chapter?

This chapter contains the following topics:

FB_PI Function Block

Pin Diagram

This figure shows the pin diagram of the FB_PI function block:



Functional Description

The FB_PI function block is a standard PI function block with manual tuning, hold function, and anti reset wind-up.

The PI controller generates a control output based on the process error in the system (Process error = Set Point – Actual Value). Using the setting of function block parameters, control output can be tuned to reduce the process error.

The proportional and integral value for the process calculated continuously based on the actual value, set point and input parameters. The function block also limits the control output based on limit settings.

Transfer Function

The following equation is the transfer function for the FB_PI function block:

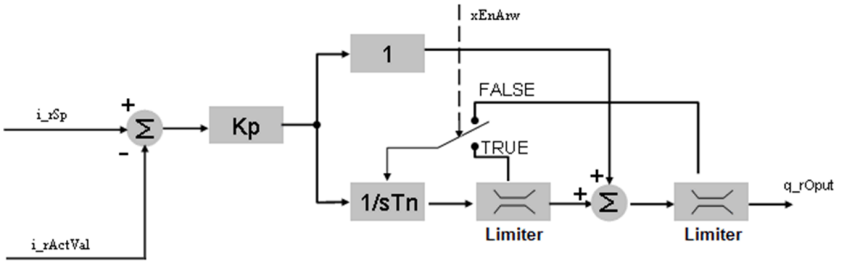
$$G(s) = Kp\left(1 + \frac{1}{sT_n}\right)$$

Where:

K_p = Proportional gain.
sT_n = Integral time

Functional Diagram

This figure shows the functional diagram of the `FB_PI` function block:



This function block is used to control the Closed Loop processes with continuous input and output variables.

Detected Error State

An invalid parameter at the function block inputs results in a detected error and a corresponding detected error ID is generated.

During the error detected state, the output value is set to zero.

Detected error can be reset only through rising edge of `i_xErrRst` input. The output `q_xBusy` is TRUE, whenever the function block is enabled and when there is no detected error.

Input Pin Description

Input Pin Table

This table describes the input pins of the FB_PI function block:

Input	Data Type	Description
i_xEn	BOOL	TRUE: Enables the function block FALSE: Disables the function block
i_rSp	REAL	Set point value Range: $\pm 3.4e^{+38}$
i_rActVal	REAL	Actual value Range: $\pm 3.4e^{+38}$
i_rManVal	REAL	Manual value Range: $\pm 3.4e^{+38}$ (Optional)
i_xManMode	BOOL	Manual value (Optional)
i_xHold	BOOL	Hold (Optional)
i_xErrRst	BOOL	Reset for detected error (rising edge reset detected error) (Optional)
i_stPara	STRUCT stPiPara	Structure parameter (Refer to the stPiPara description *(see page 66)*.)

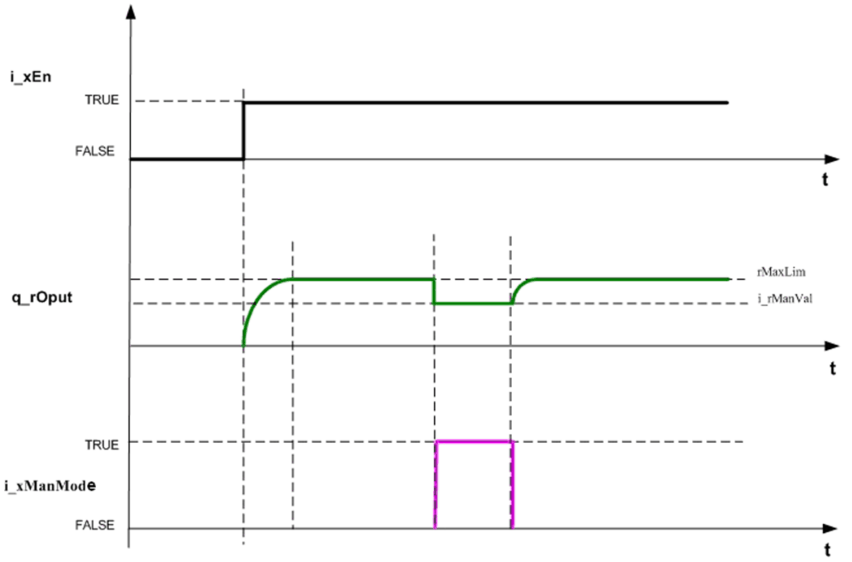
i_xManMode

i_xManMode decides the manual mode of the FB_PI function block.

If the function block is enabled and manual is set to TRUE, then the function block will set the manual value (i_rManVal) as the PI output and stops the PI algorithm as shown in block diagram function block in manual mode.

If the auto mode is enabled, then PI Algorithm executes continuously.

This figure shows the time diagram of the function block in manual mode:



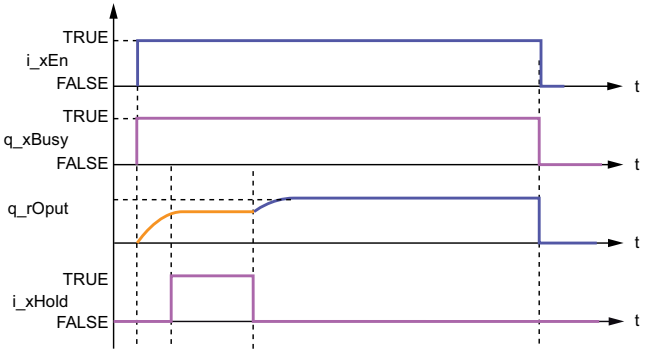
i_xHold

`i_xHold` will hold the PI output at current level.

If this input is TRUE, then the PI output will be maintained at last value and internal calculations of PI algorithm will be stopped as shown in block diagram function block on hold.

If this input is FALSE, then PI algorithm is executed cyclically. The new PI output will be calculated from the last value.

Time diagram of the function block on hold:



Structure Used

stPiPara

Structure Element	Type	Description
tCyclTime	TIME	Task cycle time Range: 10 ms...60 s
xEnArw	BOOL	Enable anti reset wind-up
tTn	TIME	Integral action time Range: 1...1e^{32} ms
rKp	REAL	Proportional gain Value Range: ±3.4e^{+38}
rMaxLim	REAL	Maximum Output Limit Range: ±3.4e^{+38}
rMinLim	REAL	Minimum Output Limit Range: ±3.4e^{+38}

tCyclTime

tCyclTime is the time between the two executions of the function block. If the task is assigned as cyclic, then it is equal to the task cycle time of the cyclic task.

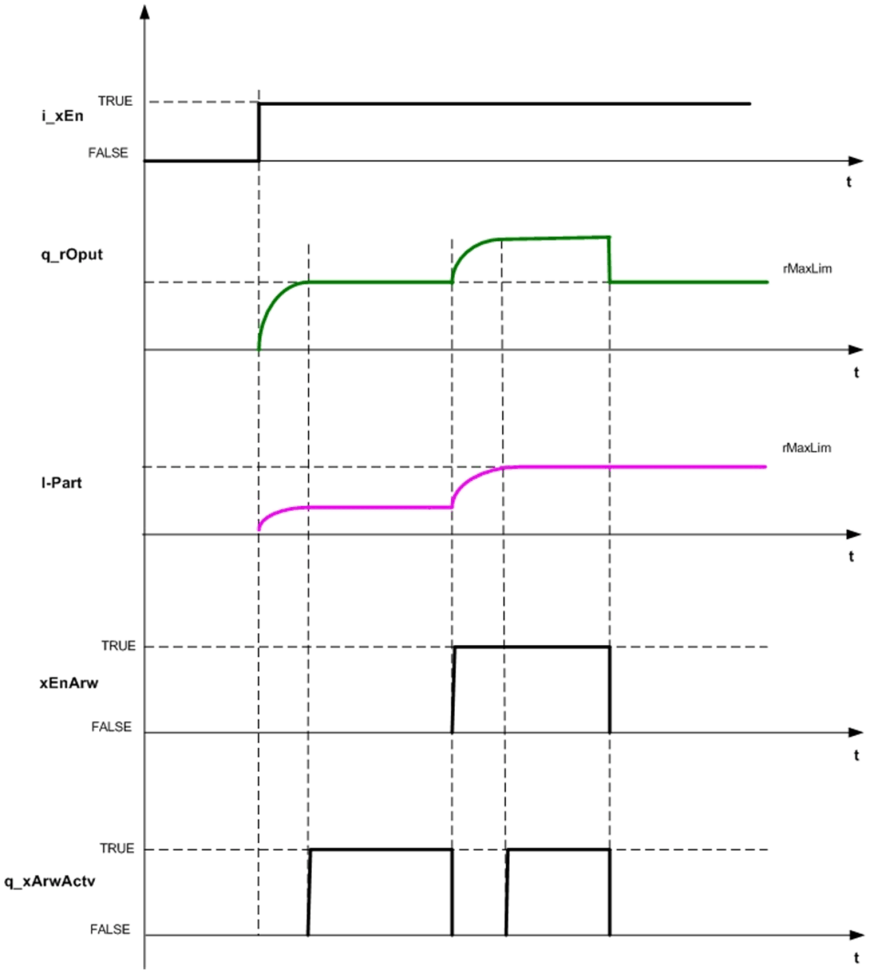
xEnArw

`xEnArw` will enable anti reset wind-up (ARW) operation.

If FALSE, hold the integral part if the entire control output reaches a limit.

If TRUE, the function block holds the integral part only if the integral part reaches a limit. The output is equal to the sum of limit value and proportional part if integral part reaches a limit as shown in block diagram function block on enable ARW.

This figure shows the function block on Enable ARW mode:



tTn

Integral time for PI loop

rKp

Proportional gain for PI loop

rMaxLim

Output greater than this limit is limited to `rMaxLim` value.

rMinLim

Output less than this limit is limited to `rMinLim` value.

NOTE: If the `rMinLim` is greater than 0 then PI then operation starts from the `rMinLim` value.

Output Pin Description

Output Pin Table

This table describes the output pins of the FB_PI function block.

Output	Data Type	Description
q_xEn	BOOL	TRUE: Function block enabled
q_xBusy	BOOL	TRUE: function block active and no detected error. FALSE: function block disabled or function block detected error
q_rOput	REAL	Calculated PI output Range: $\pm 3.4e^{+38}$
q_xArwActv	BOOL	TRUE: Output is limited, anti reset wind-up is active.
q_xErr	BOOL	Detected error signal
q_uiErrId	UNIT	Detected error ID of particular detected error Range: 0...5

q_uiErrId

This unique integer value indicates the particular detected error.

Detected error ID	Description
0	No detected error
1	Invalid task cycle time = zero
2	Invalid parameter i_rOputMaxLim < i_rOputMinLim
3	Invalid parameter rKp < zero
4	Invalid parameter tTn = zero
5	Internal detected error (function block in unknown state)

Chapter 10
FB_PID: Manual Mode Operation Process Control

Overview

This chapter describes the FB_PID function block.

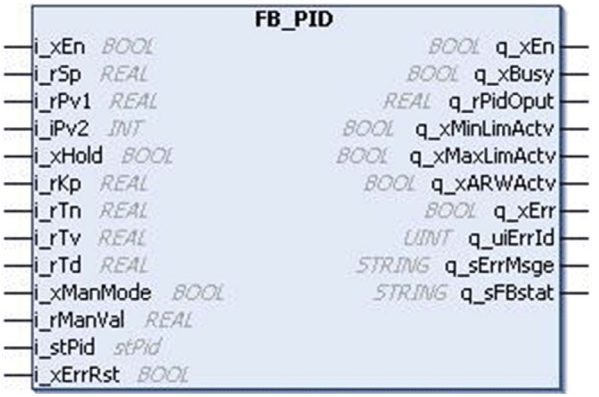
What Is in This Chapter?

This chapter contains the following topics:

FB_PID Function Block

Pin Diagram

This figure shows the pin diagram of the FB_PID function block:



Functional Description

The FB_PID function block is a standard PID function block with manual tuning, hold function, bumpless transfer and damping time for derivative action.

This function block provides following features:

- Different modes such as P, PI, PD, and PID.
- Manual mode operation to control the PID output in manual mode.
- Anti reset wind-up to avoid the saturation or wind-up in integral action: If the control variable reaches actuator limit, process error will continue to integrate very large integral term is called as windup.
- Damping time (Td) to filter the overshoot due to derivative action.
- Bump less transfer is activated when mode changes from manual to auto.
  Bump less transfer avoids sudden change in PID output when mode changes.
- Detected error status is generated by function block to display detected errors.
- Inner and outer window functions are used in integral calculations.
  If absolute value of process error is less than inner window then integral part is scaled with a factor [ABS (err)/Inner Window].
  This minimizes the overshoot in the PID output.
  If absolute value of process error is greater than inner window and less than outer window then normal integral calculations are done.
  If absolute value of process error is greater than outer window then anti reset windup is active and integral output will hold the last value.

PID Output

The following equation shows the PID output:

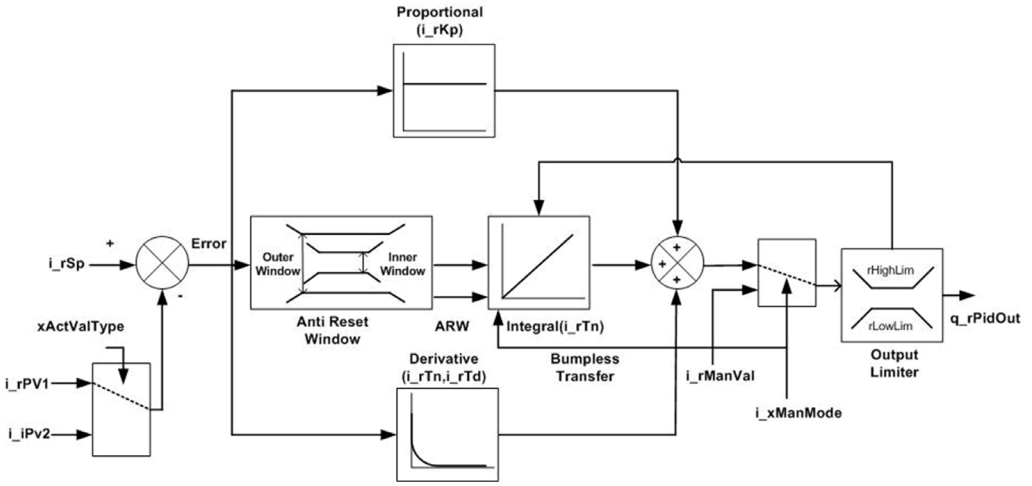
$$y(t) = Kp\left(e(t) + \frac{1}{Tn}\int e(t)dt + \frac{Tv}{1+Td}\frac{de(t)}{dt}\right)$$

Where:

y (t) = PID Output
Kp = Proportional gain
Tn = Integral time
Tv = Derivative time
Td = Filter time for derivative
e (t) = Process error between set point and feedback value.

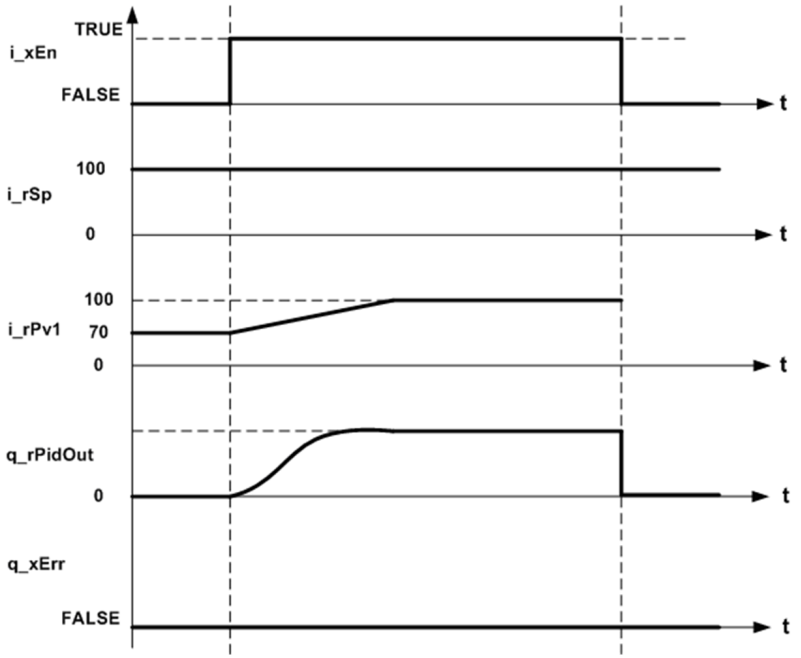
Schematic Diagram

This figure shows the block diagram for the `FB_PID` function block:



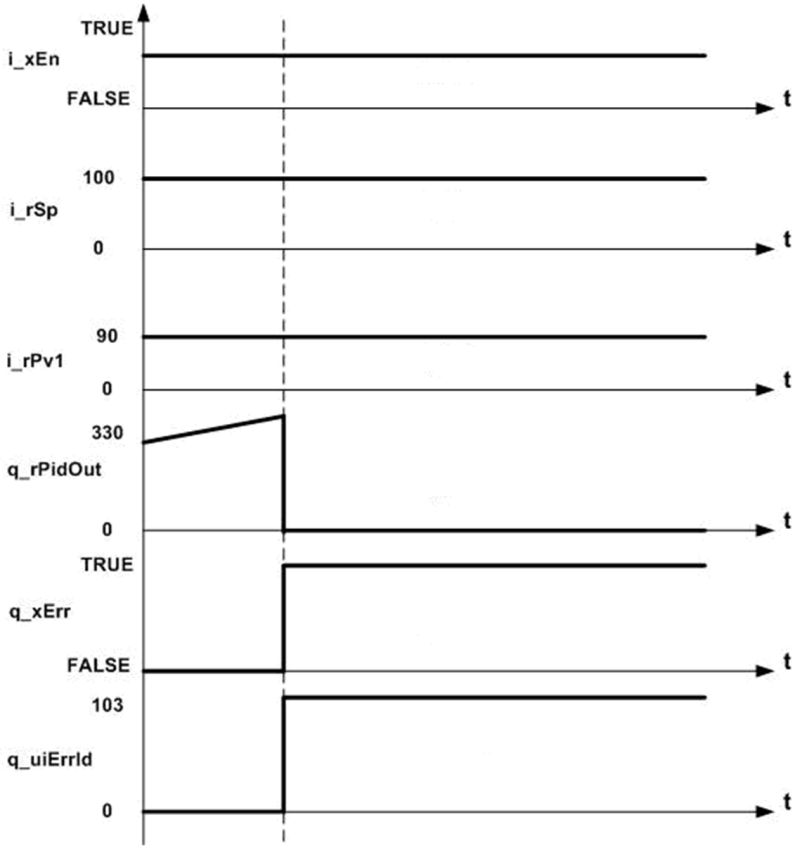
Normal Behavior Diagram

This figure shows normal behavior diagram of the `FB_PID` function block:



Detected Error Diagram

This figure shows the `FB_PID` function block diagram with detected error:



Input Pin Description

Input Pin Description

This table describes the input pins of the FB_PID function block:

Input	Data Type	Description
i_xEn	BOOL	TRUE: Enables FB_PID function block FALSE: Disables FB_PID function block
i_rSp	REAL	Set point Range: ±3.4e^{+38}
i_rPv1	REAL	Feedback value from the process. Range: ±3.4e^{+38}
i_iPv2	INT	Feedback value from the process. Range: -32768...32767
i_xHold	BOOL	TRUE: Holds the PID output at current level and stops the PID calculations. FALSE: Normal running of PID Mode. (Optional)
i_rKp	REAL	Proportional gain for PID Range: 0.0...3.4e^{+38}
i_rTn	REAL	Integral time for PID Range: 0.0...60000 milliseconds
i_rTv	REAL	Derivative time for PID control Range: 0.0...60000 milliseconds
i_rTd	REAL	Damping time for derivative action Range: 60000.0 > i_rTd > i_stPid.rTargCyclTime
i_xManMode	BOOL	TRUE: Manual mode FALSE: Auto mode (factory setting) (Optional)
i_rManVal	REAL	Manual PID output value when i_xManMode is TRUE. Range: ±3.4e^{+38} (Optional)
i_stPid	STRUCT st_Pid	Parameter structure (Refer to the *(see page 78)*i_stPid description.)
i_xErrRst	BOOL	TRUE: Reset detected error (Optional) (Rising edge resets the detected error)

i_xEn

If TRUE, enables the function block.

If FALSE, then PID output set to zero and detected error status (`q_xErr`) is cleared and detected error id (`q_uiErrId`) is set to zero.

i_xHold

If TRUE, then PID output is maintained at last value and internal calculations of PID algorithm are stopped.

If FALSE, then PID algorithm is executed cyclically.

New PID output is calculated from last value.

i_xErrRst

This resets the current detected error.

On rising edge of this input, detected error is reset.

The PID output is set to zero.

i_xManMode

If TRUE, then PID output is equal to `i_rManVal`.

If FALSE then as per bump less transfer, PID output starts from `i_rManVal` and PID algorithm starts execution.

Structure Used

stPid

Structure Element	Type	Description
xActValType	BOOL	TRUE: i_rPv1 is process value. FALSE: i_iPv2 is process value.
rDbnd	REAL	Dead band value for internal process error calculation. Range: 0.0...100.0 (Optional)
rTargCyclTime	REAL	Target cycle time Range: 60000.0 > rTargCyclTime > 0.0 Unit: ms
rLowLim	REAL	Lower limit of PID output Range: ±3.4e^{+38}
rHighLim	REAL	High limit of PID output Range: ±3.4e^{+38}
rInerWndo	REAL	Inner window for reduced Integral part. Range: 0.0...3.4e^{+38}
rOterWndo	REAL	Outer window for disabling Integral part. Range: 0.0...3.4e^{+38}

NOTE: xActValType, rLowLim, rHighLim, rInerWndo, rOterWndo accept the new state or value change on rising edge of i_xEn.

xActValType

Selects the process value.

rDbnd

Dead band value is used for process error calculation.

If absolute value of process error is greater than dead band then process error value is calculated as: Process error = Set point - Actual Feedback Value.

If absolute value of process error is less than dead band then process error = 0.0.

rTargCyclTime

Target cycle time for PID.

Cycle time can be measured and entered as fix value or current cycle time can be measured in each controller scan as target cycle time.

Parameter `stPid.rTargCyclTime` = 0 results detected error with ID20: Invalid CycleTime

Parameter `stPid.rTargCyclTime` greater than derivative dumping time (Td) results detected error with ID201: Incorrect Td parameter

rLowLim

Lower limit of PID output.

If internal PID output is less than `rLowLim` then PID, output is clamped to `rLowLim`.

rHighLim

Higher limit of PID output.

If internal PID output is greater than `rHighLim` then PID output is clamped to `rHighLim`.

rInerWndo

If absolute value of process error is less than `rInerWndo` then Integral calculations are scaled by factor [ABS (detected error) / Inner Window].

Process error is difference between set point and actual process value.

If process error is greater than `rInerWndo` and less than `rOterWndo` then normal integral calculations are done.

This window is use to reduce overshoot in PID output.

Process error = Set Point - Process value

rOterWndo

If absolute value of process error is greater than `rOterWndo` then Integral calculations are stop and integral output is held at last value.

In the PID output maximum contribution is due to integral action.

If process error is not reducing even though PID output is changing, then PID output saturate due to windup in integral action.

To avoid saturation and windup, `rOterWndo` parameter is required.

Output Pin Description

Output Pin Table

This table describes the output pins of the FB_PID function block:

Output	Data Type	Description
q_xEn	BOOL	TRUE: function block enabled. FALSE: function block disabled.
q_xBusy	BOOL	TRUE: PID is active and no internal detected error. FALSE: PID is not active or detected error.
q_rPidOput	REAL	The output of PID controller. Range: i_stPid.rLowLim...i_stPid.rHighLim
q_xMinLimActv	BOOL	TRUE: If PID output Less than or equal to i_stPid.rLowLim (Minimum limit). FALSE: If PID output greater than i_stPid.rLowLim (Minimum limit).
q_xMaxLimActv	BOOL	TRUE: If PID output greater than or equal to i_stPid.rHighLim (Maximum limit). FALSE: If PID output less than i_stPid.rHighLim (Maximum limit).
q_xARWActv	BOOL	TRUE: Anti reset windup is active. FALSE: Anti reset windup is not active.
q_xErr	BOOL	TRUE: function block detected error FALSE: No detected error.
q_uiErrId	UNIT	Indicates the detected error number when the detected error output is set. Range: 0, 100, 103, 104, 105, 106, 107
q_sErrMsge	STRING	Detected error message
q_sFBstat	STRING	Function block status

q_xEn

True to indicate the enable status of function block.

q_xBusy

TRUE if function block is started without any detected error.

If any detected error occurs, then busy output goes low.

q_rPidOput

The FB_PID starts calculating the output each cycle, if there is no detected error.

q_xARWActv

Indicate status of anti reset windup.

If integral time is greater than zero, integral action is active.

If TRUE, then integral action is stop and integral output is held at last value.

TRUE:

- Case 1: Integral time > 0.0 and ((PID Output >=Maximum limit) and (Process error > 0.0))
- Case 2: Integral time > 0.0 and ((PID Output <=Minimum limit) and (Process error < 0.0))

q_xErr

TRUE indicates the detected error and PID output is set to zero.

q_uiErrId & q_sErrMsge

This gives detected error number and detected error message when `q_xErr` is TRUE.

Detected Error ID	Description
0	No detected error
1	Internal detected error
20	Invalid cycle time
114	Invalid limit parameter
115	Invalid dead band limit
200	Incorrect PID parameter
201	Incorrect Td parameter
202	Incorrect I window

q_sFBstat

FB Active: Function block is active and working without detected error.

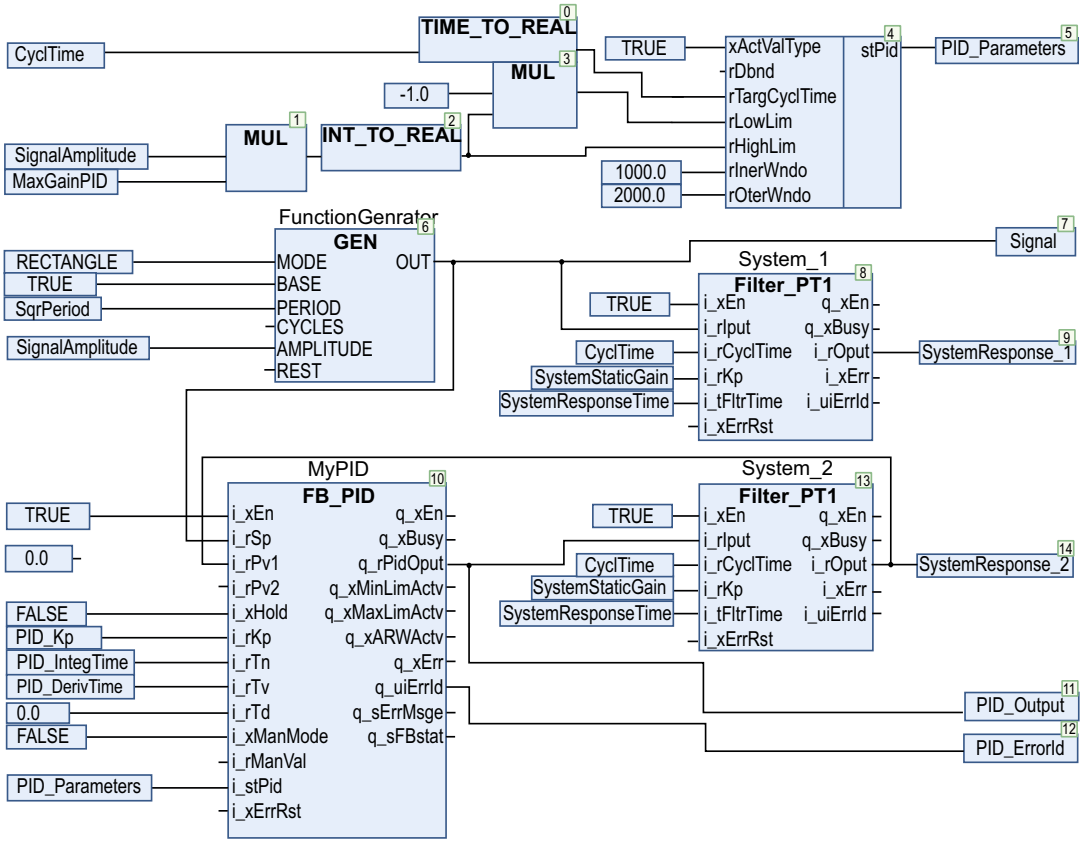
FB Detected error: Function block is active and there is a detected error.

FB Disabled: Function block is disabled.

Instantiation and Usage Example

Instantiation and Usage Example

This figure shows an instance of the `FB_PID` function block:



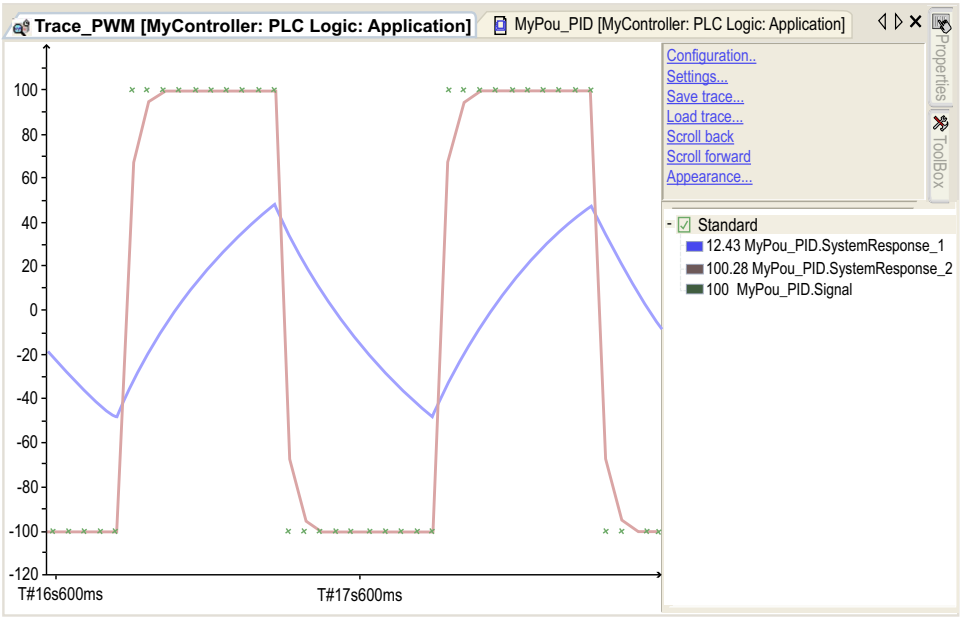
- A square signal is generated using the GEN, key parameters are `SqrPeriod` and `SignalAmplitude`.
- The system to control is a simple first order filter, key parameters are `SystemResponseTime` and `SystemStaticGain`.
- A trace is done in open loop `SystemResponse_1` and in closed loop using `FB_PID` function block.

Data of this example are:

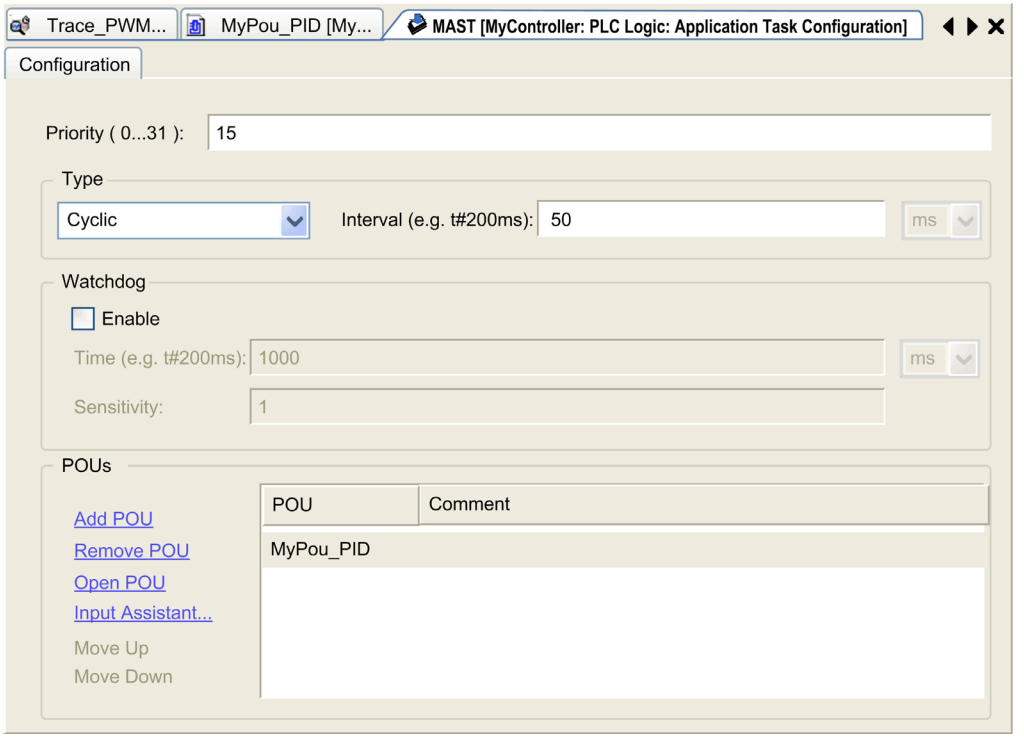
Trace_PWM [MyController: PLC Logic: Application] | **MyPou_PID [MyController: PLC Logic: Application]**

```
PROGRAM MyPou_PID
VAR
  FlagDemarrer        : BOOL;
  FunctionGenerator   : GEN;
  SqrPeriod           : TIME := T#1000MS;
  SignalAmplitude     : INT := 100;
  Signal              : INT;
  System_1            : Filter_PT1;
  System_2            : Filter_PT1;
  CyclTime            : TIME := T#50MS;(* Should have the same value than the periodicity of the POU in the MAST*)
  SystemStaticGain    : REAL := 1.0;
  SystemResponseTime  : TIME := T#500MS;
  SystemResponse_1    : REAL;
  SystemResponse_2    : REAL;

  MyPID               : FB_PID;
  PID_Parameters      : stPid;
  PID_Kp              : REAL := 7.5;
  PID_IntegTime       : REAL := 44.0;
  PID_DerivTime       : REAL := 0.0;
  PID_ErrorId         : UINT;
  PID_Output          : REAL;
  MaxGainPID          : INT := 20;
END_VAR
```

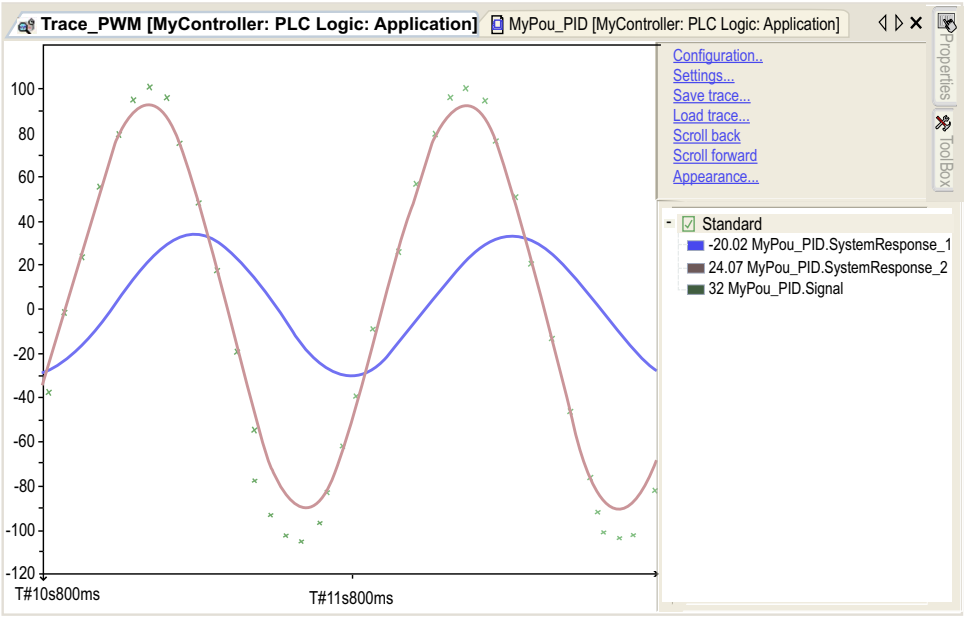
Using the previous setting, the setpoint/open loop/closed loop answer is:



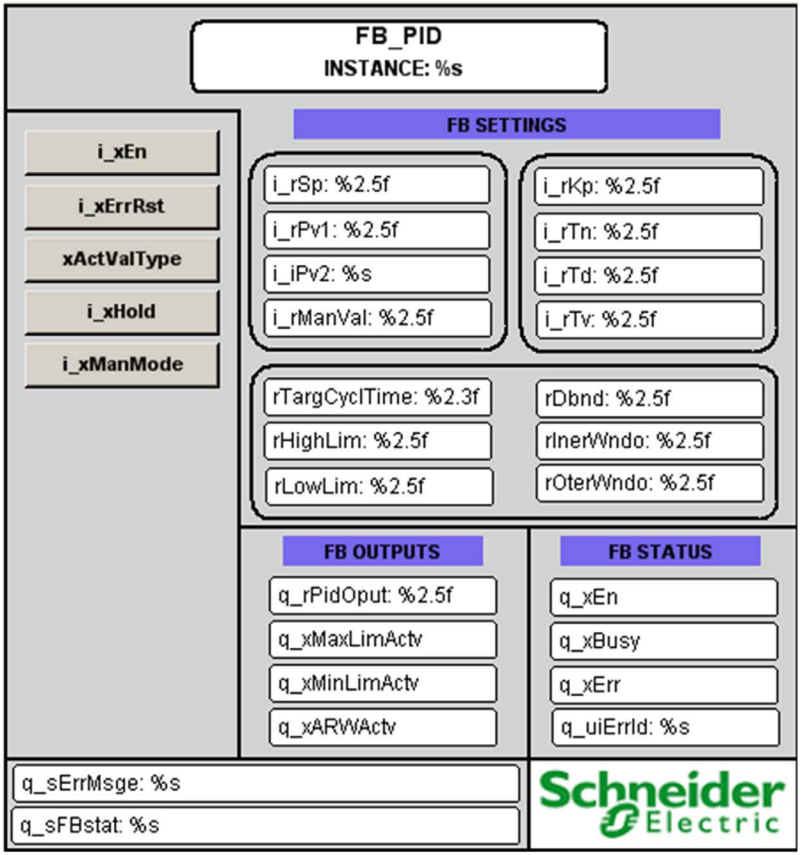
The input `i_tCyclTime` of the first order filters System_1 and System_2 (dataCyclTime) must have exactly the same value as the period of the POU in the MAST, here 50 milliseconds.



When the GEN MODE is changed from RECTANGLE to SINUS with the same other parameters, the Sinus answer is:



This figure shows the visualization of the `FB_PID` function block:



Detected Error State

This table describes some general detected errors:

Issue	Cause	Solution
Detected error state	Invalid input parameter	Enter valid parameter, then reset detected error

NOTE: If the function block is disabled, outputs are set to zero.

Chapter 11
FB_PI_PID: Cascaded PI_PID Control Loop

Overview

This chapter describes the `FB_PI_PID` function block.

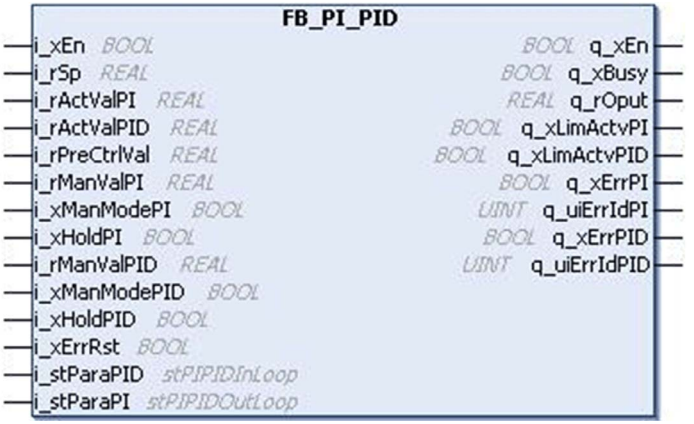
What Is in This Chapter?

This chapter contains the following topics:

FB_PI_PID Function Block

Pin Diagram

This figure shows the pin diagram of the FB_PI_PID function block:



Functional Description

The FB_PI_PID function block provides a cascaded operation of FB_PI, FB_Limiter and FB_PID.

This function block consists of a PI, a control limiter, and a PID element.

Operation Modes

Automatic Mode

The function block calculates the PI response for set point `i_rSp` and outer loop actual value `i_rActValPI`. This PI response added to pre control value `i_rPreCtrlVal` and limited by maximum and minimum threshold inputs, serves as set point to inner PID loop.

The inner loop calculates a PID response with `i_rActValPID` as the inner loop actual value.

This equation shows the transfer function of PI element:

$$G(s) = Kp(1 + \frac{1}{sT_n})$$

Where:

K_p = Proportional gain
T_n = Integral time

This equation shows the transfer function of PID element:

$$G(s) = Kp(1 + \frac{1}{sT_n} + \frac{sT_v}{1 + sT_d})$$

Where

K_p = Proportional gain
T_n = Integral time

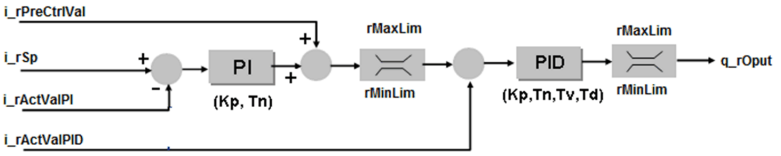
Automatic mode:

T_d = Derivative time
T_v = Filter time

Manual Mode

The PI loop and the PID loop can be setup individually in manual modes using input pins `i_xManModePI` and `i_xManModePID` respectively. In manual mode, PI loop output and PID loop outputs are substituted by values at input pins `i_rManValPI` and `i_rManValPID` respectively.

This figure shows the transfer function for `FB_PI_PID` function block



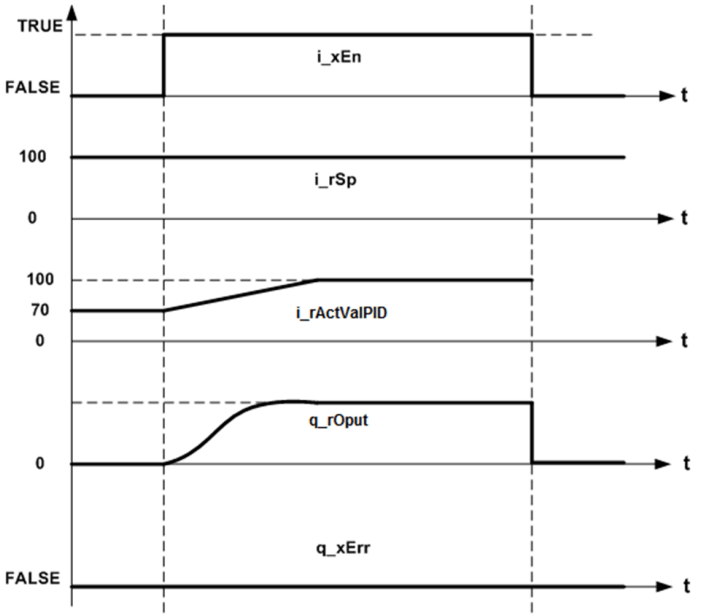
Function block EquipmentControl_limiter

PI Function block ClosedLoop_PI

PID Function block ClosedLoop_PID

Timing Diagram

This figure shows the timing diagram for the `FB_PI_PID` function block



Detected Error State

An invalid parameter at the function block inputs results in a detected error and a corresponding detected error ID is generated.

During the error detected state the output values are set to zero.

Detected error can be reset only through rising edge of `i_xErrRst` input.

The output `q_xBusy` is TRUE whenever the function block is enabled and when there is no detected error.

Input Pin Description

Input Pin Table

This table describes the input pins of the FB_PI_PID function block:

Input	Data Type	Description
i_xEn	BOOL	TRUE: Enables the function block FALSE: Disables the function block
i_rSp	REAL	Set point value of the process Range: ±3.4e^{+38}
i_rActValPI	REAL	Actual value of the process to PI outer loop Range: ±3.4e^{+38}
i_rActValPID	REAL	Actual value of the process to PID inner loop Range: ±3.4e^{+38}
i_rPreCtrlVal	REAL	Pre control value added to the output from PI outer loop Range: ±3.4e^{+38}
i_rManValPI	REAL	Manual input for PI outer loop Range: ±3.4e^{+38} (Optional)
i_xManModePI	BOOL	TRUE: Operate PI outer loop in manual mode. FALSE: Operate PI outer loop in auto mode (Optional)
i_xHoldPI	BOOL	TRUE: Hold the PI outer loop output and internal state constant FALSE: Disabled (Optional)
i_rManValPID	REAL	Manual input for PID inner loop Range: ±3.4e^{+38} (Optional)
i_xManModePID	BOOL	TRUE: Operate PID inner loop in manual mode. FALSE: Operate PID inner loop in auto mode (Optional)
i_xHoldPID	BOOL	TRUE: Hold the PID inner loop output and internal state constant FALSE: Disabled (Optional)
i_xErrRst	BOOL	Reset for detected error (Rising edge resets detected error.) (Optional)
i_stParaPID	STRUCT stPIPIDOutLoop	Control parameters for PID inner loop
i_stParaPI	STRUCT stPIPIDInLoop	Reset for detected error

Structures Used

stPIPIDOutLoop

Structure Element	Type	Description
rKp	REAL	Proportional gain Range: 0.0...1e^{38}
tTn	TIME	Integral time Range: 0...60000 ms
tTv	TIME	Derivative time Range: 0...60000 ms
tTd	TIME	Filter time Range: 0...60000 ms
rMaxLim	REAL	Maximum output limit for PID inner loop Range: ±3.4e^{+38}
rMinLim	REAL	Maximum output limit for PID inner loop Range: ±3.4e^{+38}
rInerWndo	REAL	Inner window for reduced I-part. Range: ±3.4e^{+38}
rOterWndo	REAL	Outer window for disabling I-part. Range: ±3.4e^{+38}

stPIPIDInLoop

Structure Element	Type	Description
tCyclTime	TIME	Task cycle time. Range: 1...60000 ms
rKp	REAL	Proportional gain Range: 0...1e^{38}
tTn	TIME	Integral time Range: 0...60000 ms
rMaxLim	REAL	Maximum output limit for PI outer loop Range: ±3.4e^{+38}
rMinLim	REAL	Minimum output limit for PI outer loop Range: ±3.4e^{+38}

Output Pin Description

Output Pin Table

This table describes the output pins of the `FB_PI_PID` function block.

Output	Data Type	Description
`q_xEn`	`BOOL`	TRUE: Function block is enabled FALSE: Disabled
`q_xBusy`	`BOOL`	TRUE: Function block is active and no error is detected. FALSE: function block disabled or detected error
`q_rOput`	`REAL`	Output from the cascaded PI PID Loop. Range: $\pm 3.4e^{+38}$
`q_xLimActvPI`	`BOOL`	TRUE: Output of the PI outer loop is being limited FALSE: Output from PI outer loop not being limited
`q_xLimActvPID`	`BOOL`	TRUE: Output of the PID inner loop is being limited FALSE: Output from PID inner loop not being limited
`q_xErrPI`	`BOOL`	Detected error in PI loop
`q_uiErrIdPI`	`UNIT`	Displays the detected error Id for the PI loop when `q_xErrPI` becomes TRUE Range: 0...4
`q_xErrPID`	`BOOL`	Detected error in PID loop
`q_uiErrIdPID`	`UNIT`	Displays the detected error Id for the PID loop when `q_xErrPID` becomes TRUE Range: 0...4

`q_uiErrIdPI`

This unique integer value indicates some particular detected error:

Detected Error ID	Description
0	No error is detected
1	`i_stParaPI.tCyclTime` out of range
2	`i_stParaPI.rMaxLim` < `i_stParaPI.rMinLim`
3	`i_stParaPI.rKp` less than zero
4	`i_stParaPI.tTn` out of range

q_uiErrIdPID

This unique integer value indicates some particular detected error:

Detected Error ID	Description
0	No error is detected
1	i_stParaPID.tTv out of range or i_stParaPID.tTn out of range or i_stParaPID.tTd out of range or i_stParaPID.rKp less than zero.
2	i_stParaPID.tTd < (i_stParaPI.tCyclTime / 2)
3	i_stParaPID.rMaxLim < i_stParaPID.rMinLim
4	i_stParaPID.rOterWndo<i_stParaPID.rInerWndo or i_stParaPID.rOterWndo<0 or i_stParaPID.rInerWndo<0

Part IV
Equipment Control Functions

Overview

This part describes the functionality and implementation of equipment control function blocks.

What Is in This Part?

This part contains the following chapters:

Chapter 12
FB_Cyclic_Monitoring: Cyclic Monitoring

Overview

This chapter explains the `FB_Cyclic_Monitoring` function block.

What Is in This Chapter?

This chapter contains the following topics:

FB_Cyclic_Monitoring Function Block

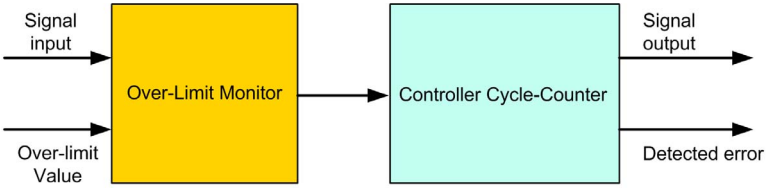
Pin Diagram

This figure shows the pin diagram of the FB_Cyclic_Monitoring function block:

Functional Description

The FB_Cyclic_Monitoring function block monitors an input signal for a maximum value (percentage of the absolute maximum value), over a pre-defined number of controller cycles before an inoperable over-limit is detected.

This function block is used to monitor a real input signal and to transfer the input signal to the output only if the input is within limits. It causes the input value to remain above a predefined limiting value for more than a predefined number of consecutive cycles.

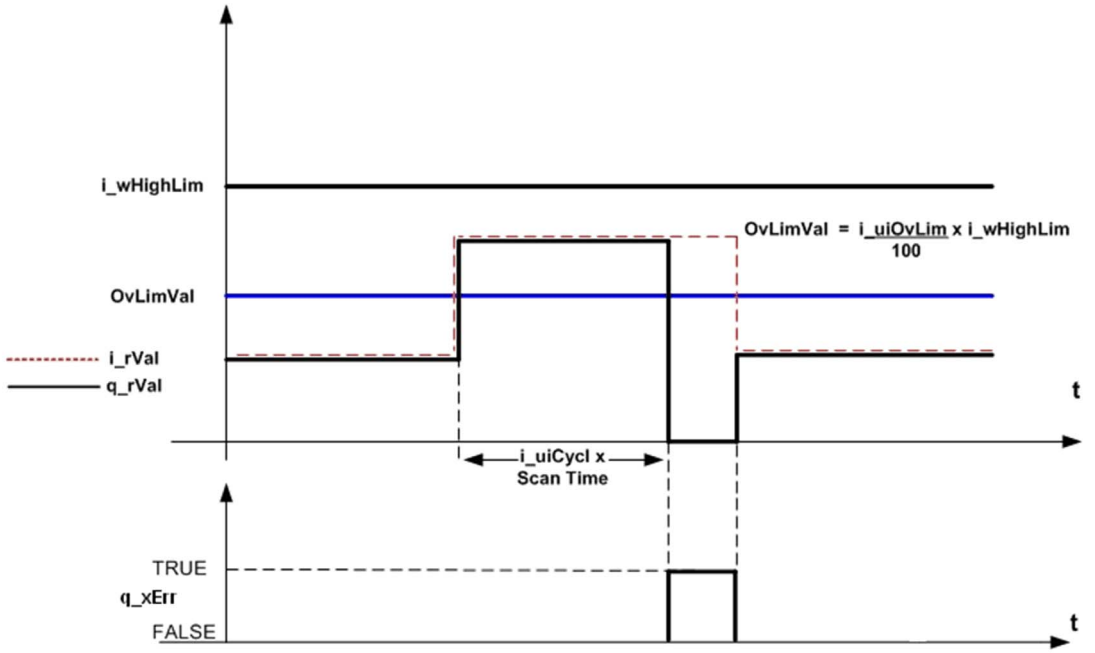


In normal operation, the input signal is transferred to the output based on following conditions

- If the input signal is less than or equal to over-limit (%) of high limit.
- If the input signal is exceeding the high limit for “n” number of consecutive cycle which is less than cycle input.

Timing Diagram

This figure shows the timing diagram for the `FB_Cyclic_Monitoring` function block:



Detected Error State

If the input signal is exceeding over-limit (%) of high limit for n number of cycle which is greater or equal to cycle input, then output is set to zero and detected error output is set to TRUE. The detected error is reset automatically if the input signal is within the limit.

Input Pin Description

Input Pin Description

This table describes the input pins of the `FB_Cyclic_Monitoring` function block.

Input	Data Type	Description
`i_wHighLim`	`WORD`	High limit of signal Range: 0...65535
`i_uiOvlim`	`UINT`	% of `i_wHighLim` which defines the over-limit range. Range: 0...100 Input value exceeding 100% is limited to 100%.
`i_rVal`	`REAL`	The input signal to be monitored Range: $\pm 3.4e^{+38}$
`i_uiCycl`	`UINT`	The number of controller cycles the FB allows input to output when input exceeds the over limit range. Range: 0...65535

Output Pin Description

Output Pin Description

This table describes the output pins of the `FB_Cyclic_Monitoring` function block

Output	Data Type	Description
`q_rVal`	`REAL`	Monitored output value. Range: ±3.4e^{+38}
`q_xErr`	`BOOL`	Detected error bit
`q_rPerc`	`REAL`	Monitored input value (`i_rVal`) in % of `i_wHighLim`. Range: ±3.4e^{+38}

Instantiation and Usage Example

Instantiation and Usage Example

This figure shows an instance of the the `FB_Cyclic_Monitoring` function block:

Example

This table shows and example for the `FB_CyclicMonitoring` function block operation:

Example	Inputs	Outputs	Remarks
1	`i_wHighLim` = 200, `i_uiOvLim` = 50, `i_rVal` = 40, `i_uiCycle` = 10	`q_rVal` = 40, `q_rPerc` = 20, `q_xErr` = FALSE	Input value (`i_rVal`) is less than or equal to calculated over limit value (That is [(`i_uiOvLim/100`) x `i_wHighLim`]). Output: Input `i_rVal` is assigned to output `q_rVal` & `q_xErr` output is FALSE.
2	`i_wHighLim` = 200, `i_uiOvLim` = 50, `i_rVal` = 110, `i_uiCycle` = 10	`q_rVal` = 110 `q_rPerc` = 55 `q_xErr` = FALSE	Input value (`i_rVal`) is greater than calculated over limit value (That is [(`i_uiOvLim/100`) x `i_wHighLim`]) and, **completed scan cycles are less than set no of cycles**. Output: Input `i_rVal` is assigned to output `q_rVal` & `q_xErr` output is FALSE.
3	`i_wHighLim` = 200, `i_uiOvLim` = 50, `i_rVal` = 110, `i_uiCycle` = 10	`q_rVal` = 0 `q_rPerc` = 55 `q_xErr` = TRUE	Input Value (`i_rVal`) is greater than calculated over limit value (That is [(`i_uiOvLim/100`) x `i_wHighLim`)] and **completed scan cycles are equal to or greater than set no of cycles**. Output: Output `q_rVal` is equal to zero and `q_xErr` output is TRUE.

Detected Error state

This table shows some general issues and their solution:

Issue	Cause	Solution
Detected error state	Input value(`i_rVal`) is not within the over limit (%) of `i_wHighLim` for n number of cycles	Input value (`i_rVal`) less than Over Limit value automatically resets detected error.

Chapter 13
FB_DeadBand: Suppressing Amplitude Oscillations

Overview

This chapter describes the `FB_DeadBand` function block.

What Is in This Chapter?

This chapter contains the following topics:

FB_DeadBand Function Block

Pin Diagram

This figure shows the pin diagram of the FB_DeadBand function block:

Functional Description

The FB_DeadBand function block is a Deadband function block which allows the input to pass on to the output only if the input is greater than the Deadband limit.

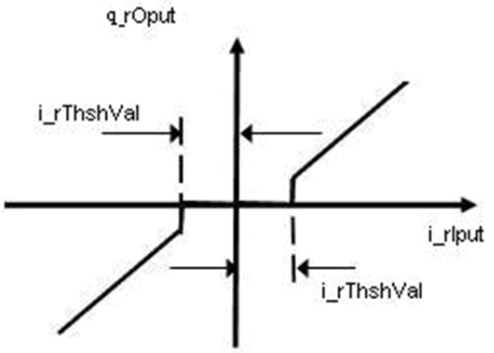
This function block suppresses small amplitude oscillations that are caused by noise, quantization or parameter calculation. It suppresses an input signal if it is within the threshold as shown in transfer function figure below.

With reference to the timing diagram:

- If the i_rIput is lower than the defined threshold range, q_rOput is set to zero and q_xSigUndThsh is TRUE.
- If the input value (i_rIput) greater or equal to the threshold range, q_rOput is equal to the i_rIput value.

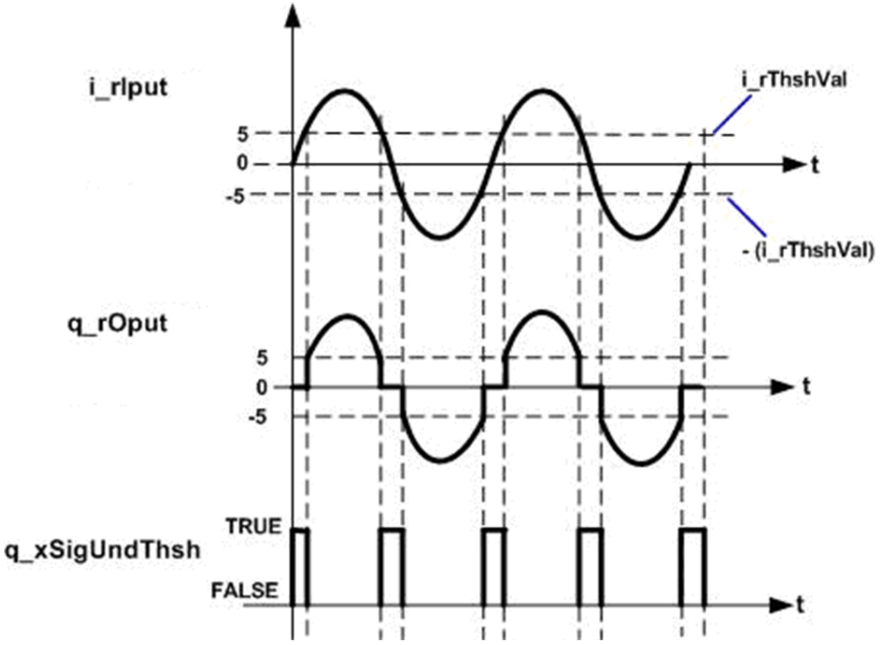
The q_xEn is TRUE as long as i_xEn is TRUE regardless of the detected error.

This figure shows the transfer function for FB_DeadBand function block:



Timing Diagram

This figure shows the timing diagram for `FB_DeadBand` function block:



Detected Error State

An invalid parameter at the function block inputs results in a detected error and corresponding detected error ID is generated. During the error detected state, the output value is set to zero.

The detected error can be reset only through rising edge of `i_xErrRst` input.

The `q_xBusy` is TRUE, whenever the function block is enabled and when there is no detected error.

Input Pin Description

Input Pin Description

This table describes the input pins of the `FB_DeadBand` function block:

Input	Data Type	Description
`i_xEn`	`BOOL`	TRUE: Enables the function block. FALSE: Disables the function block.
`i_rIput`	`REAL`	Input value Range: $\pm 3.4e^{+38}$
`i_rThshVal`	`REAL`	Threshold value Range: $0.0...3.4e^{+38}$
`i_xErrRst`	`BOOL`	Reset for detected error (on rising edge) (Optional)

Output Pin Description

Output Pin Description

This table describes the output pins of the `FB_DeadBand` function block.

Output	Data Type	Description
`q_xEn`	`BOOL`	TRUE if function block is enabled.
`q_xBusy`	`BOOL`	TRUE if function block is enabled and no detected error.
`q_rOput`	`REAL`	Output of the given input. Range: $\pm 3.4e^{+38}$
`q_xSigUndThsh`	`BOOL`	TRUE if input is under threshold limit.
`q_xErr`	`BOOL`	Detected error
`q_uiErrId`	`UINT`	0 = No detected error 1 = Invalid parameter `i_rThsh` < 0 Range: 0...1

Chapter 14
FB_Limiter: Limiting Input Signals

Overview

This chapter describes the `FB_Limiter` function block.

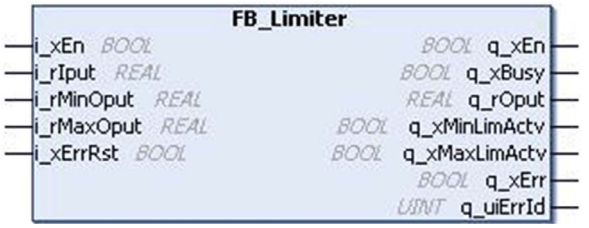
What Is in This Chapter?

This chapter contains the following topics:

FB_Limiter Function Block

Pin Diagram

This figure shows the pin diagram of the FB_Limiter function block:



Functional Description

The FB_Limiter function block is a limiter function block to limit an input signal within a defined range.

The input signal is limited to a defined range based on the i_rMaxOput and i_rMinOput as shown in the transfer function figure below.

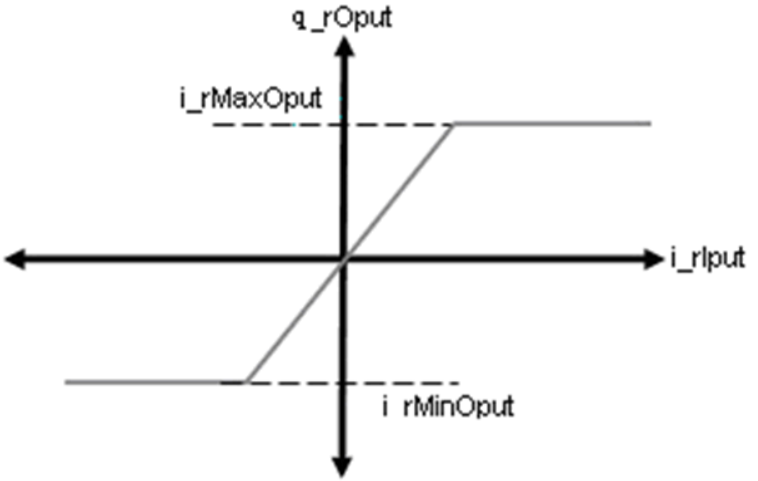
If the input exceeds the upper or lower limit, the output is limited to maximum or minimum values respectively.

With reference to the timing diagram below:

- If the input is within the defined range, the output is equal to input value.
- If input value exceeds the maximum limit, the output is limited to maximum output value.
- Similarly, if the input goes below the minimum output value, the output is limited to the minimum output value.
- If the function block limits the output, then q_xMinLimActv or q_xMaxLimActv is TRUE, based on the type of limit.

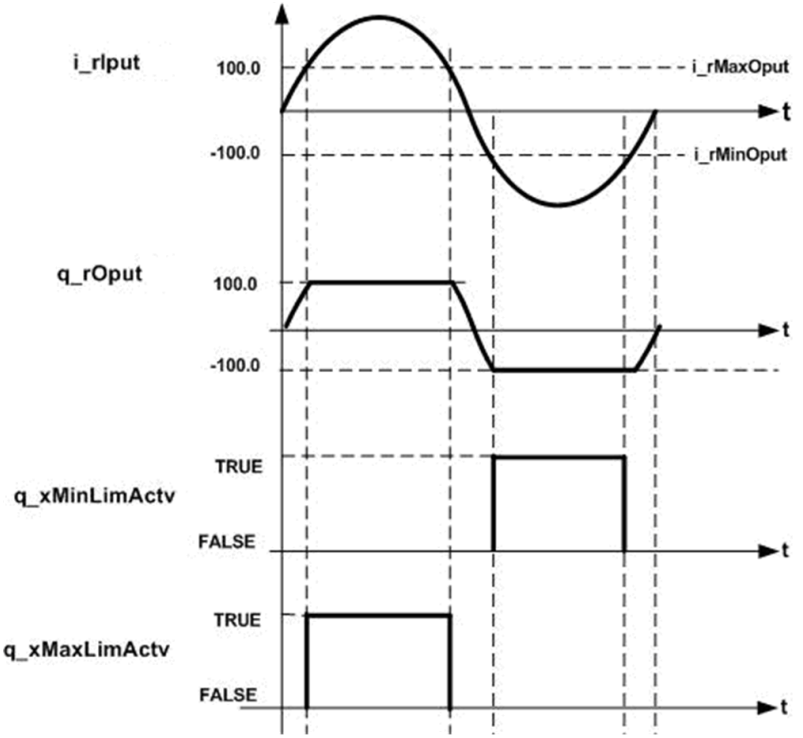
The q_xEn is TRUE as long as i_xEn is TRUE, regardless of detected error.

This figure shows the transfer function of the `FB_Limiter` function block:



Timing Diagram

This figure shows the timing diagram of the `FB_Limiter` function block:



Detected Error State

An invalid parameter at the function block inputs results in detected error, and a corresponding detected error ID will be generated.

During a detected error state, the output will be set to zero.

Detected error can be reset only through the rising edge of `i_xErrRst` input. The output `q_xBusy` is TRUE whenever the function block is enabled and there is no detected error.

Input Pin Description

Input Pin Description

This table describes the input pins of the `FB_Limiter` function block:

Input	Data Type	Description
`i_xEn`	`BOOL`	TRUE: Enables the function block. FALSE: Disables the function block.
`i_rIput`	`REAL`	Input value which has to be limited. Range: $\pm 3.4e^{+38}$
`i_rMinOput`	`REAL`	Minimum output value. Range: $\pm 3.4e^{+38}$
`i_rMaxOput`	`REAL`	Maximum output value. Range: $\pm 3.4e^{+38}$
`i_xErrRst`	`BOOL`	Reset for detected error (on rising edge) (Optional)

Output Pin Description

Output Pin Description

This table decscribes the input pins of the `FB_Limiter` function block:

Output	Data Type	Description
`q_xEn`	`BOOL`	TRUE if function block is enabled.
`q_xBusy`	`BOOL`	TRUE if function block is enabled and no detected error.
`q_rOput`	`REAL`	Output of the given input. Range: $\pm 3.4e^{+38}$
`q_xMinLimActv`	`BOOL`	TRUE if input is equal or under the minimum output value.
`q_xMaxLimActv`	`BOOL`	TRUE if input is equal or above maximum output value.
`q_xErr`	`BOOL`	Detected error
`q_uiErrId`	`UINT`	0 = No detected error 1 = Invalid parameter `i_rMaxOput` < `i_rMinOput` Range: 0 ... 1

Chapter 15
FB_PWM: Providing a PWM Output

Overview

This chapter describes the FB_PWM function block.

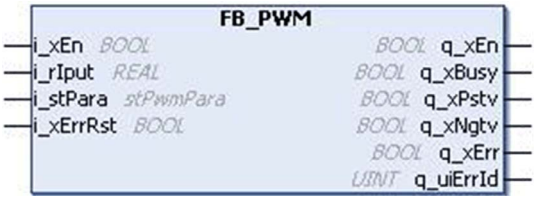
What Is in This Chapter?

This chapter contains the following topics:

FB_PWM Function Block

Pin Diagram

This figure shows the pin diagram of the FB_PWM function block:



Functional Description

The FB_PWM function block is developed to provide a PWM output based on the input parameter.

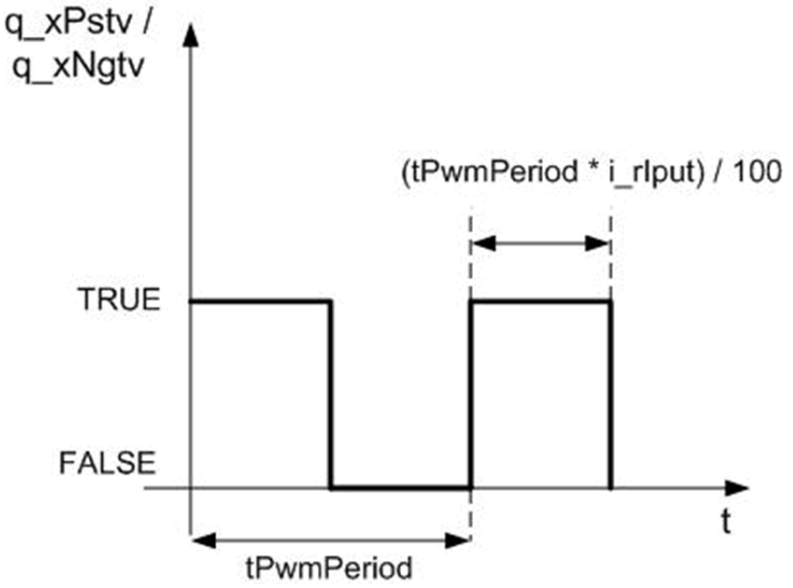
The PWM output is generated with defined ON time and OFF time as per the input shown in the first timing diagram below.

With reference to the second timing diagram:

- If i_rIput is a positive value, then the PWM output is available in the q_xPstv. The input i_rIput should be in a range of -100 to 100. The ON time of PWM is determined as given below: PWM ON time = (i_rIput x tPwmPeriod) / 100.
- If i_rIput is a negative value, then the PWM output is available in q_xNgtv.
- If i_rIput is greater than 100, then it is limited to 100 and if i_rIput is less than –100, then it is limited to –100.
- If i_xPwmInstUpdt is TRUE, the change in input parameter is updated in the current PWM cycle itself as shown in the timing diagram.
- If i_xPwmInstUpdt is FALSE, the change in input is updated only during a start of a new PWM cycle.

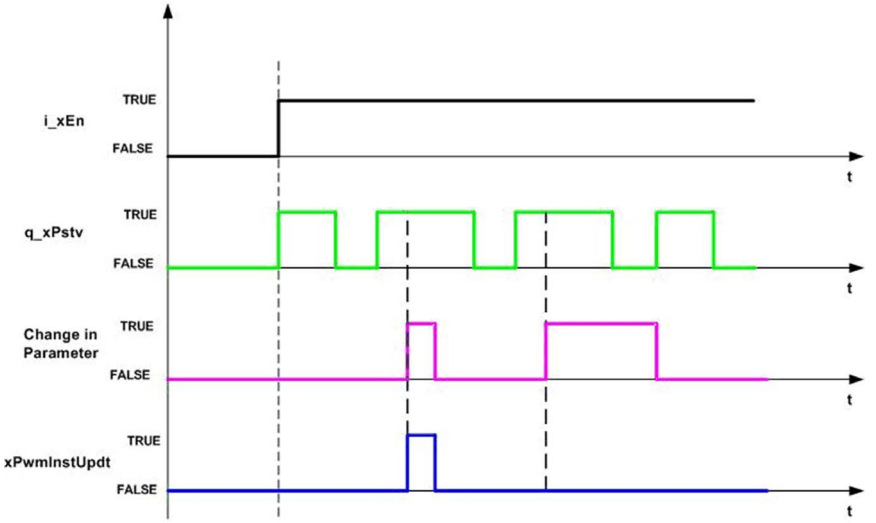
The q_xEn is TRUE as long as the input i_xEn is TRUE, regardless of detected error.

This figure shows the timing diagram for `FB_PWM` calculation:



Timing Diagram

This figure shows the timing diagram for `FB_PWM` function block:

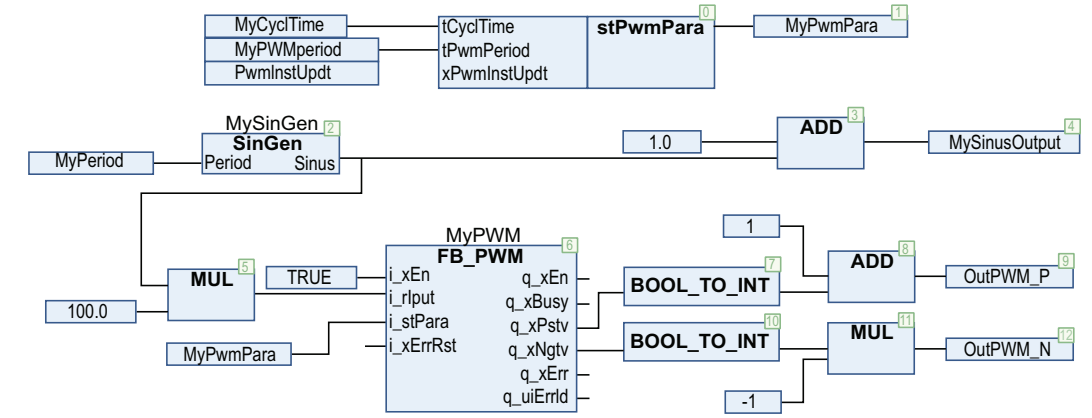


Example with a Frequency Signal

The program creates a Sinus signal at a certain period (5 seconds/0.2 Hz). This Sinus signal is the input of the `FB_PWM`.

MyPou_PWM [MyController: PLC Logic: Application] | Trace_PWM [MyController: PLC Logic: Application]

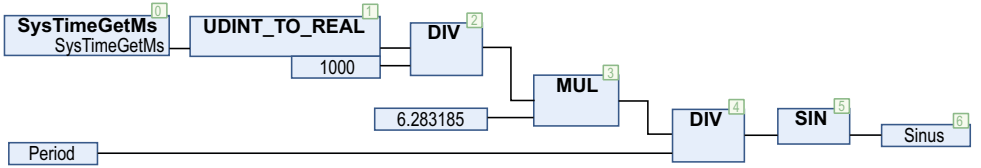
```
PROGRAM MyPou_PWM
VAR
    FlagDemarrer        : BOOL;
    MyPWM               : FB_PWM;
    MyPwmPara           : stPwmPara;
    MySinGen            : SinGen;
    MyCyclTime          : TIME := T#10MS;
    MyPWMperiod         : TIME := T#200MS;
    PwmInstUpdt         : BOOL;
    MyPeriod            : REAL := 5.0;
    MySinusOutput       : REAL;
    OutPWM_P            : INT;
    OutPWM_N            : INT;
END_VAR
```



Definition of the `SinGen` function block:

MyPou_PWM [MyController: PLC Logic: Application] | Trace_PWM [MyController: PLC Logic: Application] | SinGen [MyContro...

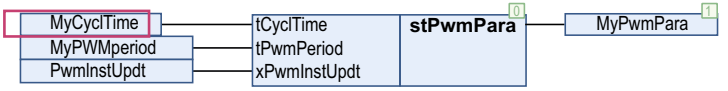
```
1  FUNCTION_BLOCK SinGen
2  VAR_INPUT
3      Period : REAL;
4  END_VAR
5  VAR_OUTPUT
6      Sinus : REAL;
7  END_VAR
8  VAR
9  END_VAR
10
```

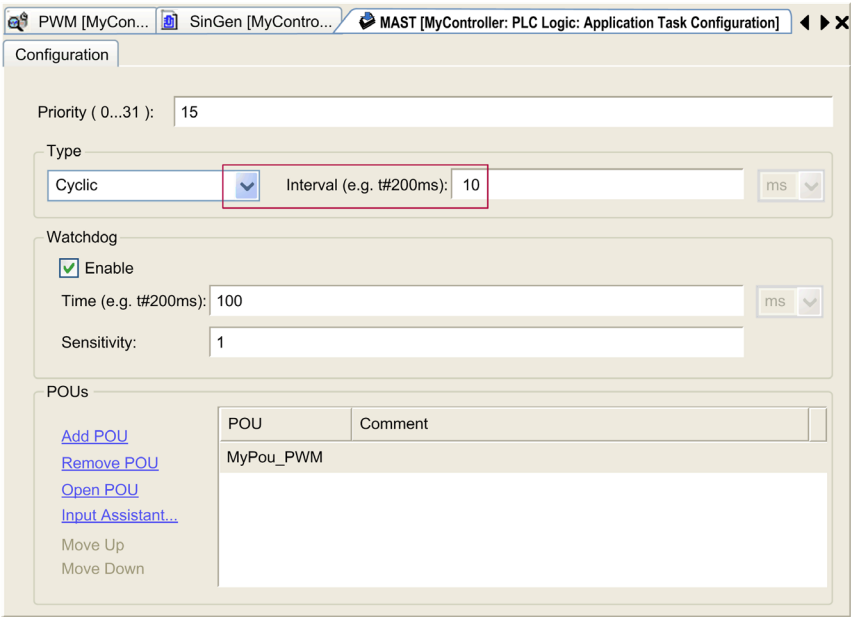


The input `stPwmPara.tCycTime` of the `FB_PWM` function block must have exactly the same value as the period of the POU in the MAST, here 10 milliseconds (see the red bordered area).

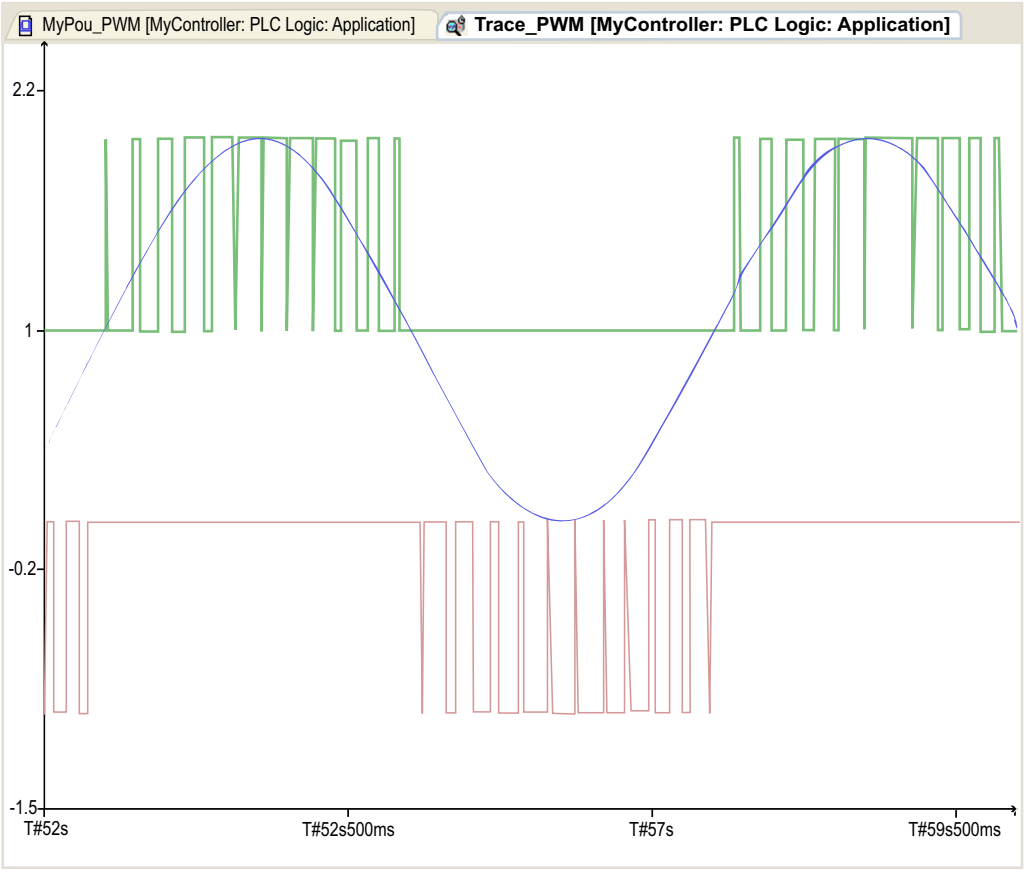
MyPou_PWM [MyController: PLC Logic: Application] | Trace_PWM [MyController: PLC Logic: Application]

```
1  PROGRAM MyPou_PWM
2  VAR
3      FlagDemarrer        : BOOL;
4      MyPWM               : FB_PWM;
5      MyPwmPara           : stPwmPara;
6      MySinGen            : SinGen;
7      MyCyclTime          : TIME := T#10MS;
8      MyPWMperiod         : TIME := T#200MS;
9      PwmInstUpdt         : BOOL;
10     MyPeriod            : REAL := 5.0;
11     MySinusOutput       : REAL;
12     OutPWM_P            : INT;
13     OutPWM_N            : INT;
14 END_VAR
```




PWM [MyCon...
SinGen [MyContro...
MAST [MyController: PLC Logic: Application Task Configuration]
Configuration
Priority (0...31):
15
Type
Cyclic
Interval (e.g. t#200ms):
10
ms
Watchdog
Enable
Time (e.g. t#200ms):
100
ms
Sensitivity:
1
POUs
Add POU
Remove POU
Open POU
Input Assistant...
Move Up
Move Down
POU
Comment
MyPou_PWM

The result of the previous POU:



Blue `i_rIput` sinus signal at 0.2 Hz (function block `My_Filter_PT1_1`).
Green `q_xPstv` (an offset is added for the trace).
Red `q_xNgtv` (the signal is inversed for the trace).

Detected Error State

An invalid parameter at the function block inputs results in detected error and corresponding detected error ID is generated.

During detected error state, the output is set to zero.

The detected error can be reset only through rising edge of `i_xErrRst` input. The output `q_xBusy` is TRUE whenever the function block is enabled and there is no detected error.

Input Pin Description

Input Pin Description

This table shows the input pins of the `FB_PWM` function block:

Input	Data Type	Description
`i_xEn`	`BOOL`	TRUE: Enables the function block. FALSE: Disables the function block.
`i_rIput`	`REAL`	PWM Input value Range: -100...100
`i_stPara`	`STRUCT stPwmPara`	Structure parameter
`i_xErrRst`	`BOOL`	Reset for detected error (on rising edge) (Optional)

Structure Used

stPwmPara

Structure Element	Type	Description
tCyclTime	TIME	Task cycle time Range: 1...1e^{32} ms
tPwmPeriod	TIME	PWM time period Range: 1...1e^{32} ms
xPwmInstUpdt	BOOL	TRUE: a new input value is immediately adopted, even in the present PWM cycle. (Optional)

Output Pin Description

Output Pin Description

This table describes the input pins of the FB_PWM function block:

Output	Data Type	Description
q_xEn	BOOL	TRUE if function block is enabled.
q_xBusy	BOOL	TRUE if function block is enabled and no detected error.
q_xPstv	BOOL	PWM output is positive if PWM input >0.
q_xNgtv	BOOL	PWM output is negative if PWM Input <0.
q_xErr	BOOL	Detected error
q_uiErrId	UINT	0 = No detected error 1 = Invalid parameter i_ tCyclTime = 0 2 = Invalid parameter i_ tPwmPeriod <= i_tCyclTime Range: 0...2

Chapter 16
FB_Redundant_Sensor_Monitoring: Redundant Sensor Monitoring

Overview

This chapter describes the `FB_Redundant_Sensor_Monitoring` function block.

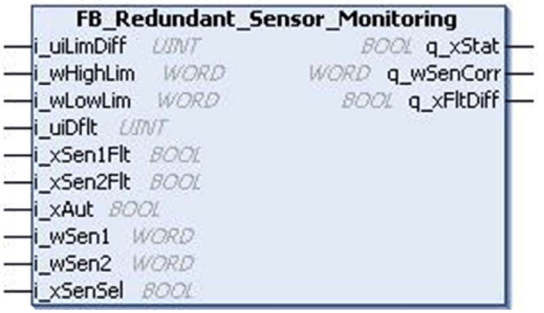
What Is in This Chapter?

This chapter contains the following topics:

FB_Redundant_Sensor_Monitoring Function Block

Pin Diagram

This figure shows the pin diagram of the FB_Redundant_Sensor_Monitoring function block:



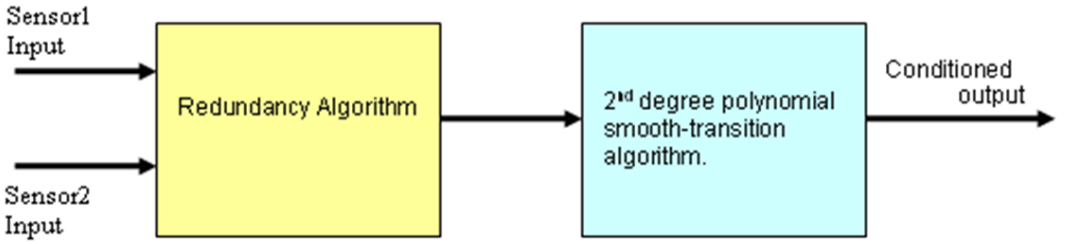
Functional Description

The FB_Redundant_Sensor_Monitoring function block monitors signals coming in from two redundant analog signal sources or field sensors which have the same range and characteristics.

The function block does the following functions:

- Manipulates the output as per sensor(s) readings (average value).
- Monitors if the 2 sensor readings are within the specified difference limit, otherwise takes corrective action.
- Performs predefined action in case of any inoperable sensor is reported.
- Automatic selection of healthy sensor for output in case of other inoperable sensor.
- Provision to select any sensor manually.
- A second-degree polynomial based 'smooth-transition algorithm' eliminates any sudden step variation in the output of the block.
- The output for a detected difference between the two sensors is set to TRUE when the difference between the two sensor values is not within the limits. The difference between sensor input values is reset immediately after the difference between the sensor inputs are within the limits.

This figure shows the block diagram of the `FB_Redundant_Sensor_Monitoring` function block:



This table contains the second degree polynomial smooth-transition algorithm conditions:

Example	Condition	FB Output
1	Absolute difference between calculated output and previous FB output is greater than or equal to 15, calculated output is greater than previous FB output.	Previous FB output - ((0.07 * (Calculated output - Previous FB output)) - 23)
2	Absolute difference between calculated output and previous FB output is greater than or equal to 15, calculated output is less than or equal to previous FB output.	Previous FB output - ((0.07 * (Calculated output - Previous FB output)) + 23)
3	Absolute difference between calculated output and previous FB output is less than 15.	Calculated output

Input Pin Description

Input Pin Description

This table describes the input pins of the `FB_Redundant_Sensor_Monitoring` function block:

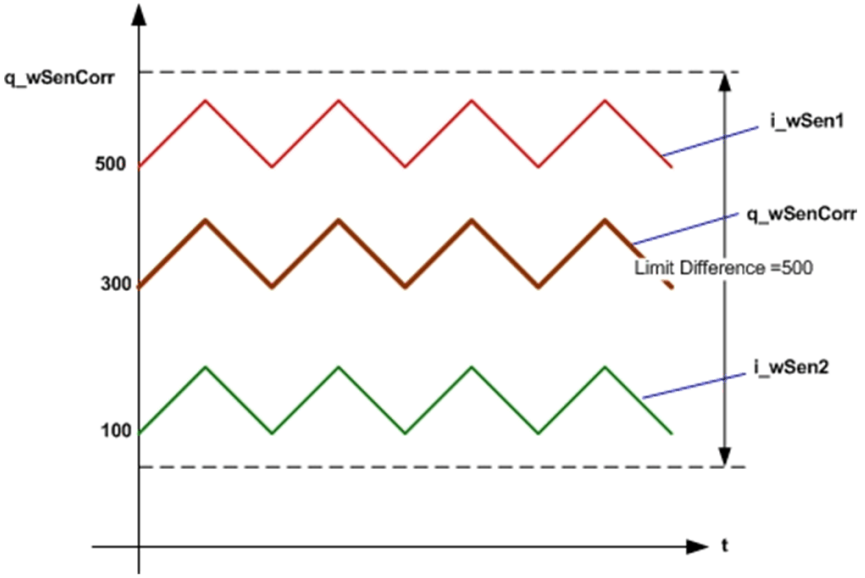
Output	Data Type	Description
`i_uiLimDiff`	`UINT`	The difference between sensor-1 and sensor-2 values in % of the sensor range within which the redundant sensors shall work. Range: 0...100 Value exceeding 100% is limited to 100%. 0%: There should not be any difference between sensors. 100%: Accept any value that comes in or always average Sen1_ip and Sen2_ip.
`i_wHighLim`	`WORD`	High limit of sensor inputs Range: 0...65535
`i_wLowLim`	`WORD`	Low limit of sensor inputs Range: 0...65535
`i_uiDflt`	`UINT`	Default value in terms of % of the sensor input range Range: 0...100
`i_xSen1Flt`	`BOOL`	TRUE: Sensor is in detected error FALSE: Sensor is healthy. (Optional)
`i_xSen2Flt`	`BOOL`	TRUE: Sensor is in detected error. FALSE: Sensor is healthy. (Optional)
`i_xAut`	`BOOL`	TRUE: Auto mode FALSE: Manual mode.
`i_wSen1`	`WORD`	Sensor-1 raw value Range: 0...65535 (It is expected that sensor-1 and 2 shall be of same range and characteristics.)
`i_wSen2`	`WORD`	Sensor-2 raw value Range: 0...65535 (It is expected that sensor-1 and 2 shall be of same range and characteristics.)
`i_xSenSel`	`BOOL`	TRUE: Sensor 2 selected FALSE: Sensor 1 selected Applicable only for manual mode.

i_uiLimDiff

This is Limit difference in terms of %. Averaged output (q_wSenCorr) is generated only if the difference between two sensor inputs is less than the Limit Difference.

- Limit difference is calculated based on the below equation
  Limit Difference = (i_uiLimDiff x (i_wHighLim - i_wLowLim))/100
- If the difference between Sensor 1 input and sensor 2 input is less than the Limit Difference, then output is average of two sensors as shown in the following figure.

This figure shows the averaging function in FB_Redundant_Sensor_Monitoring function block:

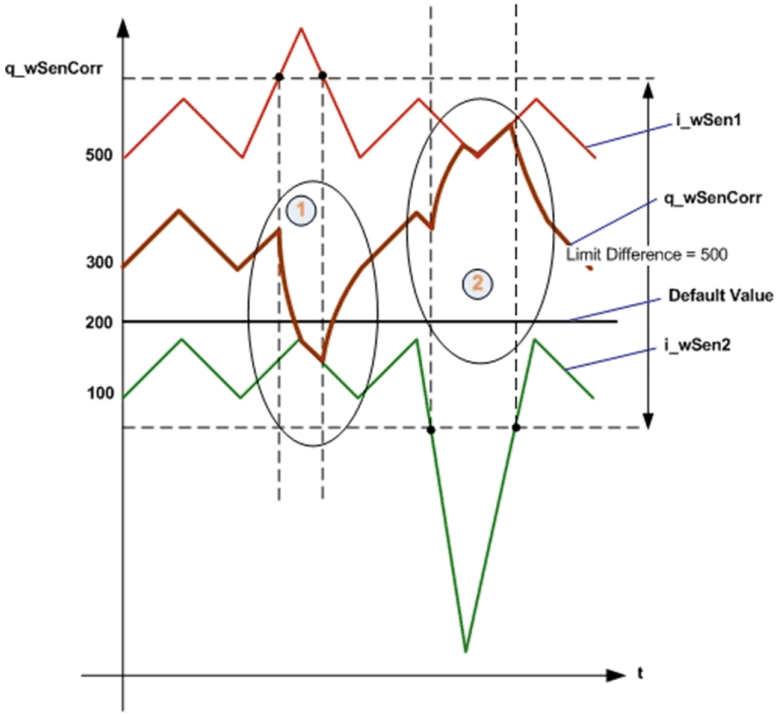


i_uiDflt

This input is default value in terms of % which is used to generate most appropriate output the difference is not within the limit and both the sensors are healthy.

- Default value is calculated based on the below equation:
  Default value = (i_uiDflt x (i_wHighLim - i_wLowLim))/100
- If the difference between 2 sensor input is out of limit, the function block gives an output of anyone sensor which is closer to the default value as shown in the following figure.

This figure shows the default value function in FB_Redundant_Sensor_Monitoring function block:



1 Difference between the sensors is not within the limit & Sensor 2 input is closer to default value, so Output follows the Sensor 2 regardless of sensor1 This transition is gradual due to Smooth transition algorithm.

2 Difference between the sensors is not within the limit & Sensor 1 input is closer to default value, so Output follows the Sensor 1 regardless of sensor 2. This transition is gradual due to Smooth transition algorithm.

i_xSen1Flt and i_xSen2Flt

These inputs are used to detect whether the two sensors are healthy or not healthy.

- If both the sensors are not healthy, the output (`q_wSenCorr`) is set to zero.
- If sensor 1 is not healthy, then the output is set to sensor 2 input. Similarly if sensor 2 is not healthy, then the output is set to sensor 1 input.

i_xAut

This input is used to select auto mode or manual mode.

- If this input is TRUE, the function block operates in auto mode. In auto mode, based on sensor inputs and difference between the inputs, function block generates an appropriate output.
- If this input is FALSE, the function block operates in manual mode. In manual mode, based `i_xSenSel` input the output is forced to either sensor 1 or sensor 2.
- If `i_xSenSel` is FALSE, sensor 1 input is selected. Similarly if `i_xSenSel` is TRUE, sensor 2 input is selected.

Output Pin Description

Output Pin Description

This table describes the output pins of the `FB_Redundant_Sensor_Monitoring` function block:

Output	Data Type	Description
`q_xStat`	`BOOL`	TRUE: Auto mode FALSE: Manual mode
`q_wSenCorr`	`WORD`	Redundant sensor manipulated value Range: 0...65535
`q_xFltDiff`	`BOOL`	TRUE: Detected error FALSE: Normal This output is TRUE when difference between the sensors is not within limit for more than 3 consecutive controller cycles in auto mode.

NOTE: The function block output `q_wSenCorr` will not change abruptly based on input. Instead a second-degree polynomial is applied to avoid such sudden step variation in the output of the function block.

Chapter 17
FB_Scaling: Scaling Input Signals

Overview

This chapter describes the `FB_Scaling` function block.

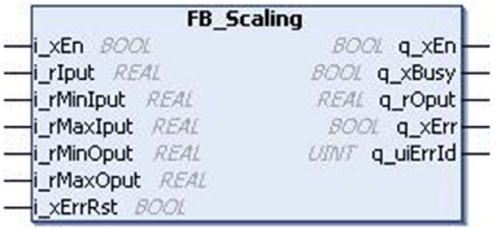
What Is in This Chapter?

This chapter contains the following topics:

FB_Scaling Function Block

Pin Diagram

This figure shows the pin diagram of the FB_Scaling function block:

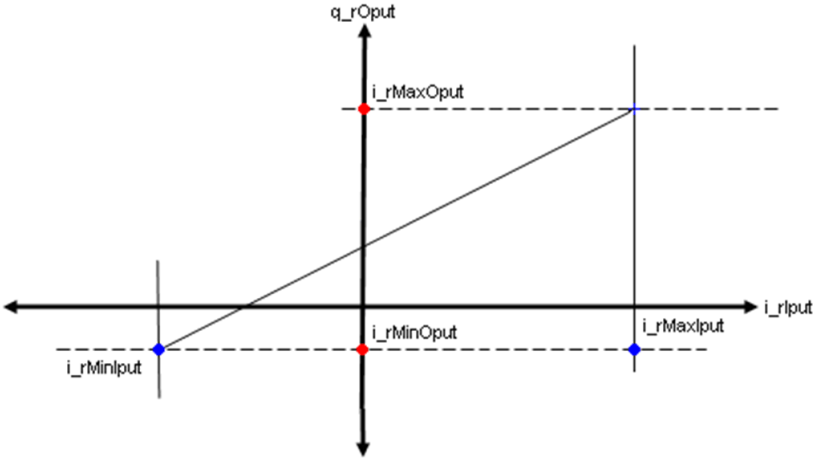


Functional Description

The FB_Scaling function block is developed to convert an input value to a specified output range linearly and an error is detected in case of an invalid parameter.

This function block scales an input signal to a linear output, relative to a defined maximum and minimum range.

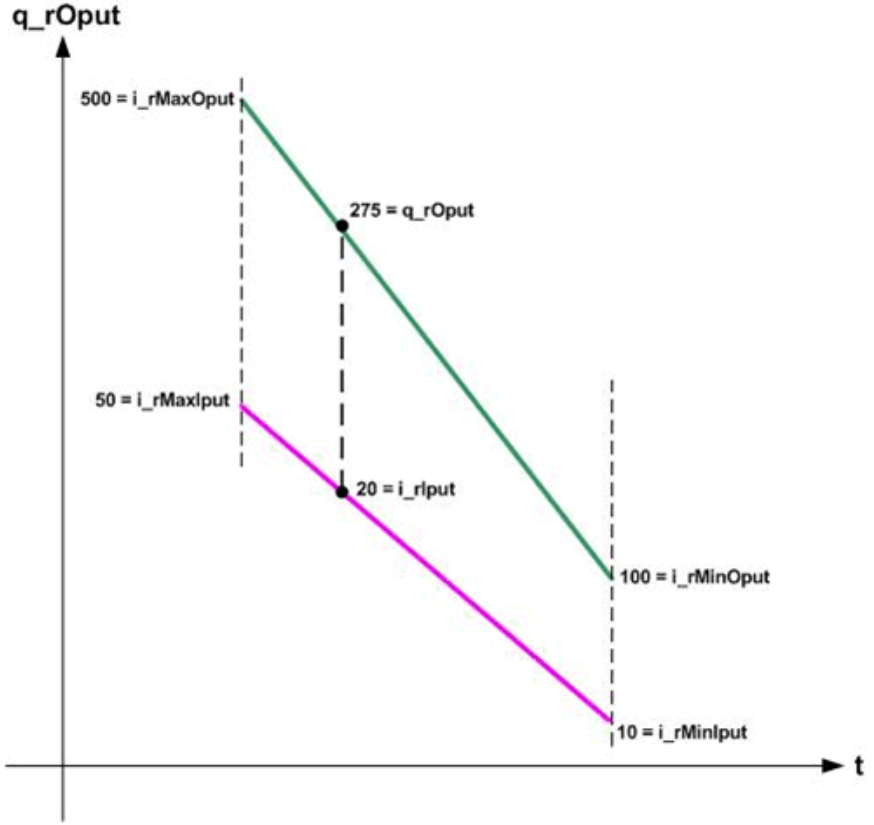
The input signal is scaled in a linear manner with reference to two value ranges as shown in the figure below:



The output changes dynamically based on the change in input:

- Slope = (i_rMaxOput-i_rMinOput) / (i_rMaxIput - i_rMinIput)
- Offset = i_rOutMax - (Slope * i_rMaxIput)
- q_rOput = (Slope * i_rIput) + Offset

For an `i_rIput` in the range of `i_rMinIput` and `i_rMaxIput`, `q_rOput` scaled to a range of `i_rMinOput` and `i_rMaxOput`. The `q_xEn` is TRUE as long as the input `i_xEn` is TRUE, regardless of a detected error, as shown in the figure:



Detected Error State

An invalid parameter at the function block inputs results in a detected error and a corresponding detected error ID is generated. The output is set to zero during a detected error. The detected error can be reset only through a rising edge of `i_xErrRst`. The input `q_xBusy` is TRUE whenever the function block is enabled and there is no detected error.

Input Pin Description

Input Pin Description

This table describes the input pins of the `FB_Scaling` function block:

Input	Data Type	Description
`i_xEn`	`BOOL`	TRUE: Enables the function block. FALSE: Disables the function block.
`i_rIput`	`REAL`	Input value which has to be scaled. Range: $\pm 3.4e^{+38}$
`i_rMinIput`	`REAL`	Minimum input value Range: $\pm 3.4e^{+38}$
`i_rMaxIput`	`REAL`	Maximum input value Range: $\pm 3.4e^{+38}$
`i_rMinOput`	`REAL`	Minimum output value Range: $\pm 3.4e^{+38}$
`i_rMaxOput`	`REAL`	Maximum output value Range: $\pm 3.4e^{+38}$
`i_xErrRst`	`BOOL`	Reset for detected error (on rising edge) (Optional)

Output Pin Description

Output Pin Description

The following table includes the different outputs of the function block along with the description of the identifiers or commands.

Output	Data Type	Description
q_xEn	BOOL	TRUE if function block is enabled.
q_xBusy	BOOL	TRUE if function block is enabled and no detected error.
q_rOput	REAL	Scaled output of the given input. Range: $\pm 3.4e^{+38}$
q_xErr	BOOL	Detected error
q_uiErrId	UINT	0 = No detected error 1 = Invalid parameter i_rMinIput = i_rMaxIput Range: 0...1

Chapter 18
FB_Sensor_Monitoring: Sensor Monitoring

Overview

This chapter describes the `FB_Sensor_Monitoring` function block.

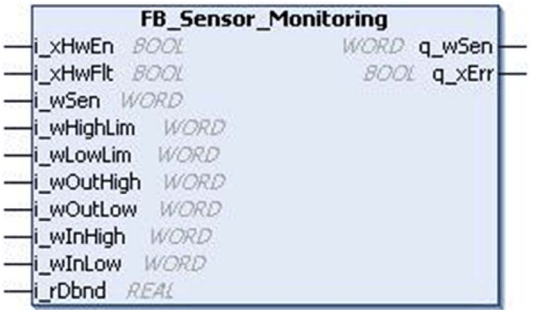
What Is in This Chapter?

This chapter contains the following topics:

FB_Sensor_Monitoring Function Block

Pin Diagram

This figure shows the pin diagram of the FB_Sensor_Monitoring function block:



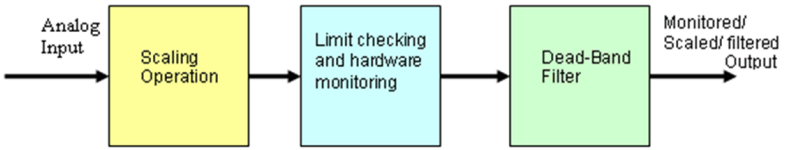
Functional Description

The FB_Sensor_Monitoring function block monitors and/or scales and/or Deadband filters an input analog signal.

This function block performs the following operations on an analog input signal:

- Monitor if the sensor reading is within the operator specified range, otherwise an error output is detected if not within the range.
- Monitor I/O hardware and generate an alarm if an error is detected.
- Provision to enable/disable the I/O hardware monitoring feature in the block.
- Scale the input value to the desired output range.
- Pass the final output through a dead-band filter. Deadband suppresses the relative oscillation based on the previous input and present input, and then generates an output.

This figure shows the FB_Sensor_Monitoring block diagram:



Input Pin Description

Input Pin Description

This table describes the input pins of the `FB_Sensor_Monitoring` function block:

Input	Data Type	Description
`i_xHwEn`	`BOOL`	TRUE: Hardware monitoring enabled FALSE: Hardware monitoring disabled
`i_xHwFlt`	`BOOL`	TRUE: Hardware detected error FALSE: No hardware detected error (Optional)
`i_wSen`	`WORD`	Sensor value Range: 0...65535
`i_wHighLim`	`WORD`	High limit of sensor input. Range: 0...65535 `i_wHighLim` should be greater than `i_wLowLim`
`i_wLowLim`	`WORD`	Low limit of sensor input. Range: 0...65535
`i_wOutHigh`	`WORD`	Output range high limit for scaling function. Range: 0..65535 For scaling function, `i_wOutHigh`, `i_wOutLow`, `i_wInHigh` & `i_wInLow` are used
`i_wOutLow`	`WORD`	Output range low limit for scaling function. Range: 0...65535
`i_wInHigh`	`WORD`	Input range high limit for scaling function. Range: 0...65535
`i_wInLow`	`WORD`	Input range low limit for scaling function. Range: 0...65535
`i_rDbnd`	`REAL`	Defines the width of the 'dead-band' in the DeadBand filter, in terms of % of range. Range: 0.0...100.0 0.0: No deadband filtering. 100.0: Block all signals. So ideally the value is less than 100.0 (Optional)

Output Pin Description

Output Pin Description

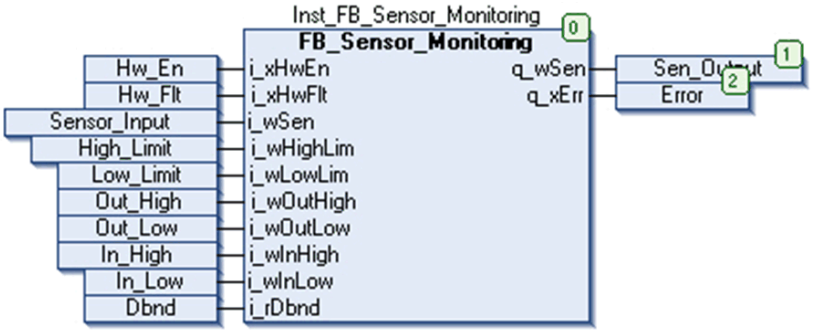
This table describes the output pins of the `FB_Sensor_Monitoring` function block:

Output	Data Type	Description
`q_wSen`	`WORD`	Valid sensor output Range: 0...65535
`q_xErr`	`BOOL`	TRUE: If there is a Hardware detected error or if the scaled output is not within the sensor limits for more than 3 consecutive controller scan cycles. FALSE: No detected error

Instantiation and Usage Example

Instantiation and Usage Example

This figure shows an instance of the `FB_Sensor_Monitoring` function block pin diagram:



Example

This example illustrates the functionality of different features in `FB_Sensor_Monitoring` function block:

Example	Steps	Inputs	Outputs
1	Scaling: Based on the scaling input parameters, sensor input `i_wSen` is scaled linearly and scaled output value is passed for limit checking.	`i_wSen` = 1000, `i_wOutHigh` = 2000, `i_wOutLow` = 100, `i_wInHigh` = 1000, `i_wInLow` = 10.	Internal calculated scaled output = 2000
2	Limit checking: ● If calculated scaled output is greater than maximum limiting Input, `i_wHighLim` than output is limited to `i_wHighLim` ● If calculated scaled output is less than minimum limiting input, `i_wLowLim` than output is limited to `i_wLowLim` ● If calculated scaled output is within the limit, the calculated scaled output is processed further for deadband functions. `q_xErr` will be TRUE if calculated scaled output is out of range for more than 3 consecutive controller scan cycles.	`i_wSen` = 1000, `i_wHighLim` = 20000, `i_wLowLim` = 4000, `i_wOutHigh` = 2000, `i_wOutLow` = 100, `i_wInHigh` = 1000, `i_wInLow` = 10, `i_rDbnd` = 10.	Internal output after limit check = 4000 `q_xErr` = FALSE/TRUE.

Example	Steps	Inputs	Outputs
3	Hardware detected error monitoring: `q_xErr` output is TRUE and `q_wSen` holds its last value when hardware detected error monitoring is enabled and hardware (`i_xHwFlt`) detected error input is TRUE.	`i_xHwEn`=1, `i_xHwFlt`=1, `i_wSen`=1000, `i_wOutHigh`=2000, `i_wOutLow`=100, `i_wInHigh`=1000, `i_wInLow`=10, `i_rDbnd`=10.	`q_wSen` = 4000, `q_xErr` = TRUE.
4	Deadband filtering: ● If difference between calculated scaled output and previous FB output is less or equal to calculated deadband difference value (That is [(`i_rDbnd`/100) x (`i_wHighLim`-`i_wLowLim`)]), final FB output is equal to previous FB output. ● If difference between calculated scaled output and previous FB output is greater than calculated deadband difference value (That is [(`i_rDbnd`/100) x (`i_wHighLim`-`i_wLowLim`)]), final FB output is equal to calculated scaled output. `q_xErr` status output can be equal to 0 or 1 depending on limit checking and hardware detected error monitoring functionality explained above. Note: `i_rDbnd` = 0: No deadband filtering. `i_rDbnd` >= 100: Block all signals.	`i_wSen` = 1000, `i_wHighLim` = 20000, `i_wLowLim` = 4000, `i_wOutHigh` = 2000, `i_wOutLow` = 100, `i_wInHigh` = 1000, `i_wInLow` = 10, `i_rDbnd` = 10.	`q_wSen` = 4000, `q_xErr` = False.

Part V
Filtering Functions

Overview

This part describes the functionality and implementation of filtering function blocks.

What Is in This Part?

This part contains the following chapters:

Chapter 19
Filter_AnalogInput: Checking Analog Input Varaibility

Overview

This chapter describes the `Filter_AnalogInput` function block.

What Is in This Chapter?

This chapter contains the following topics:

`Filter_AnalogInput` Function Block

Pin Diagram

This figure shows the pin diagram of the `Filter_AnalogInput` function block:

Functional Description

The `Filter_AnalogInput` function block checks the plausibility on a measured analog input.

In normal state of operation, if the difference between the present and previous input value:

- is less than or equal to the specified value `i_rMaxIputDiff`, then the output follows the input value.
- is greater than the specified value `i_rMaxIputDiff`, then the output is overwritten by the previous output value for the maximum of three controller scan cycles. Output overwritten status bit `q_xOputOvwr` is TRUE in this condition.
- exceeds the specified value `i_rMaxIputDiff` for more than three consecutive controller scan cycles, the output again follows the input value.

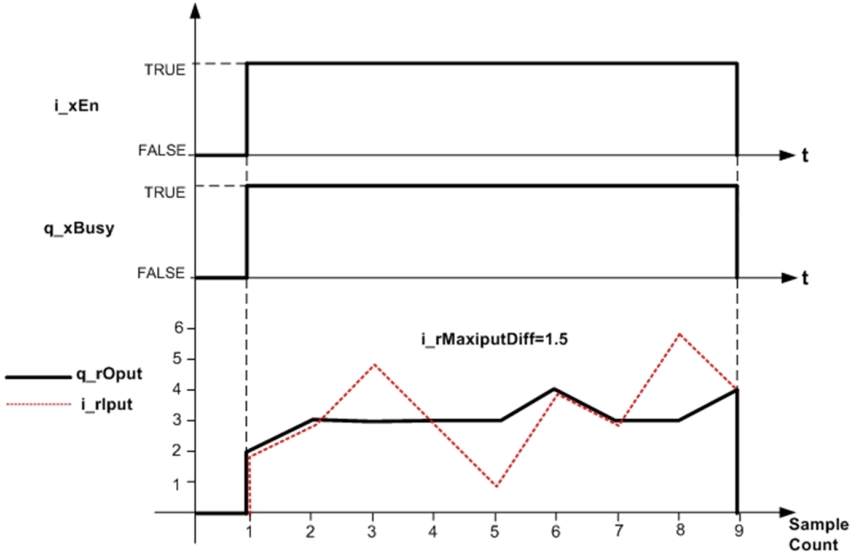
NOTE: When the function block is enabled, during the first scan cycle the input is assigned to the output.

Example

Maximum difference between present and previous inputs (`i_rMaxIputDiff`) = 1.5:

Scan Cycle	Input Value (`i_rIput`)	Output Value (`q_rOput`)	Output Overwritten Bit (`q_xOputOvwr`)
First	2.0	2.0	FALSE
Second	3.0	3.0	FALSE
Third	5.0	3.0	TRUE
Fourth	3.0	3.0	TRUE
Fifth	1.0	3.0	TRUE
Sixth	4.0	4.0	FALSE

This figure shows the normal behavior of the `Filter_AnalogInput` function block:



Detected Error State

Invalid parameter such as `i_rMaxIputDiff` < 0 results in a detected error and corresponding detected error ID is generated. During the error detected state, the output is set to zero.

Detected error can be reset only through the rising edge of `i_xErrRst` input.

As shown in the behavior of output figure above, `q_xBusy` is TRUE whenever the function block is enabled and when there is no detected error.

Input Pin Description

Input Pin Description

This table describes the input pins of the `Filter_AnalogInput` function block:

Input	Data Type	Description
`i_xEn`	`BOOL`	TRUE: Enabled FALSE: Disabled
`i_rIput`	`REAL`	Analog input variable Range: $1.17e^{-38}$...$3.4e^{+38}$
`i_rMaxIputDiff`	`REAL`	Maximum difference between current and previous inputs for plausibility check Range: 0...$3.4e^{+38}$ `i_rMaxIputDiff` < 0 generates detected error
`i_xErrRst`	`BOOL`	TRUE: Reset the detected error (on rising edge). (Optional)

Output Pin Description

Output Pin Description

This table describes the output pins of the `Filter_AnalogInput` function block:

Output	Data Type	Description
`q_xEn`	`BOOL`	TRUE: Enabled FALSE: Disabled
`q_xBusy`	`BOOL`	TRUE: Active and no error detected. FALSE: Disabled or detected error.
`q_xOputOvwr`	`BOOL`	TRUE: If present output is overwritten by previous output. FALSE: If output follows present input.
`q_rOput`	`REAL`	Analog output value from Range: $\pm 3.4e^{+38}$.
`q_xErr`	`BOOL`	TRUE: Detected error. FALSE: No detected error.
`q_uiErrId`	`UINT`	Indicates the detected error number when detected error output is set. 0: No detected error. 1: Invalid parameter `i_rMaxIputDiff` < 0.

Chapter 20
Filter_Arithmetic: Giving Arithmetic Mean Value

Overview

This chapter describes the `Filter_Arithmetic` function block.

What Is in This Chapter?

This chapter contains the following topics:

Filter_Arithmetic Function Block

Pin Diagram

This figure shows the pin diagram of the Filter_Arithmetic function block:

Functional Description

The Filter_Arithmetic function block calculates the arithmetic average value for the user defined number of input samples.

Once the function block is enabled, the output calculation begins.

When the number of samples recorded is equal to the specified value i_uiSmplCnt, the function block gives an averaged output and the output valid bit q_xOputVld becomes TRUE.

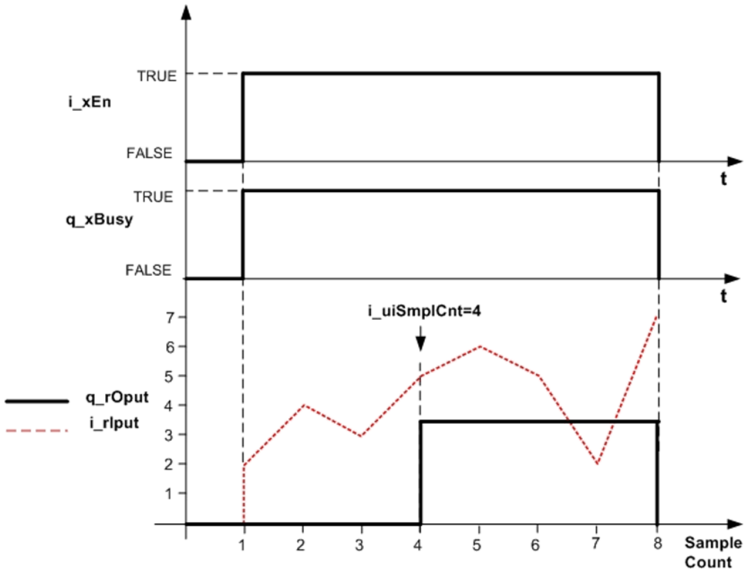
The function block output holds this value until the function block is disabled or is in the detected error state.

Example

Number of samples to average (i_uiSmplCnt) = 4:

Scan Cycle	Input Value (i_rIput)	Output Value (q_rOput)	Output Valid Bit (q_xOputVld)
First	2.0	0	FALSE
Second	4.0	0	FALSE
Third	3.0	0	FALSE
Fourth	5.0	3.5	TRUE
Fifth	6.0	3.5	TRUE
Sixth	5.0	3.5	TRUE

This figure shows normal output behavior:



Mathematical Background

This equation shows the generalized arithmetic mean value:

$$\bar{x} = \frac{1}{n}\left(\sum_{n} x_n\right)$$

Where:

n = Number of samples entered by user for mean value calculation,

Xn = Input samples,

$\bar{x}$ = Calculated output.

Detected Error State

Invalid parameter such as `i_uiSmplCnt` = 0 results in a detected error and corresponding detected error ID is generated. During the detected error state, the output is set to zero.

Detected error can be reset only through the rising edge of `i_xErrRst` input.

As shown in output behavior figure above, `q_xBusy` is TRUE whenever the function block is enabled and when there is no detected error.

Input Pin Description

Input Pin Description

This table describes the input pins of the `Filter_Arithmetic` function block:

Input	Data Type	Description
`i_xEn`	`BOOL`	TRUE: Enabled FALSE: Disabled
`i_rIput`	`REAL`	Input value Range: $\pm 3.4e^{+38}$
`i_uiSmplCnt`	`UINT`	Number of samples (Input values) to average Range: 1...65535 `i_uiSmplCnt` = 0 generates detected error.
`i_xErrRst`	`BOOL`	TRUE: Reset the detected error (on rising edge). (Optional)

Output Pin Description

Output Pin Description

This table describes the output pins of the `Filter_Arithmetic` function bloc:

Output	Data Type	Description
`q_xEn`	`BOOL`	TRUE: Enabled FALSE: Disabled
`q_xBusy`	`BOOL`	TRUE: Active and no detected error. FALSE: Disabled or detected error.
`q_xOputVId`	`BOOL`	TRUE: If number of samples recorded is greater than or equal to `i_uiSmplCnt` input.
`q_rOput`	`REAL`	Output value from $\pm 3.4e^{+38}$.
`q_xErr`	`BOOL`	TRUE: Detected error. FALSE: No detected error.
`q_uiErrId`	`UINT`	Detected error number when error output is set. 0: No detected error. 1: Invalid parameter `i_uiSmplCnt` = 0.

Chapter 21
Filter_MovingAverage: Giving Moving Mean Value

Overview

This chapter describes the `Filter_MovingAverage` function block.

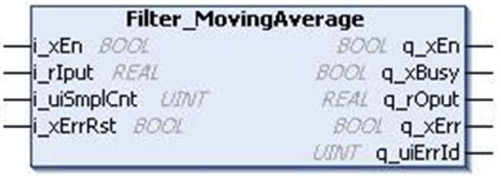
What Is in This Chapter?

This chapter contains the following topics:

Filter_MovingAverage Function Block

Pin Diagram

This figure shows the pin diagram of the Filter_MovingAverage function block:



Functional Description

The Filter_MovingAverage function block calculates the moving average value for the user defined number of input samples.

When the number of recorded samples are:

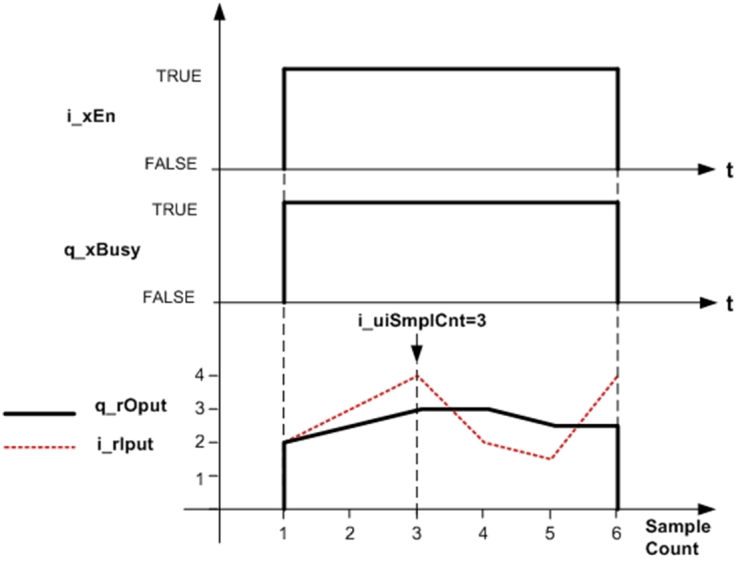
- Less than the specified value i_uiSmplCnt, the function block calculates the average value with the available number of inputs and gives the corresponding output.
- Equal to or greater than the specified value i_uiSmplCnt, the function block calculates the average value with i_uiSmplCnt number of inputs and gives the corresponding output. It operates like the moving average filter.
- For i_uiSmplCnt = 0, the input value is assigned to output.

Example

Number of Samples to average (i_uiSmplCnt) = 3:

Scan Cycle	Input Value (i_rIput)	Output Value (q_rOput)
1	2.0	2.0
2	3.0	2.5
3	4.0	3.0
4	2.0	3.0
5	1.5	2.5
6	4.0	2.5

This figure shows normal behavior:



Mathematical Background

This equation shows the generalized equation for the `Filter_MovingAverage` function:

$$\bar{x}_k^{\,n} = \frac{1}{n}\left(\sum_{i=k-n}^{k} x_i\right)$$

n = Number of samples,

x_i = Input samples,

k = 100, internal constant,

$\bar{x}_k^{\,n}$ = Calculated output.

Note

In the event of a decrease in the number of sample counts (`i_uiSmplCnt`), the output (`q_rOput`) in the consequent scans is calculated by decreasing the number of samples by one in every consecutive scan.

Detected Error State

Invalid parameter such as `i_uiSmplCnt` > 100 results in detected error and corresponding detected error ID is generated.

During the detected error state, the output is set to zero.

Detected error can be reset only through the rising edge of `i_xErrRst` input.

As shown in behavior of output figure above, `q_xBusy` is TRUE whenever the function block is enabled and when there is no detected error.

Input Pin Description

Input Pin Description

This table describes the input pins of the `Filter_MovingAverage` function block:

Input	Data Type	Description
`i_xEn`	`BOOL`	TRUE: Enabled FALSE: Disabled
`i_rIput`	`REAL`	Input value Range: $\pm 3.4e^{+38}$
`i_uiSmplCnt`	`UINT`	Number of samples (Input values) to average Range: 0...100 `i_uiSmplCnt` > 100 generates detected error.
`i_xErrRst`	`BOOL`	Reset the detected error (on rising edge). (Optional)

Output Pin Description

Output Pin Description

This table describes the output pins of the `Filter_MovingAverage` function block:

Output	Data Type	Description
`q_xEn`	`BOOL`	TRUE: Enabled FALSE: Disabled
`q_xBusy`	`BOOL`	TRUE: Active and no detected error. FALSE: Disabled or detected error.
`q_rOput`	`REAL`	Output value Range: $\pm 3.4e^{+38}$
`q_xErr`	`BOOL`	TRUE: Detected error. FALSE: No detected error.
`q_uiErrId`	`UINT`	Detected error number when error output is set. 0: No detected error. 1: Invalid parameter `i_uiSmplCnt` > 100.

Chapter 22
Filter_PT1: Providing PT1 Transfer Function

Overview

This chapter describes the `Filter_PT1` function block.

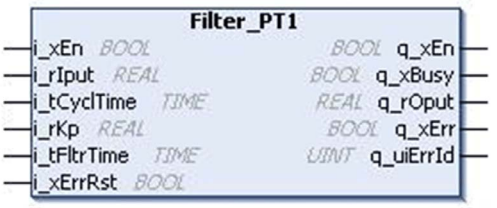
What Is in This Chapter?

This chapter contains the following topics:

`Filter_PT1` Function Block

Pin Diagram

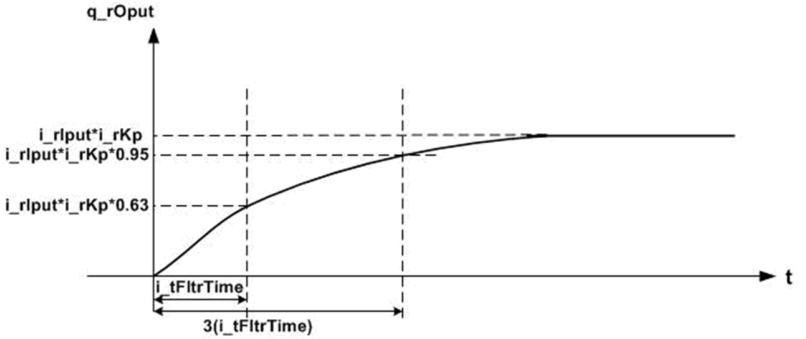
This figure shows the pin diagram of the `Filter_PT1` function block:



Functional Description

The `Filter_PT1` function block provides a PT1 transfer function. The output value increases to 63% of input value within the time period equal to filter time constant. The output value reaches to 95% of input value after the time period equal to 3 * Filter time constant and then reaches gradually to 100% of the input value.

This figure shows the output profile functionality of the `Filter_PT1` function block:



When the period is equal to:

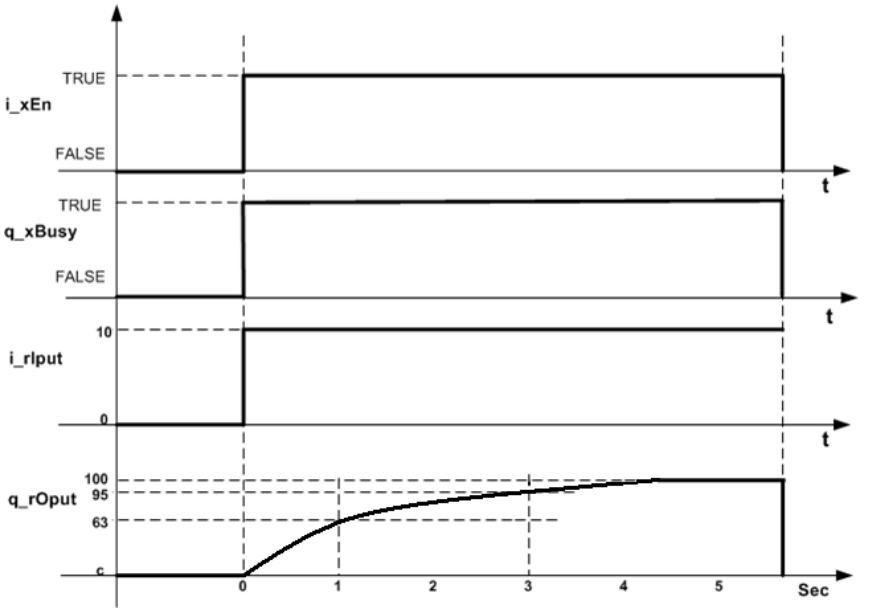
- The filter time constant, the output value increases to 63% of the input value,
- Three times the filter time constant, the output value increases to 95% of the input value and then gradually reaches to 100% of the input.

Example

If the input value (`i_rIput`) equals 10 and the filtering time constant (`i_tFltrTime`) is one second for a filtering gain of 10, then the output value (`q_rOput`) will be equal to 63 after a time period of one second.

The output value will be equal to 95 after a time period of three seconds (three times the filter time constant), and then the output will gradually reach to 100.

This figure shows normal behavior:



Mathematical Background

This equation shows the transfer function:

$$G(s) = K_p \frac{1}{1 + T_s}$$

Where:
Kp = Function PT1 gain or amplification
Ts = Function PT1 filter time constant
G(s) = transfer function

The equation shown above is a Laplace notation for the first-order low pass filter.

In digital-time systems, this function is often referred to as the pulse-transfer function (PT1 function).

Detected Error State

Invalid parameter such as `i_tCyclTime` = 0 or `i_tFltrTime` < `i_tCyclTime` results in a detected error and corresponding detected error ID is generated. During the detected error state, the output is set to zero.

Detected error can be reset only through the rising edge of `i_xErrRst` input.

As shown in function block the output figure, `q_xBusy` is TRUE whenever the function block is enabled and when there is no detected error.

Input Pin Description

Input Pin Description

This table describes the output pins of the `Filter_PT1` function block:

Input	Data Type	Description
`i_xEn`	`BOOL`	TRUE: Enabled FALSE: Disabled
`i_rIput`	`REAL`	Input value for processing Range: $\pm 3.4e^{+38}$
`i_tCyclTime`	`TIME`	Task cycle time Range: 0...4294967295 ms `i_tCyclTime` < 0 generates detected error.
`i_rKp`	`REAL`	Function PT1 gain/amplification Range: $\pm 3.4e^{+38}$
`i_tFltrTime`	`TIME`	Filter time constant Range: 0...4294967295 ms Factory setting = t#0ms, `i_tFltrTime` < `i_tCyclTime` generates detected error.
`i_xErrRst`	`BOOL`	TRUE: Reset the detected error (On rising edge). (Optional)

Output Pin Description

Output Pin Description

This table describes the output pins of the `Filter_PT1` function block:

Output	Data Type	Description
`q_xEn`	`BOOL`	TRUE: Enabled FALSE: Disabled
`q_xBusy`	`BOOL`	TRUE: Active and no detected error. FALSE: Disabled or detected error.
`q_rOput`	`REAL`	Output value Range: $\pm 3.4e^{+38}$
`q_xErr`	`BOOL`	TRUE: Detected error. FALSE: No detected error.
`q_uiErrId`	`UINT`	Detected error number when error output is set. 0: No detected error. 1: Invalid parameter `i_tCyclTime` < 0. 2: Invalid parameter `i_tFltrTime` < `i_tCyclTime`.

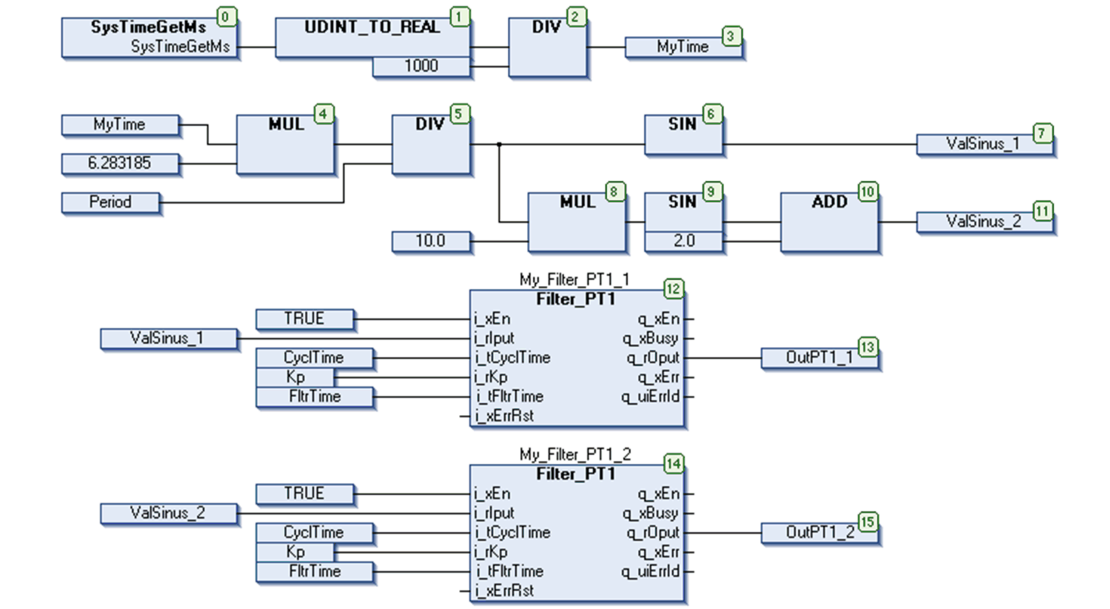
Instantiation and Usage Example

Example with a Frequency Signal

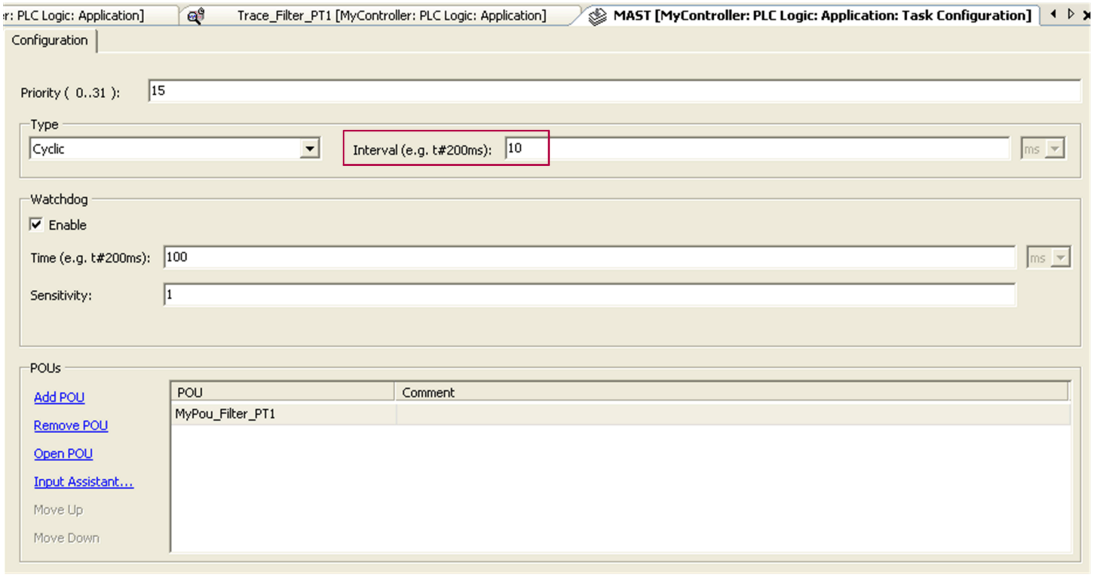
The program creates a Sinusoidal signal at a certain period (5 seconds/0.2 Hz) and a Sinusoidal signal one decade high (0.5 seconds/2 Hz).

MyPou_Filter_PT1 [MyController: PLC Logic: Application] | Trace_Filter_PT1 [MyController: PLC Logic: Application]

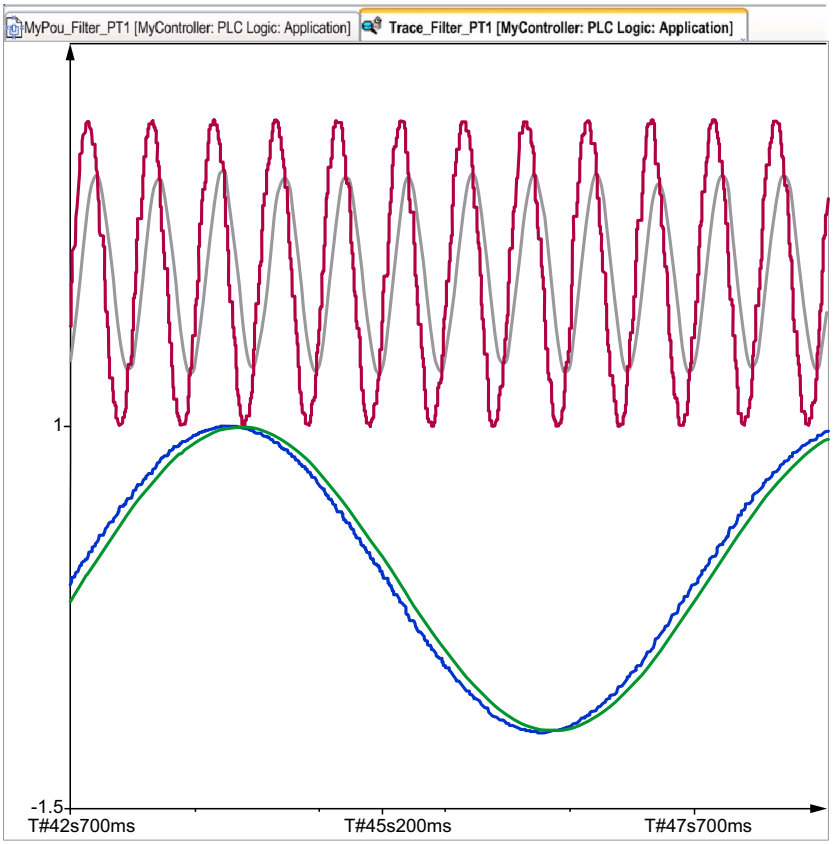
```
1  PROGRAM MyPou_Filter_PT1
2  VAR
3      FlagDemarrer     : BOOL;
4      Period           : REAL := 5.0;
5      ValSinus_1       : REAL;
6      ValSinus_2       : REAL;
7      MyTime           : REAL;
8      My_Filter_PT1_1  : Filter_PT1;
9      My_Filter_PT1_2  : Filter_PT1;
10     CyclTime         : TIME := T#10MS;
11     FltrTime         : TIME := T#100MS;
12     Kp               : REAL := 1.0;
13     OutPT1_1         : REAL;
14     OutPT1_2         : REAL;
15 END_VAR
```



The input `i_tCyclTime` of the `Filter_PT1` function block must have exactly the same value as the period of the POU in the MAST, here 10 milliseconds (See the red bordered area).

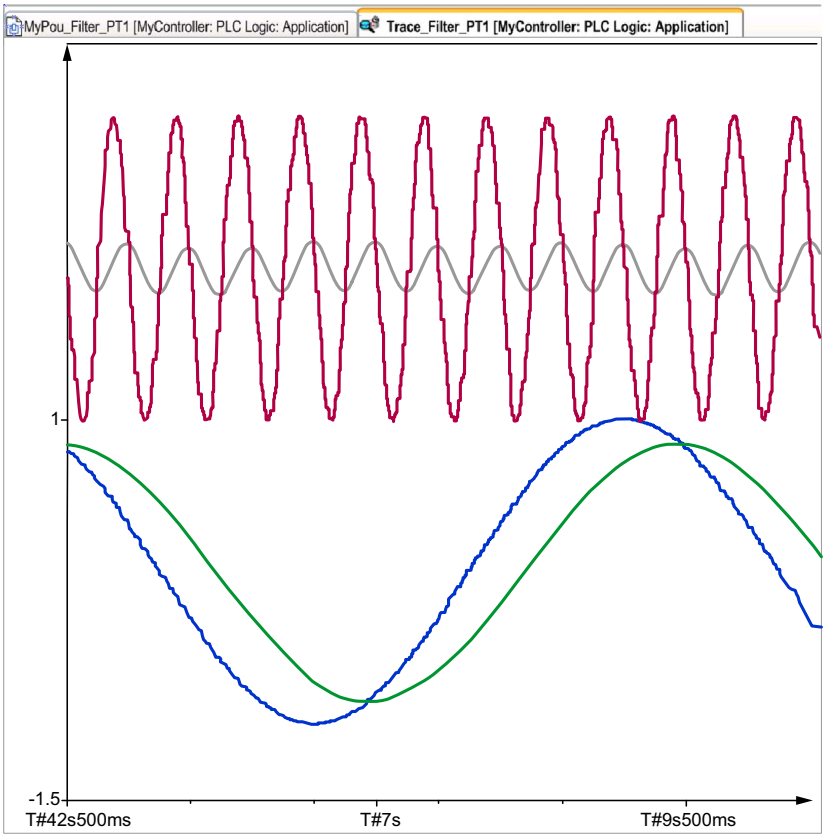


The result of the previous POU when the input `i_tFltrTime` equals 100 ms:



Blue `i_rIput` sinusoidal signal at 0.5 Hz (function block `My_Filter_PT1_1`)
Green `q_rOput` filtered signal (function block `My_Filter_PT1_1`)
Red `i_rIput` sinusoidal signal at 5 Hz (function block `My_Filter_PT1_2`)
Gray `q_rOput` filtered signal (function block `My_Filter_PT1_2`)

The result of the previous POU when the input `i_tFltrTime` equals 500 ms:



Blue `i_rIput` sinusoidal signal at 0.5 Hz (function block `My_Filter_PT1_1`)
Green `q_rOput` filtered signal (function block `My_Filter_PT1_1`)
Red `i_rIput` sinusoidal signal at 5 Hz (function block `My_Filter_PT1_2`)
Gray `q_rOput` filtered signal (function block `My_Filter_PT1_2`)

Part VI
Flip-Flops

Overview

This part describes the Flip-Flops family.

What Is in This Part?

This part contains the following chapters:

Chapter 23
JK_FlipFlop: Resetting/Setting Input to Flip Flop Output

JK_FlipFlop Function Block

Pin Diagram

This figure shows the pin diagram of the JK_FlipFlop function block:

Functional Description

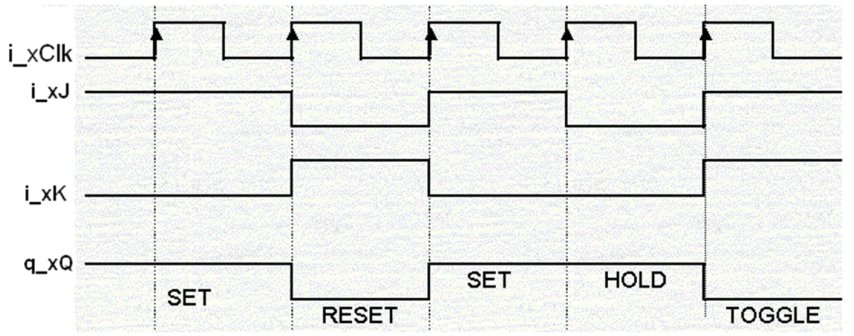
The JK_FlipFlop function block implements the truth table for JK flip-flop.

This function block refers to a flip-flop that obeys this truth table:

i_xClk	i_xJ	i_xK	q_xQ(n)	q_xQ(n+1)	Operation
0	X	X	X	Q(n)	Hold
RE	0	0	0	0	Hold
RE	0	0	1	1	Hold
RE	0	1	0	0	Reset
RE	0	1	1	0	Reset
RE	1	0	0	1	Set
RE	1	0	1	1	Set
RE	1	1	0	1	Toggle
RE	1	1	1	0	Toggle
n 'n' is the present state and (n+1) is the next state. **RE** Rising Edge					

The Reset input (i_xRst) resets the flip flop output q_xQ, whereas Set input (i_xSet) sets the flip flop output q_xQ.

Truth table represented as a time diagram:



Input Pin Description

This table describes the input pins of the `JK_FlipFlop` function block:

Input	Data Type	Description
`i_xJ`	`BOOL`	TRUE: `i_xJ` input active. FALSE: Disabled (factory setting)
`i_xK`	`BOOL`	TRUE: `i_xK` input active. FALSE: Disabled (factory setting)
`i_xClk`	`BOOL`	TRUE: Clock signal active. FALSE: Disabled (factory setting)
`i_xSet`	`BOOL`	TRUE: Sets the flip-flop output. FALSE: Disabled (factory setting)
`i_xRst`	`BOOL`	TRUE: Resets the flip-flop output. FALSE: Disabled (factory setting)

Output Pin Description

This table describes the output pins of the `JK_FlipFlop` function block:

Output	Data Type	Description
`q_xQ`	`BOOL`	Flip-flop output

Limitations

In JK flip-flop the inputs `i_xSet` and `i_xRst` have higher priority than `i_xJ` and `i_xK` inputs. When both the inputs `i_xSet` and `i_xRst` are either FALSE /TRUE then the output of the FB `q_xQ`, depends upon the inputs `i_xJ` and `i_xK` and `i_xClk`.

Chapter 24
JK_FlipFlop_MasterSlave: Resetting/Setting Input to Flip Flop Output

JK_FlipFlop_MasterSlave Function Block

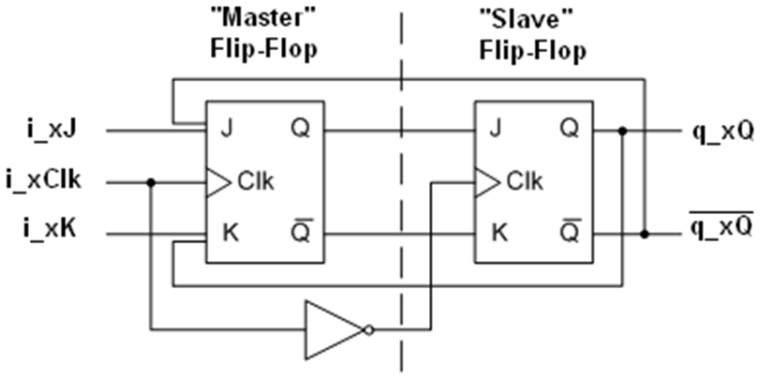
Pin Diagram

This figure shows the pin diagram of the JK_FlipFlop_MasterSlave function block:

Functional Description

The JK_FlipFlop_MasterSlave function block implements the truth table for master slave JK flip-flop. The master ouput is captured at rising edge of clock signal and output of slave is updated at falling edge of clock signal.

This diagram represents the internal construction of the JK_FlipFlop_MasterSlave function block.



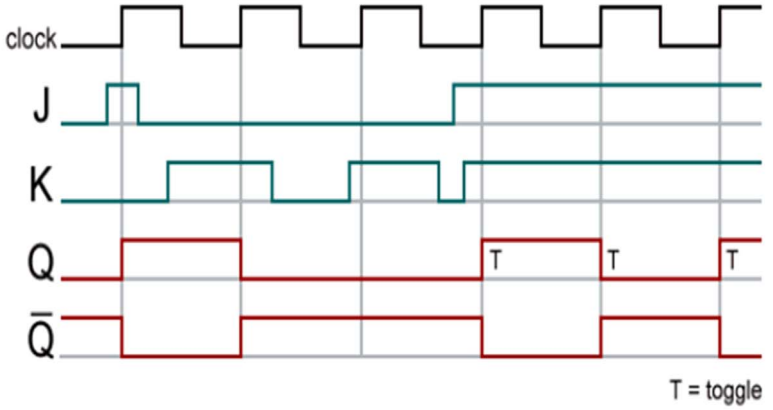
NOTE: The complementary output \q_xQ is not an output of the FB.

The `JK_FlipFlop_MasterSlave` refers to a flip-flop that obeys this truth table:

Set	Reset	CLK	J	K	Q
1	0	X	X	X	1
0	1	X	X	X	0
1	1	X	X	X	1*
0	0	↑	0	0	Unv.
0	0	↑	1	0	1
0	0	↑	0	1	0
0	0	↑	1	1	Toggle
0	0	0	X	X	Unv.

The Reset input (`i_xRst`) resets the flip flop output `q_xQ`, whereas Set input (`i_xSet`) sets the flip flop output `q_xQ`.

Truth table represented as a time diagram:



Input Pin Description

This table describes the input pins of the JK_FlipFlop_MasterSlave function block:

Input	Data Type	Description
i_xJ	BOOL	TRUE: i_xJ input active. FALSE: Disabled (factory setting)
i_xK	BOOL	TRUE: i_xK input active. FALSE: Disabled (factory setting)
i_xClk	BOOL	TRUE: Clock signal active. FALSE: Disabled (factory setting)
i_xSet	BOOL	TRUE: Sets the flip-flop output. FALSE: Disabled (factory setting)
i_xRst	BOOL	TRUE: Resets the flip-flop output. FALSE: Disabled (factory setting)

Output Pin Description

This table describes the output pins of the JK_FlipFlop_MasterSlave function block:

Output	Data Type	Description
q_xQ	BOOL	Flip-flop output (True / False)

Limitations

In JK Master Slave flip-flop the inputs i_xSet and i_xRst have higher priority than i_xJ and i_xK inputs. When both the inputs i_xSet and i_xRst are either FALSE /TRUE then the output of the FB q_xQ depends upon the inputs i_xJ and i_xK and i_xClk.

Chapter 25
RS_FlipFlop: Resetting/Setting of Flip Flop Input/Output

RS_FlipFlop Function Block

Pin Diagram

This figure shows the pin diagram of the RS_FlipFlop function block:

Functional Description

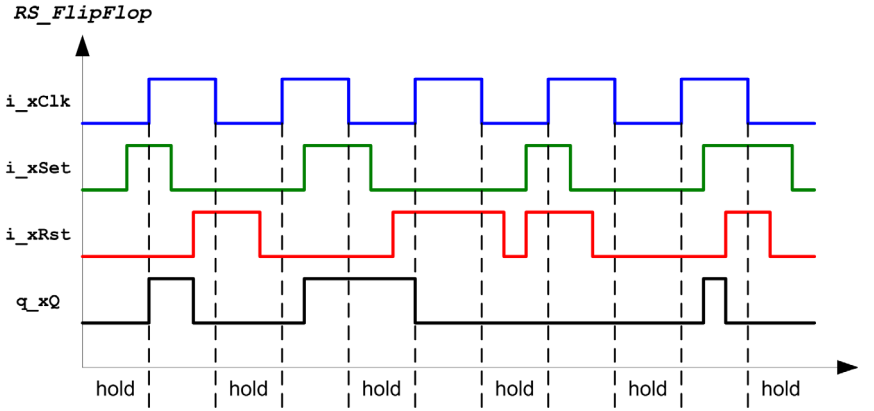
The RS_FlipFlop function block implements the truth table for RS flip-flop with reset priority.

The RS_FlipFlop refers to a flip-flop that obeys this truth table:

i_xClk	i_xSet	i_xRst	q_xQ(n+1)
0	X	X	Q(n)
1	0	0	Q(n)
1	0	1	0
1	1	0	1
1	1	1	0
n 'n' is the present state and (n+1) is the next state.			

It has two inputs namely, a Set input or i_xSet, and a Reset input or i_xRst. It also has one output q_xQ. When both set and reset inputs are high, priority is given to Reset input (i_xSet=1 and i_xRst=1).

Truth table represented as a time diagram:



Input Pin Description

This table describes the input pins of the `RS_FlipFlop` function block:

Input	Data Type	Description
`i_xClk`	`BOOL`	TRUE: Clock signal active. FALSE: Disabled (factory setting)
`i_xSet`	`BOOL`	TRUE: Sets the flip-flop output. FALSE: Disabled (factory setting)
`i_xRst`	`BOOL`	TRUE: Resets the flip-flop output. FALSE: Disabled (factory setting)

Output Pin Description

This table describes the output pins of the `RS_FlipFlop` function block:

Output	Data Type	Description
`q_xQ`	`BOOL`	Flip-flop output

Chapter 26
SR_FlipFlop: Resetting/Setting of Flip Flop Input/Output

SR_FlipFlop Function Block

Pin Diagram

This figure shows the pin diagram of the SR_FlipFlop function block:

Functional Description

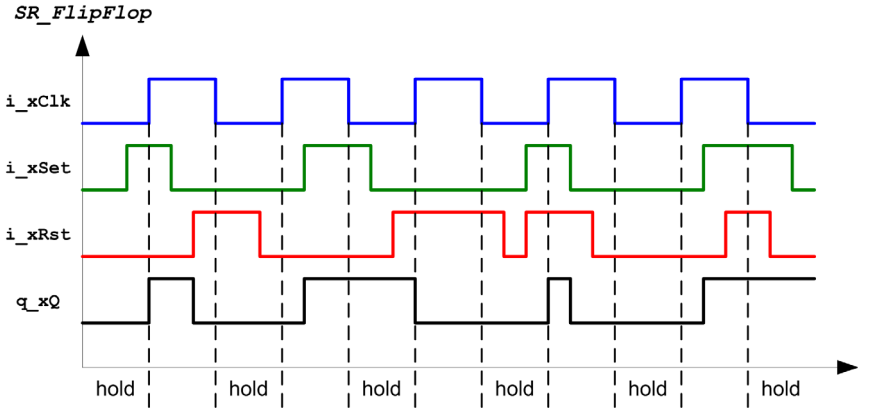
The SR_FlipFlop function block implements the truth table for SR flip-flop with set priority.

The SR_FlipFlop refers to a flip-flop that obeys this truth table:

i_xClk	i_xSet	i_xRst	q_xQ(n+1)
0	X	X	Q(n)
1	0	0	Q(n)
1	0	1	0
1	1	0	1
1	1	1	1
n 'n' is the present state and (n+1) is the next state.			

It has two inputs, namely, a Set input, or i_xSet, and a Reset input, or i_xRst. It also has one output, q_xQ. When both set and reset inputs are high, priority is given to Set input (i_xSet=1 and i_xRst=1).

Truth table represented as a time diagram:



Input Pin Description

This table describes the input pins of the `SR_FlipFlop` function block:

Input	Data Type	Description
`i_xClk`	`BOOL`	TRUE: Clock signal active. FALSE: Disabled (factory setting)
`i_xSet`	`BOOL`	TRUE: Sets the flip-flop output. FALSE: Disabled (factory setting)
`i_xRst`	`BOOL`	TRUE: Resets the flip-flop output. FALSE: Disabled (factory setting)

Output Pin Description

This table describes the output pins of the `SR_FlipFlop` function block:

Output	Data Type	Description
`q_xQ`	`BOOL`	Flip-flop output

Chapter 27
Toggle_FlipFlop: Toggling of Flip Flop Input/Output

Toggle_FlipFlop Function Block

Pin Diagram

This figure shows the pin diagram of the Toggle_FlipFlop function block:

Functional Description

The Toggle_FlipFlop function block implements the truth table for T(Toggle) flip-flop with set priority.

The Toggle_FlipFlop is a type of Flip-Flop which obeys this truth table:

i_xRst	$i\_xT_{(n-1)}$	$i\_xT_{(n)}$	$q\_xQ_{(n)}$	$q\_xQ_{(n+1)}$
0	0	0	X	$Q_{(n)}$
0	0	1	0	1
0	0	1	1	0
0	1	x	x	$Q_{(n)}$
1	x	x	x	0
n 'n' is the present state and (n+1) is the next state.				

It has two inputs, namely, i_xT input, and a Reset input, or i_xRst. It also has an output q_xQ.

Input Pin Description

This table describes the input pins of the Toggle_FlipFlop function block:

Input	Data Type	Description
i_xT	BOOL	Rising edge 0...1 toggles the flip-flop. Factory setting: FALSE
i_xRst	BOOL	TRUE: Resets the flip-flop output. FALSE: Disabled (factory setting)

Output Pin Description

This table describes the output pins of the `Toggle_FlipFlop` function block:

Output	Data Type	Description
`q_xQ`	`BOOL`	Flip-flop output

Part VII
Mathematical Functions

Overview

This part describes the Mathematical function family.

What Is in This Part?

This part contains the following chapters:

Chapter 28
Analysis: Calculating Integral and Derivative Values

`Analysis` Function Block

Pin Diagram

This figure shows the pin diagram of the `Analysis` function block:

Functional Description

The `Analysis` function block calculates the integral and derivative values of a series of input. The output starts with zero at the rising edge of `i_xEn`. The integral value increases in multiples of interval input.

In each scan both the integral output and the derivative output is updated based on the interval value.

An error is detected if the interval value is equal to/less than zero or if the input is out of range or if the integral or derivative outputs exceed $3.4e^{+38}$.

Integral = Integral + (Current Input + Previous Input) / 2 * Interval.

Derivative = (Current Input - Previous Input)/ Interval.

Example

Input = 10 (Previous input: 0), Interval = 10, then the outputs after the first cycle of execution are as below:

- Integral = 0 + (10+0) / 2 * 10 = 50
- Derivative = (10-0)/ 10 = 1

Input Pin Description

This table describes the input pins of the `Analysis` function block:

Input	Data Type	Description
`i_xEn`	`BOOL`	TRUE: FB enabled FALSE: FB disabled
`i_rIput`	`REAL`	Input value Range: $1.17e^{-38}$...$3.4e^{38}$
`i_rItvl`	`REAL`	Input value Range: $1.17e^{-38}$...$3.4e^{38}$
`i_xErrRst`	`BOOL`	TRUE: Reset the detected error. (On rising edge) (Optional)

Output Pin Description

This table describes the output pins:

output	Data Type	Description
`q_xActv`	`BOOL`	function block status output
`q_rItgr`	`REAL`	Integral value Range: $1.17e^{-38}$...$3.4e^{38}$
`q_rDrvt`	`REAL`	Derivative value Range: $1.17e^{-38}$...$3.4e^{38}$
`q_xErr`	`BOOL`	TRUE: `i_rItvl` input <= 0 or `i_rIput` < $1.17e^{-38}$ or `i_rIput` > $3.4e^{+38}$ or `q_rItgr` > $3.4e^{+38}$ or `q_rDrvt` > $3.4e^{+38}$ FALSE: No detected error

Chapter 29
Frequency_Multiplier: Implementing 32 Blinkers

Overview

This chapter describes the `Frequency_Multiplier` function block.

What Is in This Chapter?

This chapter contains the following topics:

Frequency_Multiplier Function Block

Pin Diagram

This figure shows the pin diagram of the Frequency_Multiplier function block:

Functional Description

The Frequency_Multiplier function block implements 32 blinkers represented by the bits of output.

On every rising edge of enable signal, the blinker output starts with zero. The lowest bit changes its state after a time base period. The second bit blinks with half the frequency of the initial one. The third bit blinks with half the frequency of the second one and so on, until enable signal is reset. If i_xHold input is set, then current state of blinkers is Hold. If blinkers of type BOOL are required the function block DWORD_AS_BIT (Util Library) can be used.

The output is reset on the rising edge of Enable input.

Example

Frequencies (Enable = TRUE, Timebase = t#100ms, Hold = FALSE)

DWORD_AS_BIT (Input = Frequency ouput)

DWORD_AS_BIT.B00 is blinking with 100 ms

DWORD_AS_BIT.B01 is blinking with 200 ms

DWORD_AS_BIT.B02 is blinking with 400 ms

Input Pin Description

This table describes the input pins of the Frequency_Multiplier function block:

Input	Data Type	Description
i_xEn	BOOL	TRUE: FB enabled FALSE: Disabled
i_tBase	TIME	Time period Range: 1...4294967295 ms (≥ cycle time of controller)
i_xHold	BOOL	TRUE: Active FALSE: Disabled

Output Pin Description

This table describes the output pins of the `Frequency_Multiplier` function block:

output	Data Type	Description
`q_xActv`	`BOOL`	TRUE: FB enabled FALSE: Disabled
`q_dwOput`	`DWORD`	Output status Range: 0...4294967295

Without Hold Condition Description

Without Hold Condition

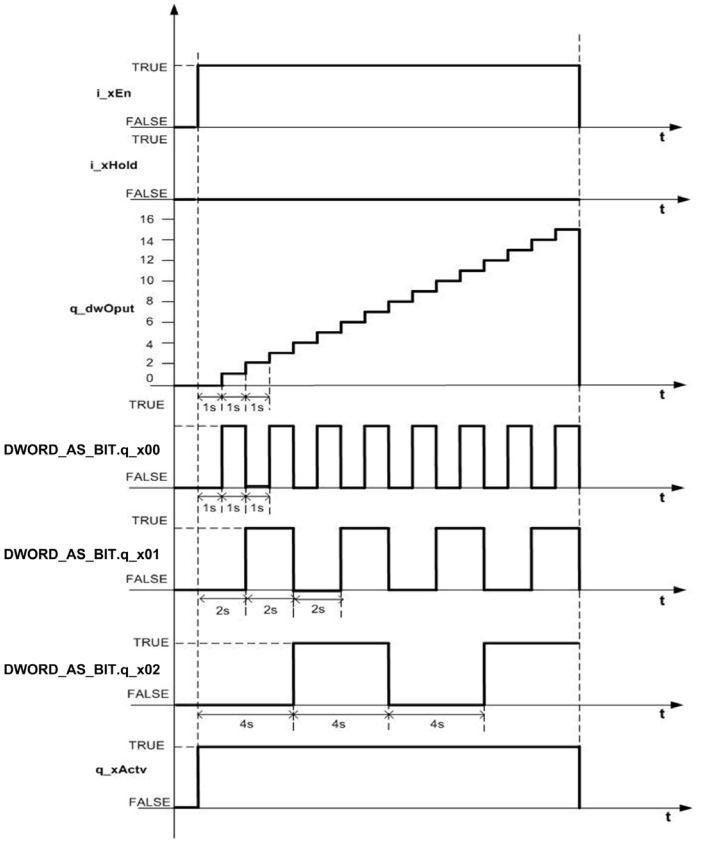
If input at pin `i_xEn` is high, `i_tBase` time is set to 1s and `i_xHold` input is FALSE, then `q_dwOput` is increased by one, after the completion of `i_tBase` time period.

`DWORD_AS_BIT` (Input: = `Frequency_Multiplier. q_dwOput`):

- `DWORD_AS_BIT.q_x00` is ON after 1 s of Enabling FB for Time base period
- `DWORD_AS_BIT.q_x01` is ON after 2 s of Enabling FB for 2 * Time base period
- `DWORD_AS_BIT.q_x02` is ON after 4 s of Enabling FB for 4 * Time base period

Timing Diagram

This figure shows the timing diagram for the `Frequency_Multiplier` function block without hold input:



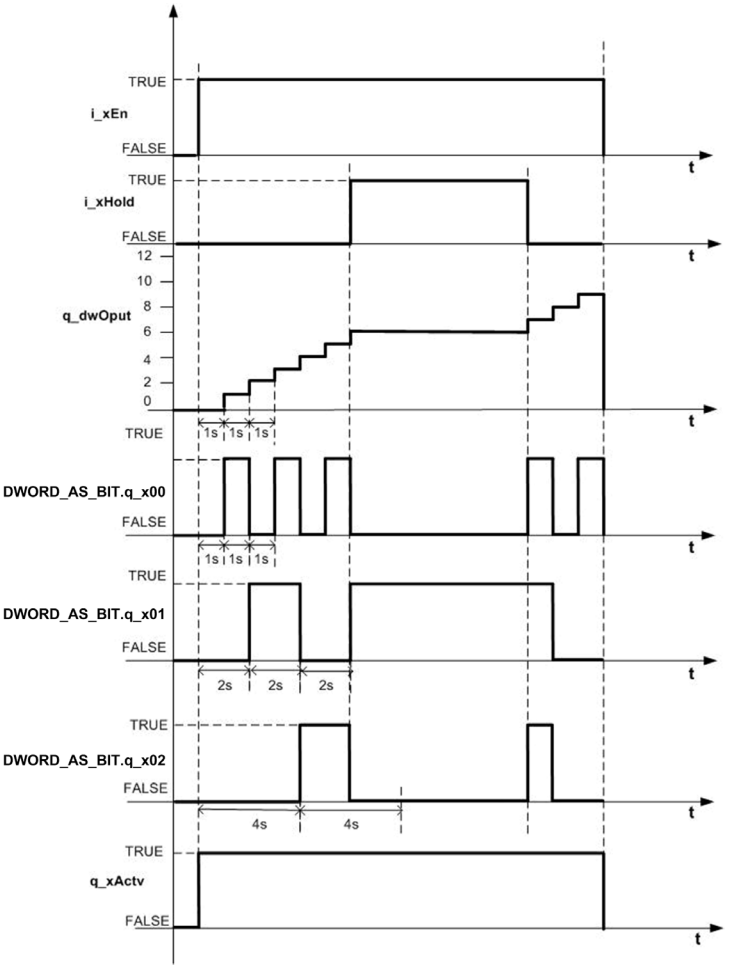
Functionality With Condition Description

Functionality Description

If input at pin `i_xEn` is high, `i_tBase` time is set to 1s and `i_xHold` input is TRUE, then `q_dwOput` HOLD the previous status of Blinkers. FB resumes with its normal operation again when `i_xHold` input goes to FALSE.

Timing Diagram

This figure show the timing diagram for the `Frequency_Multiplier` function block with hold input:



Chapter 30
Frequency_Output: Implementing a Frequency

Frequency_Output Function Block

Pin Diagram

This figure shows the pin diagram of the Frequency_Output function block:

Functional Description

The Frequency_Output function block implements frequencies.

A positive signal at i_xEn activates the block. The output signal starts with TRUE and holds this signal for a duration of (TimeBase * i_rIput) and then it changes to FALSE for a duration of TimeBase * (1-i_rIput).

If the input signal enters the edge range 0 to i_rEdge, the output signal no longer alternates and is continually FALSE. If it enters the range 1-i_rEdge to1 then the output signal is continuously TRUE.

If the signal at i_xEn is removed, the output signal remains at its current value until the function block is restarted through a positive signal at i_xEn.

Input Pin Description

This table describes the input pins of the Frequency_Output function block:

Input	Data Type	Description
i_xEn	BOOL	TRUE: FB enabled FALSE: Disabled
i_rIput	REAL	Input value Range: 0.0...1.0
i_rEdge	REAL	Input value Range: 0.0...1.0
i_tBase	TIME	Time period Range: 0...4294967295 ms

Output Pin Description

This table describes the output pins of the `Frequency_Output` function block:

output	Data Type	Description
`q_xActv`	`BOOL`	function block active status
`q_xOput`	`BOOL`	Output value

Instantiation and Usage Example

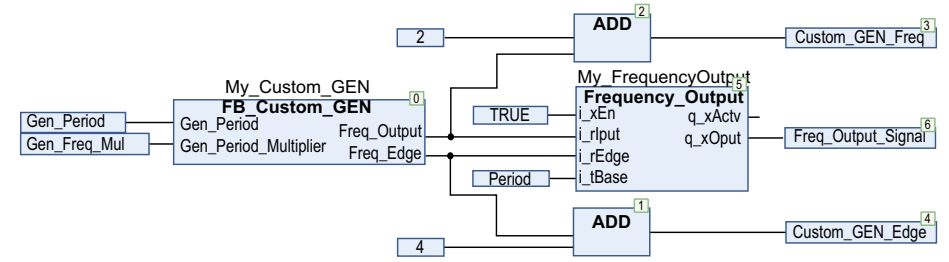
The example use the following custom signal generators that creates 2 signals :

- A 5 seconds period signal that will be used as the input for the `Frequency_Output` function block.
- A 50 seconds period signal that will be used as the edge for the `Frequency_Output` function block.

This POU has a period of 10 ms in the MAST.

MyPou_FrequencyOutput [MyController: PLC Logic: Application] | Trace_FrequencyOutput [MyController: PLC Logic: A...

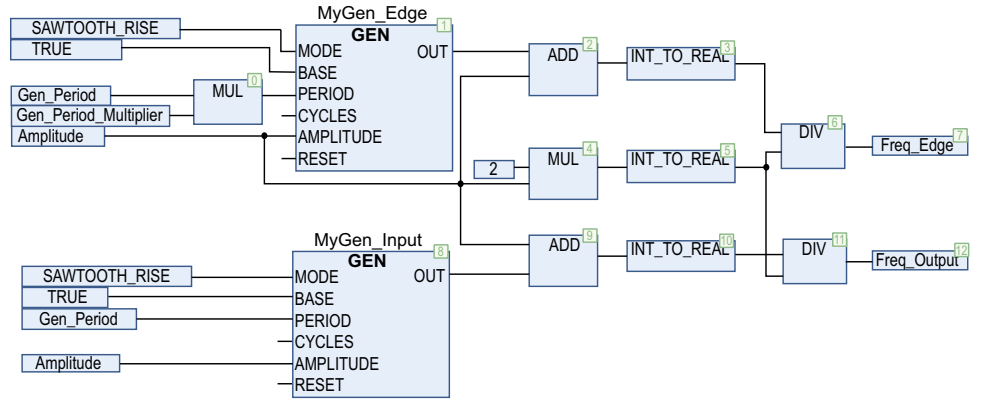
```
PROGRAM MyPou_FrequencyOutput
VAR
 FlagDemarrer          : BOOL;

 My_Custom_GEN         : FB_Custom_GEN;
 Gen_Period            : TIME := T#5000MS;
 Gen_Freq_Mul          : INT := 10;

 My_FrequencyOutput    : Frequency_Output;
 Period                : TIME := T#100MS;
 Freq_Output_Signal    : BOOL;
 Custom_GEN_Freq       : REAL;
 Custom_GEN_Edge       : REAL;
 Grid_Draw_1: REAL;
END_VAR
```



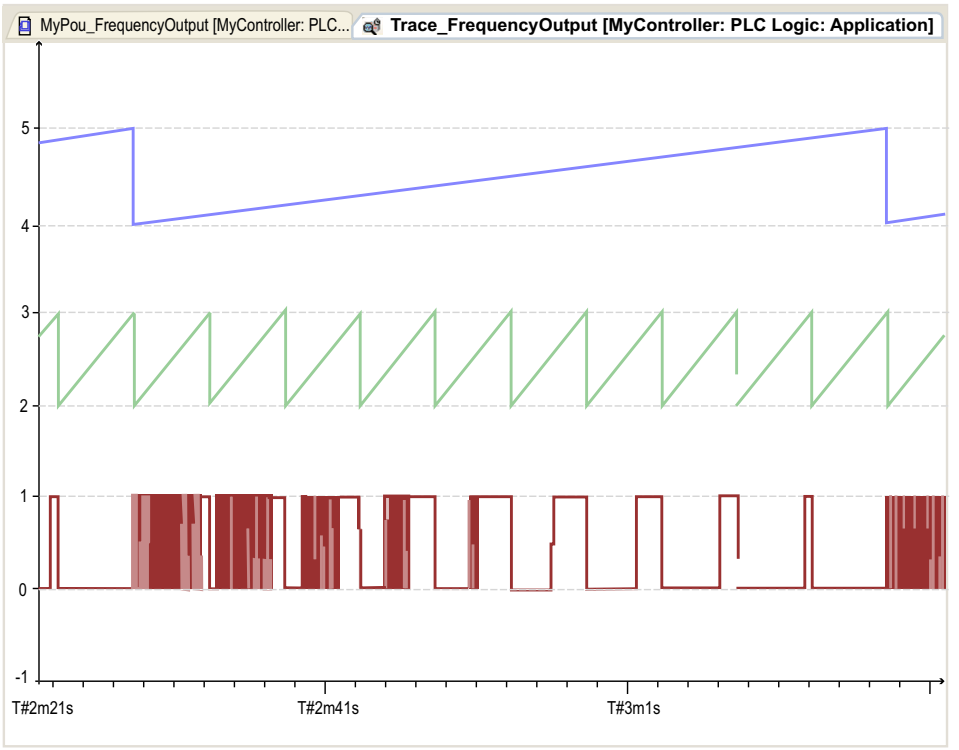
This figure shows the custom signal generator:

MyPou_FrequencyOutput.... | Trace_FrequencyOutput... | **FB_Custom_GEN [MyController: PLC Logic: Application]**

```
1  FUNCTION_BLOCK FB_Custom_GEN
2
3  VAR_INPUT
4      Gen_Period            : TIME;
5      Gen_Period_Multiplier : INT;
6  END_VAR
7
8  VAR_OUTPUT
9      Freq_Output           : REAL;
10     Freq_Edge             : REAL;
11 END_VAR
12
13 VAR
14     MyGen_Edge            : GEN;
15     MyGen_Input           : GEN;
16     Amplitude             : INT:= 500;
17 END_VAR
18
```



This example gives the following results:

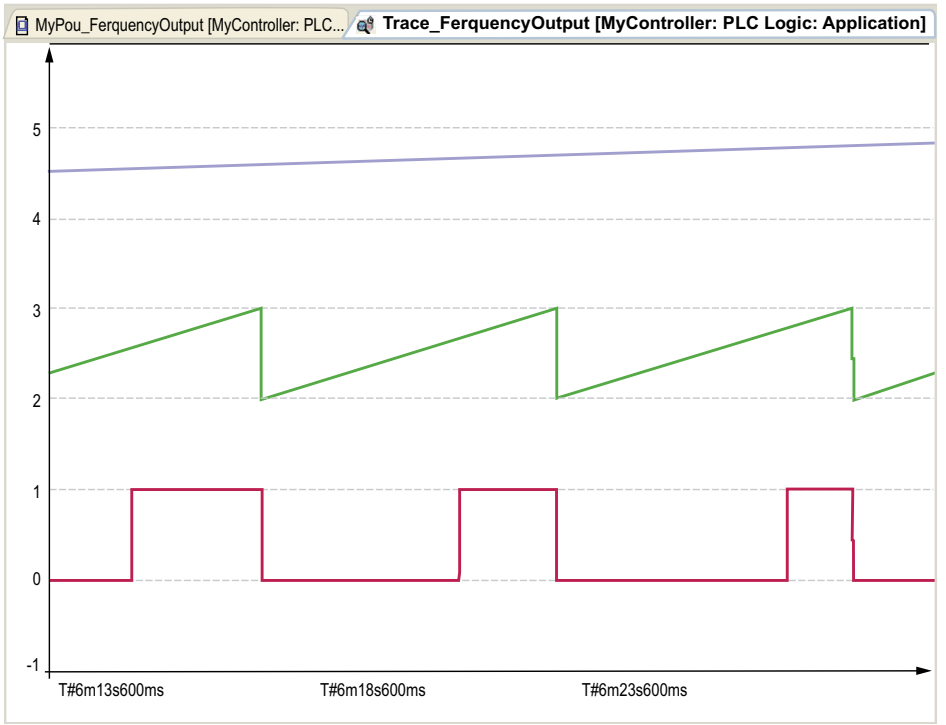


Blue `i_rEdge` signal, period of 50 seconds.
Green `i_rIput` signal, period of 5 seconds.
Red `q_xOput`, output of the `Frequency_Output` function block.

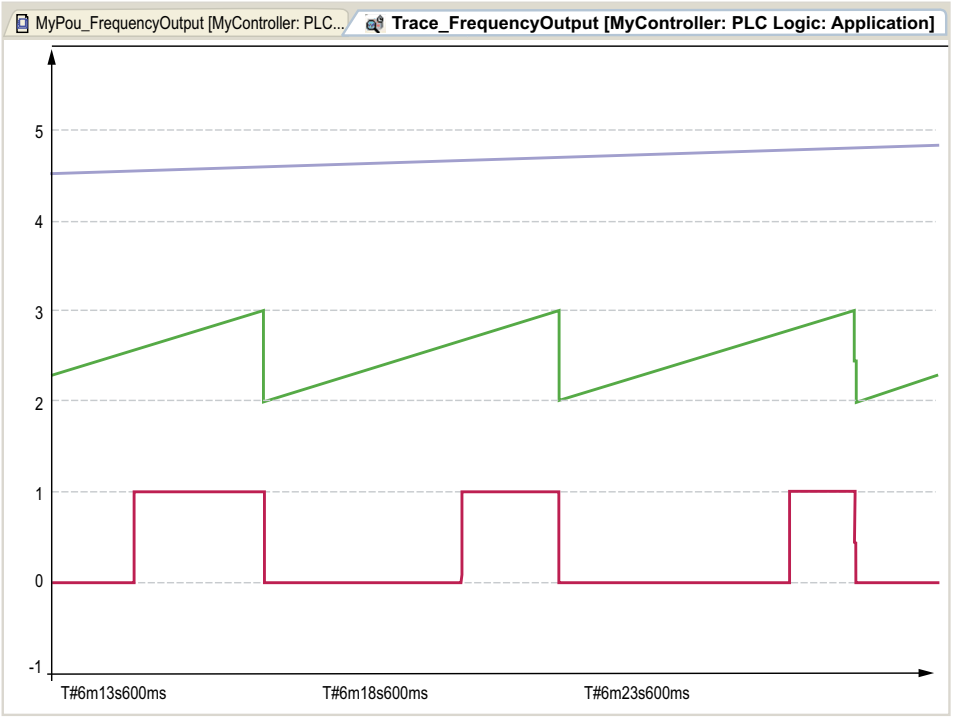
This table shows the truth table:

Edge level	Input level	Output
`i_rEdge` < 0.5	`i_rIput` < `i_rEdge`	FALSE
	`i_rEdge` < `i_rIput` < (1-`i_rEdge`)	PWM; duty = `i_rIput`
	(1 - `i_rEdge`) < `i_rIput`	TRUE
`i_rEdge` >= 0.5	`i_rIput` < `i_rEdge`	FALSE
	`i_rEdge` <= `i_rIput`	TRUE

Example with `i_rEdge` < 0.5:

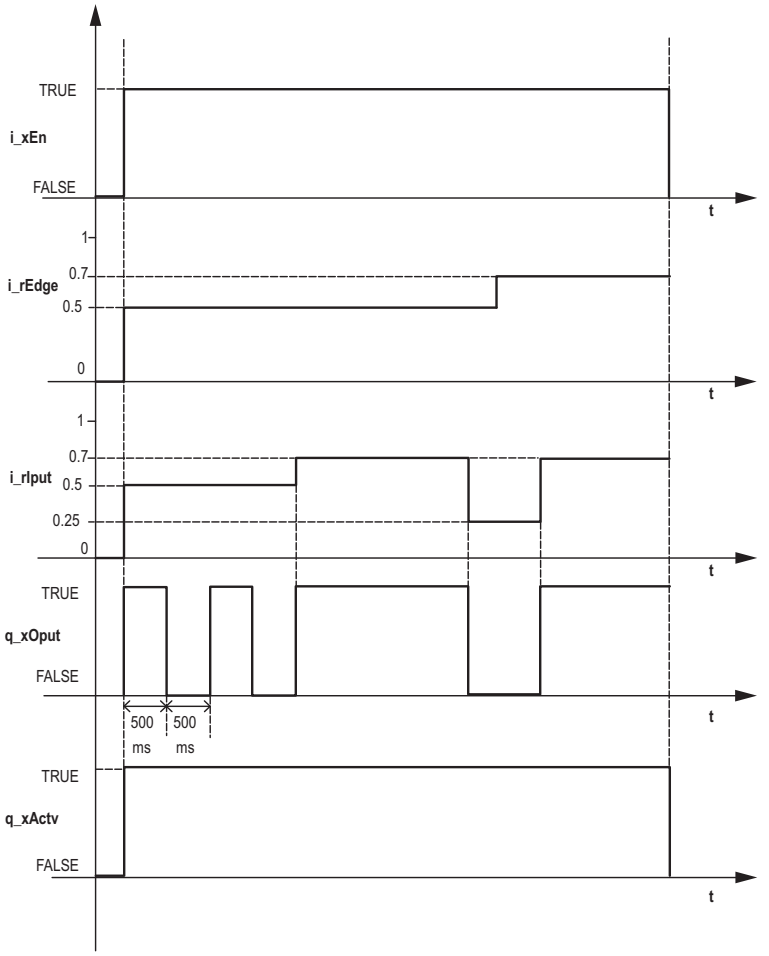


Example with `i_rEdge` >= 0.5:



Example: If the input at pin `i_xEn` is high, `i_rIput` input and initially `i_rEdge` input is set to 0.5 and `i_tBase` input is set to 1sec, then `q_xOput` is set for 500ms and reset for 500ms time period. After some time the input `i_rEdge` is changed to 0.7.

This figure shows the timing diagram of the above example:

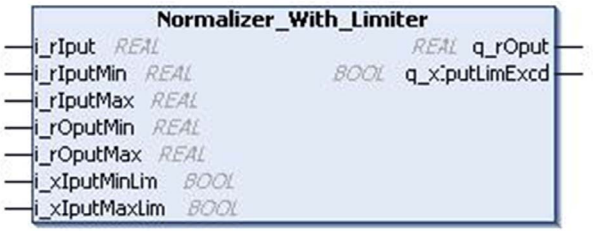


Chapter 31
Normalizer_With_Limiter: Scaling the Minimum and Maximum Input

`Normalizer_With_Limiter` Function Block

Pin Diagram

This figure shows the pin diagram of the `Normalizer_With_Limiter` function block:



Functional Description

The `Normalizer_With_Limiter` function block scales the minimum and maximum input value to the range of minimum and maximum output value. The input value can be limited to minimum and maximum output values.

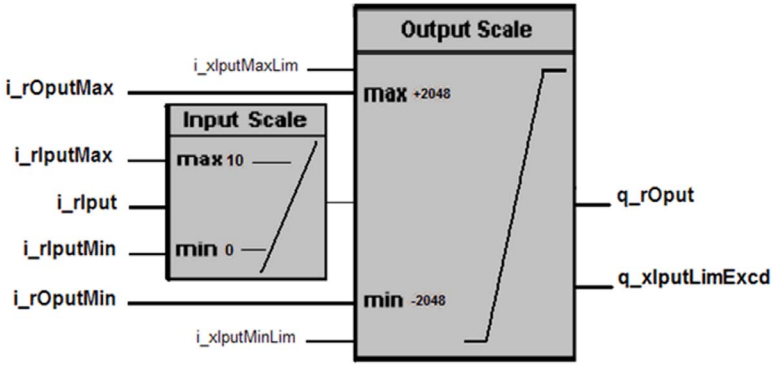
The output value can be limited to minimum and maximum output values using `i_xIputMinLim` and `i_xIputMaxLim`.

When the input exceeds the maximum/minimum input limit value `q_xIputLimExcd` will be TRUE.

Mathematical Backround

$$q\_rOput = \frac{(i\_rIput - i\_rIputMin) \times (i\_rOputMax - i\_rOputMin)}{(i\_rIputMax - i\_rIputMin)} + i\_rOputMin$$

Example



i_xIputMaxLim	i_xIputMinLim	i_rIput	q_rOput	q_xIputLimExcd
FALSE	FALSE	12.5	3072	TRUE
TRUE	FALSE	12.5	2048	TRUE
TRUE	FALSE	10	2048	FALSE
TRUE	FALSE	7.5	1024	FALSE
TRUE	TRUE	5	0	FALSE
FALSE	TRUE	2.5	-1024	FALSE
FALSE	TRUE	0	-2048	FALSE
FALSE	TRUE	-2.5	-2048	TRUE
FALSE	FALSE	-2.5	-3072	TRUE

Input Pin Description

This table describes the input pins of the `Normalizer_With_Limiter` function block:

Input	Data Type	Description
`i_rIput`	`REAL`	Input value Range: $\pm 3.4e^{+38}$
`i_rIputMin`	`REAL`	Minimum input Range: $\pm 3.4e^{+38}$
`i_rIputMax`	`REAL`	Maximum input value Range: $\pm 3.4e^{+38}$
`i_rOputMin`	`REAL`	Minimum output value Range: $\pm 3.4e^{+38}$

Input	Data Type	Description
i_rOputMax	REAL	Maximum output value Range: ±3.4e^{+38}
i_xIputMinLim	BOOL	TRUE: Limit enabled for minimum input value FALSE:Limit disabled
i_xIputMaxLim	BOOL	TRUE: Limit enabled for maximum input value FALSE:Limit disabled

Output Pin Description

This table describes the output pins of the Normalizer_With_Limiter function block:

Output	Data Type	Description
q_rOput	REAL	Scale output value Range: ±3.4e^{+38}
q_xIputLimExcd	BOOL	Input value exceed limit value

Chapter 32
ONE_SEC_PULSE: Providing Pulses Every One Second

ONE_SEC_PULSE Function Block

Pin Diagram

This figure shows the pin diagram of the ONE_SEC_PULSE function block:

Functional Description

The ONE_SEC_PULSE function block generates pulses of one second duration at the output q_xOput.

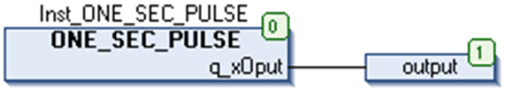
Output Pin Description

This table describes the output pins of the ONE_SEC_PULSE function block:

output	Data Type	Description
q_xOput	BOOL	Output Pulse Output state = TRUE during 1 cycle of task Frequency = 1 Hz

Instantiation and Usage Example

The above figure shows an instance of ONE_SEC_PULSE function block:



Chapter 33
Quantizer: Digitalizing the Input Value for the Interval

`Quantizer` Function Block

Pin Diagram

This figure shows the pin diagram of the `Quantizer` function block:

Functional Description

The `Quantizer` function block discretes the input value (–32768 to 32767) for a given interval.

If the input is more than the input range then the detected error output is TRUE and the output displays a zero value.

Mathematical Background

$$q\_rOput = i\_rItvl \times ROUND\left(\frac{i\_rIput}{i\_rItvl}; 0\right)$$

With Itvl = interval.

Example

Input	Interval	Output
32766.7	1	32767 Detected error = FALSE
32768	15	0 Detected error = TRUE
-32768	20	-32760 Detected error = FALSE
36.89	15	30 Detected error = FALSE
-47.98	-10	-50 Detected error = FALSE

Input	Interval	Output
-42.14	-10	-40 Detected error = FALSE
3456.78	80	3440 Detected error = FALSE
Between -4.99 to 4.99	10	0
Between 5 to 14.99	10	10

Input Pin Description

This table describes the input pins of the `Quantizer` function block:

Input	Data Type	Description
`i_rIput`	`REAL`	Input value Range: -32768...32767
`i_rItvl`	`REAL`	Quantization interval input value Range: $\pm 3.4e^{+38}$
`i_xErrRst`	`BOOL`	Reset the detected error. (On rising edge) (Optional)

Output Pin Description

This table describes the output pins of the `Quantizer` function block:

output	Data Type	Description
`q_rOput`	`REAL`	Output value Range: -32768...32767
`q_xErr`	`BOOL`	TRUE: Input limit exceed FALSE: No detected error

Chapter 34
Signal_Saturation: Limiting to Upper and Lower Saturation Limit

`Signal_Saturation` Function Block

Pin Diagram

This figure shows the pin diagram of the `Signal_Saturation` function block:

Functional Description

The `Signal_Saturation` function block limits the input signal to upper and lower saturation limit.

When low input value is more than the high value then the detected error output is TRUE and the output displays zero.

When the input exceeds the low/high input limit value, then `q_xIputLimExcd` is TRUE.

Input Pin Description

This table describes the input pins of the `Signal_Saturation` function block:

Input	Data Type	Description
`i_rIput`	`REAL`	Input value Range: $\pm 3.4e^{+38}$
`i_rLow`	`REAL`	Lower input value Range: $\pm 3.4e^{+38}$
`i_rHigh`	`REAL`	Higher input value Range: $\pm 3.4e^{+38}$
`i_xErrRst`	`BOOL`	Reset the detected error. (On rising edge) (Optional)

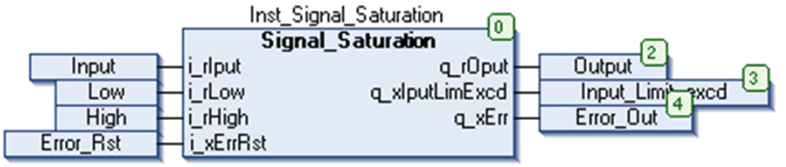
Output Pin Description

This table describes the output pins of the `Signal_Saturation` function block:

Output	Data Type	Description
`q_rOput`	`REAL`	Output value $\pm 3.4e^{+38}$
`q_xIputLimExcd`	`BOOL`	TRUE: Input value exceed limit value.
`q_xErr`	`BOOL`	TRUE: Input limit wrong FALSE: No detected error

Instantiation and Usage Example

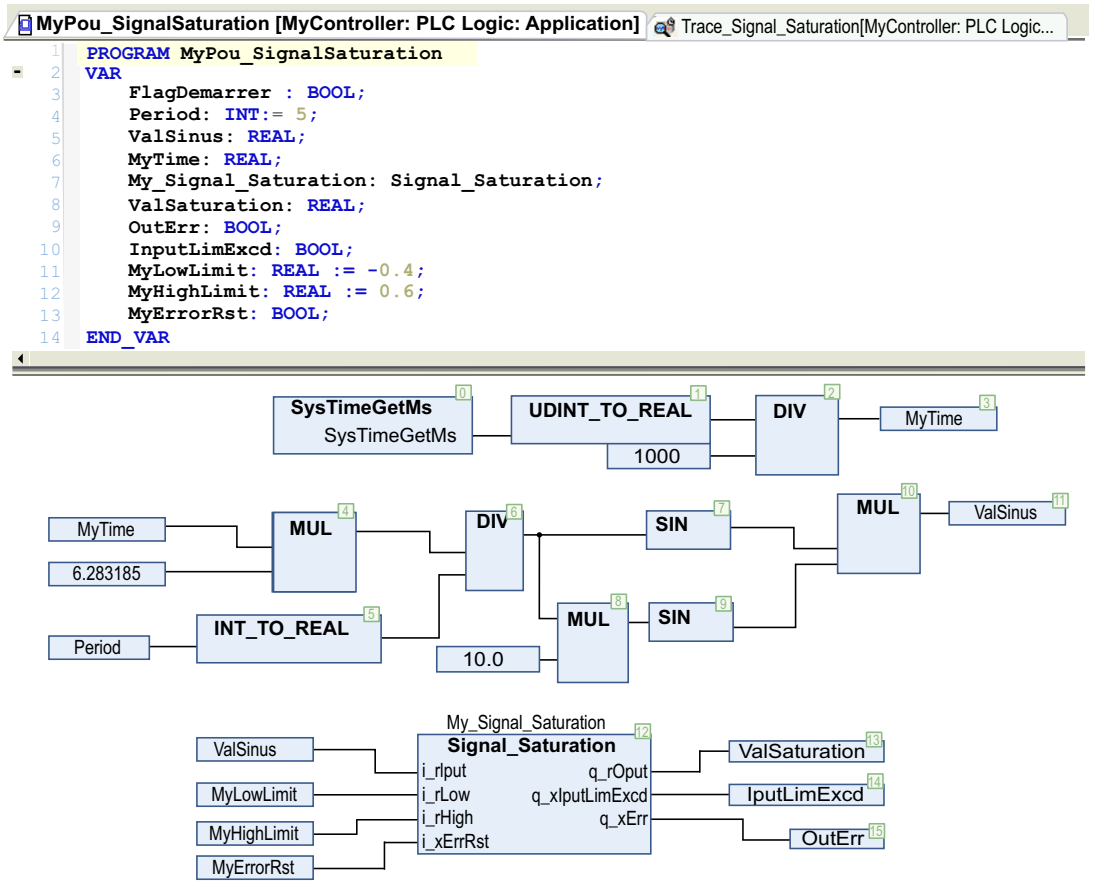
This figure shows an instance of the `Signal_Saturation` function block:



If input `i_rIput` is set to 4, `i_rLow` is set to 5 and `i_rHigh` is set to 10, then saturation output `i_rLow` value is 5 & `q_xIputLimExcd` is TRUE.

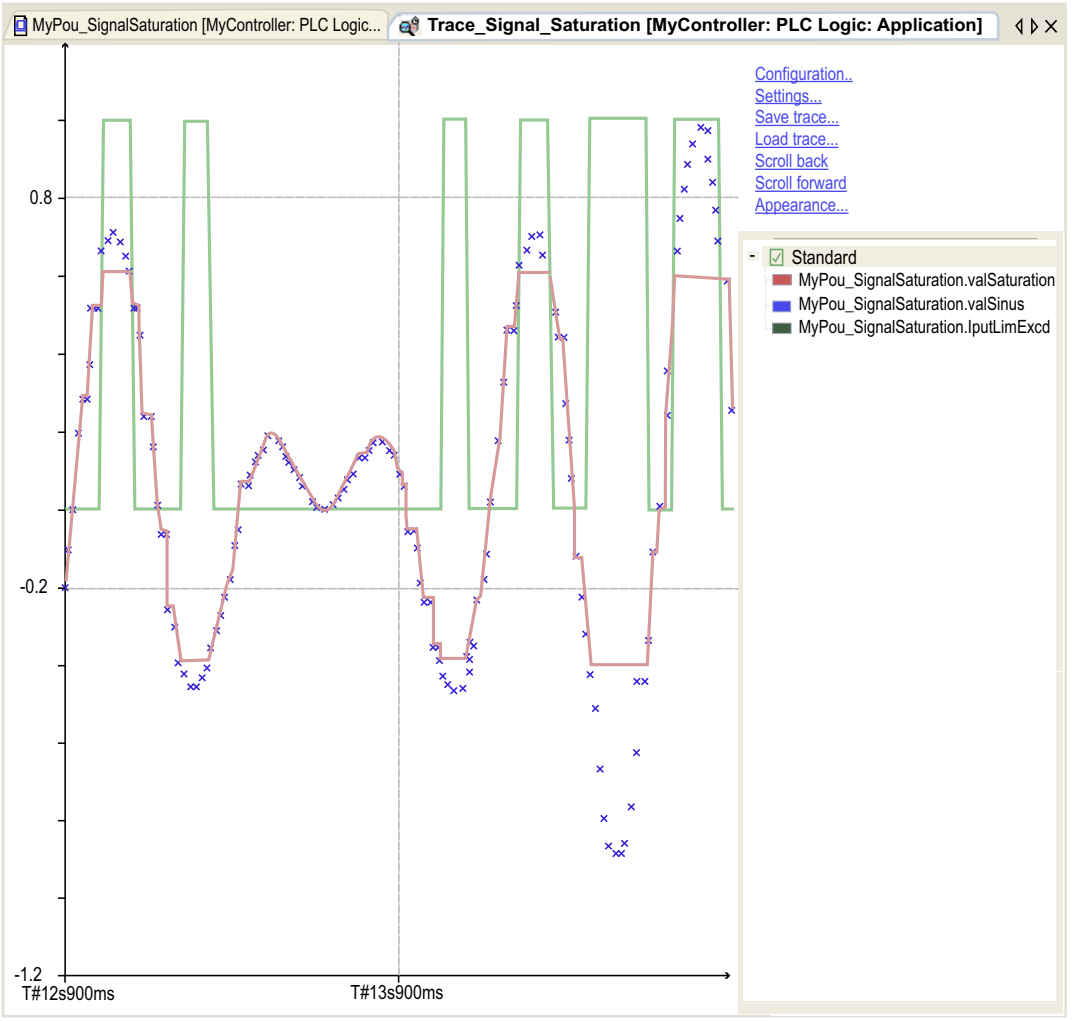
CFC Example

This figure shows the CFC example on `Signal_Saturation` implementation:



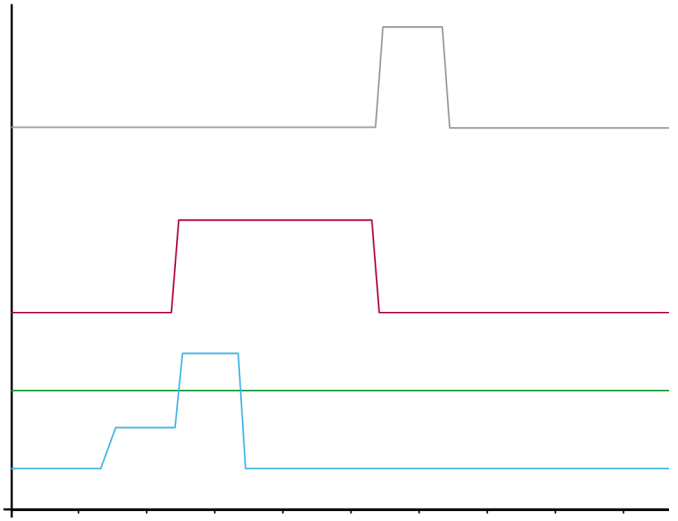
Timing Diagram

This figure shows the timing diagram for the `Signal_Saturation` function block:



Blue input signal
Red output signal, limited in the range [Low ; High]/[-0,4 ; +0,6].
Green `IputLimExcd`, TRUE when the input signal is out of the range.

This figure shows the timing diagram of `q_xErr` output:



Blue: `i_rLow` input signal
Green: `i_rHigh` input signal
Red: `q_xErr` output signal, TRUE as soon as `i_rLow` is higher than `i_rHigh`.
Gray: `i_xErrRst` input signal, reset the `q_xErr` output signal on rising edge while `i_rLow` is lower than `i_rHigh`.

Chapter 35
Signal_Statistics: Calculating Maximum, Minimum, Average and Variance

`Signal_Statistics` Function Block

Pin Diagram

This figure shows the pin diagram of the `Signal_Statistics` function block:

Functional Description

This function block calculates the maximum, minimum, average and variance of a series of input values.

This function block considers the input value in each controller scan cycle as a Sample.

Minimum Value

Minimum Output value is the value which is minimum amongst all the recorded samples.

Maximum value

Maximum Output value is the value which is maximum amongst all the recorded samples.

Average Value

The average value is equal to the sum of the observations (samples) divided by the number of observations (samples).

$$\bar{x} = \frac{1}{n}\left(\sum_{n} x_n\right)$$

Where:

- n = Number of samples recorded
- Xn = Input samples
- $\bar{x}$ = Calculated output

Variance Value

The variance is equal to the mean of the squares of samples minus the square of the mean (Average output value).

$$\bar{x} = \frac{1}{n}\left(\sum_{1}^{n} (x_n)^2\right) - \left(\frac{1}{n}\sum_{1}^{n} x_n\right)^2$$

Where:

- n = Number of samples recorded
- Xn = Input samples
- $\bar{x}$ = Calculated output

Example

- Statistics (Enable: = TRUE, Input: = 1, 2
- Minimum Output =1
- Maximum Output = 2
- Average = (1 + 2) / 2 = 1.5
- Variance = ((1 * 1 + 2 * 2) / 2) - (1.5 * 1.5) = 2.5 - 2.25 = 0.25

Input Pin Description

This table describes the input pins of the `Signal_Statistics` function block:

Input	Data Type	Description
`i_xEn`	`BOOL`	TRUE: FB enabled FALSE: FB Disabled
`i_rIput`	`REAL`	Bit position Range: $\pm 3.4e^{+38}$

Output Pin Description

This table describes the output pins of the `Signal_Statistics` function block:

output	Data Type	Description
`q_xActv`	`BOOL`	FB status output
`q_rMin`	`REAL`	Minimum value Range: $\pm 3.4e^{+38}$
`q_rMax`	`REAL`	Maximum value Range: $\pm 3.4e^{+38}$
`q_rAvge`	`REAL`	Average value Range: $\pm 3.4e^{+38}$
`q_rVrnc`	`REAL`	Variance value Range: $\pm 3.4e^{+38}$

Chapter 36
Check_Divisor: Checking for Zero Division Condition

Check_Divisor Function Block

Pin Diagram

This figure shows the pin diagram of the Check_Divisor function block:

Functional Description

The Check_Divisor function block checks for zero division condition.

If the divisor i_rDvsr is zero, then the output q_rChkDiv is 1, else if divisor not equal to 0, then output is equal to divisor.

Input Pin Description

This table describes the input pins of the Check_Divisor function block:

Input	Data Type	Description
i_rDvsr	REAL	Divisor output Range: ±3.4e^{+38}

Output Pin Description

This table describes the output pins of the Check_Divisor function block:

output	Data Type	Description
q_rChkDiv	REAL	Check division output Range: ±3.4e^{+38} **NOTE:** This output is not valid at the value 0.

Part VIII
Numerical Conversion Functions

Overview

This part describes the Numerical Conversion family.

What Is in This Part?

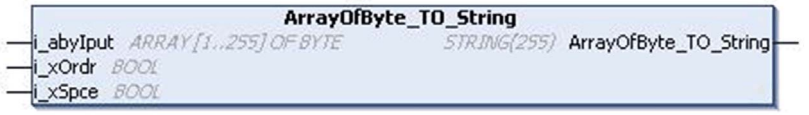
This part contains the following chapters:

Chapter 37
ArrayOfByte_TO_String: Converting Array in Byte Format to String Format

`ArrayOfByte_TO_String` Function

Pin Diagram

This figure shows the pin diagram of the `ArrayOfByte_TO_String` function:



Functional Description

The output String [255] is the set of string characters which corresponds to the ASCII value of input array given in Byte format.

If Order input is TRUE, then the order of characters in the output string corresponds to the order of bytes at the input array. This means there is a 1:1 correspondence between order of input bytes and order of string characters returned at output as explained in example 1.

If the Order input is FALSE, then the order of characters in the output string will be such that, the string character corresponding to ASCII value at input[1] is displayed in output position[2] of output[1..255]. The string character corresponding to ASCII value at input[2] will be displayed in output position[1] of output[1..255].

Similarly the string character corresponding to ASCII value at input[3] will be displayed in output position[4] of output[1..255]. The string character corresponding to ASCII value at input[4] will be displayed in output position[3] of output[1..255] as explained in example 2.

Only if Order input is FALSE and Space input is TRUE and the number of input bytes at the input is odd, then a space character will be added prior to the last string character of the output string as shown in example 3 and 4.

But if the Order input is TRUE, then the Space input has no impact on the output as shown in example 6.

Example 1

Input: ARRAY [1..255] OF BYTE = 72, 69, 76, 76, 79;

Order: TRUE

Space: FALSE

String: ’HELLO’

As shown above, the order of characters in the output string corresponds to the order of input bytes, that is the byte value at the first position of Array[1..255] is 72 which corresponds to the string value at the first position of the output which is H. The byte value at second position of Array[1..255] is 69 which corresponds to string value at second position of the output which is E and so on.

Example 2

Input: ARRAY [1..255] OF BYTE = 65, 66, 67, 68, 69, 70, 71;

ByteOrder: FALSE

InsertSpace: FALSE

String: ‘BADCFEG’

As shown above, the order of characters in the output string is changed, that is the byte value at first position of Array [1...255] is 65 which corresponds to the string value at second position of the output which is A. The byte value at second position of Array[1..255] is 66 which corresponds to the string value at first position of the output which is B. Similarly the byte value at third position of Array[1..255] is 67 which corresponds to the string value at fourth position of the output which is C. The byte value at fourth position of Array[1..255] is 68 corresponds to the string value at third position of the output which is D and so on.

Example 3

Input: ARRAY [1..255] OF BYTE = 72, 69, 76, 76, 79;

Order: FALSE

Space: TRUE

String: ‘EHLL O’

Example 4

Input: ARRAY [1..255] OF BYTE = 65, 66, 67, 68, 69, 70, 71;

Order: FALSE

Space: TRUE

String: ‘BADCFE G’

As shown above in examples 3 & 4, the number of inputs is 5 in example 3 and 7 in example 4. Since 5 and 7 are odd numbers, the Order input is FALSE and Space input is TRUE. Hence the string outputs are ’EHLL O’ AND ’BADCFE G’ respectively.

NOTE: However if the number of bytes at the input are 255, Order input is FALSE and Space input is TRUE. The Space input becomes insignificant as explained in example 5 below.

Example 5

Input: ARRAY [1..250] OF BYTE = 65 and ARRAY [251..255] OF BYTE = 66, 67, 68, 69, 70;

Order: TRUE

Space: TRUE/FALSE

String[1..250]: 'A' and String[251..255] = 'CBEDF'

As shown in the above example, if the number of bytes at the input is 255, the string output remains unaffected by the Space input

Example 6

Input: ARRAY [1..255] OF BYTE = 65, 66, 67, 68, 69, 70, 71;

Order: TRUE

Space: TRUE

String: 'ABCDEFG'

As shown above, if the Order input is TRUE, the space input becomes insignificant.

Input Pin Description

This table describes the input pins of the `ArrayOfByte_TO_String` function:

Input	Data Type	Description
`i_abyIput`	`ARRAY [0..255] OF BYTE`	Input value Range: 0...255
`i_xOrdr`	`BOOL`	TRUE: In order of input FALSE: Swaps higher and lower byte
`i_xSpce`	`BOOL`	TRUE: Inserts space when `i_xOrdr` is low FALSE: No space is inserted.

NOTE: `I_xSpce` will insert a space character just before the last output string character when the Order input is FALSE and the number of input bytes is odd.

Output Pin Description

This table describes the output pins of the `ArrayOfByte_TO_String` function:

Output	Data Type	Description
`ArrayOfByte_TO_String`	`STRING(255)`	Output of string characters

NOTE: It is mandatory for the user to define the size of the string output as [255], else the size is taken as 80 by default.

Instantiation and Usage Example

This figure shows an instance of the `ArrayOfByte_TO_String` function:

With Order Input and Without Space Input

If input is:

- `i_abyIput` [255]
  - Input [1] = 65
  - Input [2] = 66
  - Input [3] = 67
  - Input [4] = 68
  - Input [5] = 69
- `i_xOrdr`: TRUE
- `i_xSpce`: FALSE

The `ArrayOfByte_TO_String` displays ‘ABCDE’.

With Order Input and With Space Input

If input is:

- `i_abyIput` [255]
  - Input [1] = 65
  - Input [2] = 66
  - Input [3] = 67
  - Input [4] = 68
  - Input [5] = 69
- `i_xOrdr`: FALSE
- `i_xSpce`: TRUE

The `ArrayOfByte_TO_String` displays ‘BADC E’

Chapter 38
DT_AS_WORD: Converting Date and Time as Word

DT_AS_WORD Function Block

Pin Diagram

This figure shows the pin diagram of the DT_AS_WORD function block:

Functional Description

The DT_AS_WORD function block extracts data from date and converts to equivalent words.

The DATE_AND_TIME input is converted to output in the form of WORD having year, month, date, hour, minute and second separately.

Example

With the input DT#2008-08-15-11:05:30, outputs are:

- Output year: 2008
- Output month: 8
- Output day: 15
- Output hours: 11
- Output minutes: 5
- Output seconds: 30

Input Pin Description

This table describes the input pins of the DT_AS_WORD function block:

Input	Data Type	Description
i_dtDttm	DT	Date and time input Range: 1970-01-01-00:00:00... 2106-02-07-06:28:15

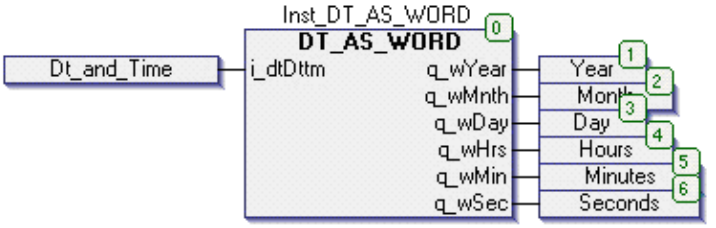
Output Pin Description

This table describes the output pins of the DT_AS_WORD function block:

Output	Data Type	Description
q_wYear	WORD	Year output Range: 1970...2106
q_wMnth	WORD	Month output Range: 1...12
q_wDay	WORD	Date output Range: 1...31
q_wHrs	WORD	Hours output Range: 1...23
q_wMin	WORD	Minutes output Range: 1...59
q_wSec	WORD	Seconds output Range: 1...59

Instantiation and Usage Example

This figure shows an instance of the DT_AS_WORD function block:



Operation of the function block is given in the below example:

- i_dtDttm: DT#2008-08-15-11:05:30
- q_wYear: 2008
- q_wMnth: 8
- q_wDay: 15
- q_wHrs: 11
- q_wMin: 5
- q_wSec: 30

Chapter 39
DWORD_AS_WORD: Splitting the Double Word into Two Words

DWORD_AS_WORD Function Block

Pin Diagram

This figure shows the pin diagram of the DWORD_AS_WORD function block:

Functional Description

The DWORD_AS_WORD function block converts an input value of data type DWORD to lower and higher outputs of type WORD.

The input double word i_dwIput is split into two words, higher q_wHigh and lower q_wLow words.

Input Pin Description

This table describes the input pins of the DWORD_AS_WORD function block:

Input	Data Type	Description
i_dwIput	DWORD	Input value Range: 0...4294967295

Output Pin Description

This table describes the output pins of the DWORD_AS_WORD function block:

Output	Data Type	Description
q_wLow	WORD	Lower word output value Range: 0...65535
q_wHigh	WORD	Higher word output value Range: 0...65535

Chapter 40
String_TO_ArrayOfByte: Output Array and ASCII Value of the Input String

`String_TO_ArrayOfByte` Function

Pin Diagram

This figure shows the pin diagram of the `String_TO_ArrayOfByte` function:

Functional Description

The `String_TO_ArrayOfByte` function is an output Array [255] of bytes is the ASCII value of the input String.

If the Order input is TRUE, then the order of the output values corresponds to the order of the string characters at the input. This means there is a 1:1 correspondence between the order of inputs and the order of ASCII value returned at the output as explained in example 1.

If the Order input is False, then the output is such that the ASCII value of string character at input[1] of input array[1..255] is displayed in position 2 of the output. The ASCII value of string character at input[2] of input array[1..255] is displayed in position 1 of the output. Similarly the ASCII value of string character at input[3] of input array[1..255] is displayed in position 4 of the output and the ASCII value of string character at input[4] of input array[1..255] is displayed in position 3 of the output as explained in example 2.

Example 1

If the Order input is TRUE then only output array is displayed in the order of string input as shown:

`i_sIput`='ABCDE'

`i_xOrdr`= TRUE

Then the string to array of byte output is:

- output [1] = 65
- output [2] = 66
- output [3] = 67
- output [4] = 68
- output [5] = 69
- output [6] = 0

As shown in the above example, Input [1] = A, its corresponding ASCII code is 65, displayed in output [1] position.

Similarly input [2] = B, its corresponding ASCII code is 66, displayed in output [2] position and so on.

Example 2

`i_sIput`='ABCDE'

`i_xOrdr`= FALSE

Then the string to array of byte output is:
- output [1] = 66
- output [2] = 65
- output [3] = 68
- output [4] = 67
- output [6] = 0
- output [5] = 69

As shown in the above example,

Input [1] = A, its corresponding ASCII code is 65, displayed in output [2] position.

Input[2] = B, and its corresponding ASCII code is 66, displayed in output [1] position.

Similarly input [3] = C, its corresponding ASCII code is 67, displayed in output [4] position.

Input [4] = D, its corresponding ASCII code is 68, displayed in output [3] position.

Similarly Input [5] = E, its corresponding ASCII code is 69, displayed in output [6] position.

Input [6] = (space), its corresponding ASCII code is " " (that is one blank space character) is displayed in output [5] position.

NOTE: However if the number of bytes at the input is 255, Order input is FALSE. Then the last ASCII value remains in the same position (refer example 3 below).

Input:
- `i_sIput` [1...250]='A'
- `i_sIput` [251...255]='BCDEF'

Order: FALSE

Output
- Output [1...250]:='65'
- Output [251...255]='CBEDF'

Input Pin Description

This table describes the input pins of the `String_TO_ArrayOfByte` function:

Input	Data Type	Description
`i_sIput`	`STRING [1...255]`	Input string value (1...255)
`i_xOrdr`	`BOOL`	TRUE: Output in order of input FALSE: Output swaps higher and lower byte.

NOTE: It is mandatory for the user to define the size of the string input[255], else the size is taken as 80 by default.

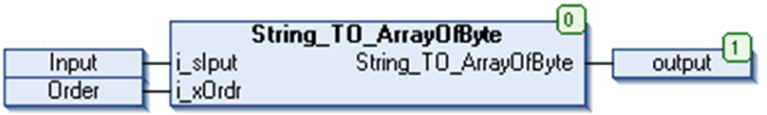
Output Pin Description

This table describes the output pins of the `String_TO_ArrayOfByte` function:

Output	Data Type	Description
String_TO_Array OfByte	`ARRAY [0...255] OF BYTE`	Array of ASCII values Range: 0...255

Instantiation and Usage Example

This figure shows an instance of the the `String_TO_ArrayOfByte` function:



With Order Input

`i_sIput` [255]:

- Input [1] = A
- Input [2] = B
- Input [3] = C
- Input [4] = D
- Input [5] = E

`i_xOrdr`: TRUE

The `String_TO_ArrayOfByte` displays ’65, 66, 67, 68, 69’

Without Order Input

`i_sIput` [255]:

- Input [1] = A
- Input [2] = B
- Input [3] = C
- Input [4] = D
- Input [5] = E

`i_xOrdr`: FALSE

The `String_TO_ArrayOfByte` displays ’66, 65, 68, 67, 69’

Chapter 41
WORD_AS_DWORD: Shifting Higher Word and Adding Lower Word

WORD_AS_DWORD Function Block

Pin Diagram

This figure shows the pin diagram of the WORD_AS_DWORD function block:

Functional Description

The WORD_AS_DWORD function block merges two input values of data type WORD into a single output of type DWORD.

The higher word input i_wHigh is shifted to the left by 4 nibbles and adds the lower word input i_wLow to obtain a Dword output q_dwOput.

Input Pin Description

This table describes the input pins of the WORD_AS_DWORD function block:

Input	Data Type	Description
i_wLow	WORD	Lower word input value Range: 0...65535
i_wHigh	WORD	Higher word input value Range: 0...65535

Output Pin Description

This table describes the output pins of the WORD_AS_DWORD function block:

Output	Data Type	Description
q_dwOput	DWORD	Output Dword value Range: 0...4294967295

Part IX
Physical Conversion

Overview

This part describes the Physical Conversion family.

What Is in This Part?

This part contains the following chapters:

Chapter 42
Celsius_TO_Fahrenheit: Converting Celsius to Fahrenheit

`Celsius_TO_Fahrenheit` Function

Pin Diagram

This figure shows the pin diagram of the `Celsius_TO_Fahrenheit` function:

Functional Description

The `Celsius_TO_Fahrenheit` function converts temperature in Celsius to Fahrenheit.

Use `Fahrenheit_TO_Celsius` for the reverse process.

Formula: T_Fahrenheit = [(T_Celcius * 1.8) + 32]

Input Pin Description

This table describes the input pins of the `Celsius_TO_Fahrenheit` function:

Input	Data Type	Description
`i_rIput`	`REAL`	Input value in Celsius Range: ±1.89e^{38} (higher values result INFINITY at the output).

Output Pin Description

This table describes the output pins of the `Celsius_TO_Fahrenheit` function:

Output	Data Type	Description
`Celsius_TO_Fahrenheit`	`REAL`	Output value in Fahrenheit

Chapter 43
Celsius_TO_Kelvin: Converting Celsius to Kelvin

Celsius_TO_Kelvin Function Block

Pin Diagram

This figure shows the pin diagram of the Celsius_TO_Kelvin function block:

Functional Description

The Celsius_TO_Kelvin function block converts the value of Celsius unit of REAL type to Kelvin unit. This result will be a REAL number.

The i_rIput pin is used to enter Celsius.

The q_rOput pin returns the equivalent Kelvin value in REAL data type.

Formula: Kelvin = Celsius + 273.15

Input Detected Error

The q_xErr pin becomes TRUE if invalid Celsius value is entered in pin i_rIput and the pin q_rOput returns to 0 as the temperature in Kelvin unit cannot be less than 0.

This detected error pin is reset on valid input entry.

Input Pin Description

This table describes the input pins of the Celsius_TO_Kelvin function block:

Input	Data Type	Description
i_rIput	REAL	Input value in Celsius Range: -273.15...3.4e^{+38}

Output Pin Description

This table describes the output pins of the `Celsius_TO_Kelvin` function block:

Output	Data Type	Description
`q_xErr`	`BOOL`	TRUE: Invalid input FALSE: Valid input
`q_rOput`	`REAL`	Output value in Kelvin Range: 0...3.4e^{+38}

The `i_rIput` input cannot be set to less than -273.15 because the equivalent Kelvin value is less than 0 which is theoretically not possible.

Chapter 44
Fahrenheit_TO_Celsius: Converting Fahrenheit to Celsius

`Fahrenheit_TO_Celsius` Function

Pin Diagram

This figure shows the pin diagram of the `Fahrenheit_TO_Celsius` function:

Functional Description

The `Fahrenheit_TO_Celsius` function converts temperature in Fahrenheit to Celsius.

Use `Celsius_TO_Fahrenheit` for the reverse process.

Formula: T_Celcius = [(T_Fahrenheit - 32) / 1.8]

Input Pin Description

This table describes the input pins of the `Fahrenheit_TO_Celsius` function:

Input	Data Type	Description
`i_rIput`	`REAL`	Input value in Fahrenheit Range: $\pm 3.4e^{+38}$

Output Pin Description

This table describes the output of the `Fahrenheit_TO_Celsius` function:

Output	Data Type	Description
`Fahrenheit_TO_Celcius`	`REAL`	Output value in Celsius Range: $\pm 1.89e^{+38}$

Chapter 45
Frequency_TO_Period: Calculating Period of Time of Given Frequency

Frequency_TO_Period Function

Pin Diagram

This figure shows the pin diagram of the Frequency_TO_Period function:

Functional Description

The Frequency_TO_Period function converts frequency (Hertz) value of type REAL to time. This result is of TIME type.

The period of time is calculated with the given frequency. The frequency is set in i_rIput pin in REAL data format. The equivalent time value is returned in Frequency_TO_Period pin in TIME data format.

Period = 1 / Frequency

NOTE: If the input is not in the previous range, the output is zero.

Input Pin Description

This table describes the input pins of the Frequency_TO_Period function:

Input	Data Type	Description
i_rIput	REAL	Input Frequency 0.0...1000.0Hz

Output Pin Description

This table describes the output pins of the Frequency_TO_Period function:

Output	Data Type	Description
Frequency_TO_Period	TIME	Period of time of the frequency input. 0...4294967295 ms

Chapter 46
Kelvin_TO_Celsius: Converting Kelvin to Celsius

Kelvin_TO_Celsius Function Block

Pin Diagram

This figure shows the pin diagram of the Kelvin_TO_Celsius function block:

Functional Description

The Kelvin_TO_Celsius function block converts the value in Kelvin unit of type REAL to Celsius unit. The result is a REAL number.

The pin i_rIput is used to enter Kelvin.

The pin q_rOput returns the equivalent Celsius value in REAL data type.

Formula: Celsius = Kelvin – 273.15

Input Detected Error

The q_xErr pin of type BOOL becomes TRUE if the invalid Kelvin value (ie < 0) is entered in the pin i_rIput and the pin q_rOput returns –273.15, because the equivalent Celsius value for the minimum Kelvin value is –273.15.

This detected error pin is reset on valid input entry.

Input Pin Description

This table describes the input pins of the Kelvin_TO_Celsius function block:

Input	Data Type	Description
i_rIput	REAL	Input value in Kelvin Range: 0...3.4e^{+38}

Output Pin Description

This table describes the output pins of the `Kelvin_TO_Celsius` function block:

Output	Data Type	Description
`q_xErr`	`BOOL`	TRUE: Invalid input. FALSE: Valid input.
`q_rOput`	`REAL`	Output value in Celsius Range: -273.15...$3.4e^{+38}$

Limitations

The `i_rIput` input cannot be set to less than 0 because, theoretically Kelvin value cannot be less than 0.

Chapter 47
Period_TO_Frequency: Calculating Frequency of Given Time

Period_TO_Frequency Function

Pin Diagram

This figure shows the pin diagram of the Period_TO_Frequency function:

Functional Description

The Period_TO_Frequency function converts time of type TIME to frequency(Hertz).This result is a REAL number.

This function calculates the frequency of given period of time. Time is set in i_rIput pin in TIME data format. The equivalent frequency value is returned in Period_TO_Frequency pin in REAL data format.

Frequency = 1 / Period

Input Pin Description

This table describes the input pins of the Period_TO_Frequency function:

Input	Data Type	Description
i_tIput	TIME	Input time value Range: 0...4294967295 ms

NOTE: If the input is not in the previous range, the output will be zero.

Output Pin Description

This table describes the output pins of the Period_TO_Frequency function:

Output	Data Type	Description
Period_TO_Frequency	REAL	Equivalent frequency of the time input Range: 0...1000 Hz

Part X
Utilities

Overview

This part describes the utilities function block family.

What Is in This Part?

This part contains the following chapters:

Chapter 48
Hour_Meter: Accumulating Operating Hours

Overview

This chapter describes the `Hour_Meter` function block.

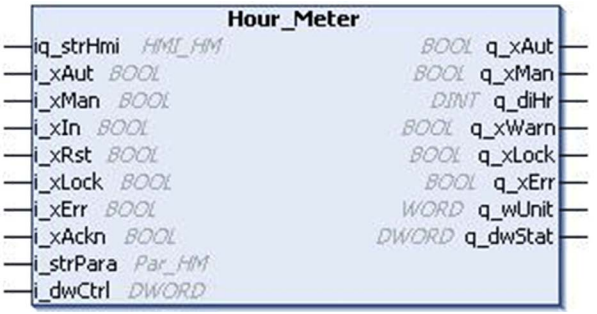
What Is in This Chapter?

This chapter contains the following topics:

Hour_Meter Function Block

Pin Diagram

This figure shows the pin diagram of the Hour_Meter function block:



Functional Description

The Hour_Meter function block is used for accumulating the operating hours of various devices.

Limitations

- If an error is detected, time is not calculated for the period till the detected error is acknowledged after which time calculation resumes from the value at the arrival of detected error. Hence, if the device for which UP time is being calculated is active during the error detected state, then the accumulated time is lesser than the actual time.
- For a wrong value of time unit specified in the variable i_strPara.wTypeTime, the function block displays the previous value of calculated time when the time unit input is correct, but the function block does not inform the user about this erroneous condition.
- Even if the block is locked by the external Interlock input, the function block can receive, generate and display a detected error.
- In Locked mode, the function block can reset the detected error by receiving the acknowledgement input.
- The calculated time value at the output is only in seconds or minutes or hours. The user should convert it into a format like HH:MM:SS if required.
- The structure variable i_strPara holds the warning time value and the time unit. The user must take special precaution not to accidentally change the time units as this can result in false alarm generation.

Operation Modes

The accumulation can take place either in manual mode or automatic mode:

- **Automatic Mode:** The automatic mode is selected through the input pin `i_xAut`. When the input `i_xIn` is set to TRUE the block accumulates the time and stops when the `i_xIn` is set to FALSE. The accumulated time is available at the output pin `q_diHr`.
- **Manual Mode:** The Manual mode is activated by the pin `i_xMan`. When the input `i_xIn` is set to TRUE the block accumulates the time and stops when the `i_xIn` is set to FALSE.The accumulated time is available at the output pin `q_diHr`. The accumulation can be inhibited by the command bit `i_dwCtrl`.

The block is de-activated on controller start and remains in the specified mode until a new one is selected. If both inputs are set to 1, then the operation mode is invalid.

Resetting Value

The reset of the output `q_diHr` is executed by a rising edge at the input `i_xRst` in automatic mode or by a command bit in manual mode.

The reset value of the output `q_diHr` is set to the value `i_strPara.diSp` (Set Point). Additionally the detected signal `q_xWarn` is set, when the output `q_diHr` exceeds the detected error limit specified by the parameter `i_strPara.diWaitTime`.

Setting Output Value Type

The parameter `i_strPara.wTypeTime` sets the unit of the output value. The selectable are seconds, minutes and hours. The accumulation function does not depend on this value, but is always done on the base of seconds.

Running Conditions

The counting takes place only, if the interlock input `i_xLock` is set to FALSE. An active interlock signal inhibits the operation of the hour meter. An active interlock is indicated at the output `q_xLock`.

The function block sets the detected error signal, if the detected error input `i_xErr` is set to TRUE (external detected error) or if the operation mode is invalid (internal detected errors). The detected errors are indicated in the HMI. To reset the detected error output the detected error has to be acknowledged by a rising edge on the input `i_xAckn` or by using bit 16 of the signal `i_dwCtrl`.

Input Pin Description

Input Pin Description

This table describes the input pins of the `Hour_Meter` function block:

Input	Data Type	Description
`i_xAut`	`BOOL`	TRUE: Auto mode enabled FALSE: Disabled (factory setting)
`i_xMan`	`BOOL`	TRUE: Manual mode enabled FALSE: Disabled (factory setting)
`i_xIn`	`BOOL`	TRUE: Block accumulates the time FALSE: Disabled (factory setting)
`i_xRst`	`BOOL`	TRUE: Sets the output back to the preset value entered at input `i_strPara`. FALSE: Disabled (factory setting) (Optional)
`i_xLock`	`BOOL`	Interlock input for operation TRUE: Interlock is active FALSE: No Interlock. (factory setting) (Optional)
`i_xErr`	`BOOL`	TRUE: External detected error is active FALSE: No external detected error (factory setting)
`i_xAckn`	`BOOL`	Acknowledgement is done with a rising edge. Input to acknowledge internal and external detected errors indicated at the output `q_xErr`.
`i_strPara`	`STRUCT Par_HM`	Structure with parameters for this block. Refer to the *(see page 267)*`Par_HM` description.
`i_dwCtrl`	`DWORD`	Command bits to interact from the HMI Range: 0...4294967295 Refer to the control word bit description *(see page 268)*.

Output Pin Description

Output Pin Description

This table describes the output pins of the `Hour_Meter` function block:

Output	Data Type	Description
`q_xAut`	`BOOL`	TRUE: Automatic mode enabled FALSE: Disabled
`q_xMan`	`BOOL`	TRUE: Manual mode enabled FALSE: Disabled
`q_diHr`	`DINT`	Accumulated operating time in seconds, minutes or hours. Range: -2147483648...2147483647
`q_xWarn`	`BOOL`	TRUE: Signal that the time at hour has exceeded a warn time value FALSE: Disabled.
`q_xLock`	`BOOL`	TRUE: Interlock is active. FALSE: No interlock Indicates that the operation is blocked by an interlock (input `i_xLock`)
`q_xErr`	`BOOL`	TRUE: detected error is active FALSE: No detected error
`q_wUnit`	`WORD`	Indicates the unit of the displayed operating time at the output hour: ● 16#01: Seconds ● 16#02: Minutes ● 16#04: Hours
`q_dwStat`	`DWORD`	Status bits to be displayed in the HMI Range: 0...4294967295

Input – Output Pin

Input - Output from HMI

This table describes the Input – Output pin of the `Hour_Meter` function block:

Input - Output	Data Type	Description
`iq_strHmi`	`STRUCT HMI_HM`	Structure to interface with the HMI Refer to used structures *(see page 267)*.

Structures Used

Par_HM

Structure Element	Type	Description
diSp	DINT	Preset value for the hour meter time output used on reset
diWaitTime	DINT	Time value for activating the detected error signal
wTypeTime	WORD	Set the accumulated time at the output in seconds, minutes or hours: ● 16#01: Seconds ● 16#02: Minutes ● 16#04: Hours

HMI_HM

Structure Element	Type	Description
diVal	DINT	Accumulated operating time in seconds, minutes or hours.
diSp	DINT	Preset value for the hour meter time output used on reset
diWaitTime	DINT	Time value for activating the detected error signal
wTypeTime	WORD	Indicating the unit of the displayed operating time at the output Hour

Control Word Bit Description

Functionality

This table describes the control word bits:

Bit Position	Description
0...3	Not used
4	Reset the output `q_diHr` to value at `i_strPara.diSp`
5	Pause time counting
6...15	Not used
16	Change in this bit will acknowledge detected error.
17...31	Not used

Status Word

Functionality

This table describes the status word bits:

Bit Position	Description
0	Auto mode is active
1	Manual mode is active
2	No mode is selected
3	Function block is locked by interlock input `i_xLock`
4	Not used
5	Time counting is paused
6	Operational time at `i_strPara.diWaitTime` is exceeded.
7...15	Not used
16	Detected error is reset
17	Detected error is present
18...23	Not used
24	Internal detected error is present
25	External detected error is present
26...31	Not used

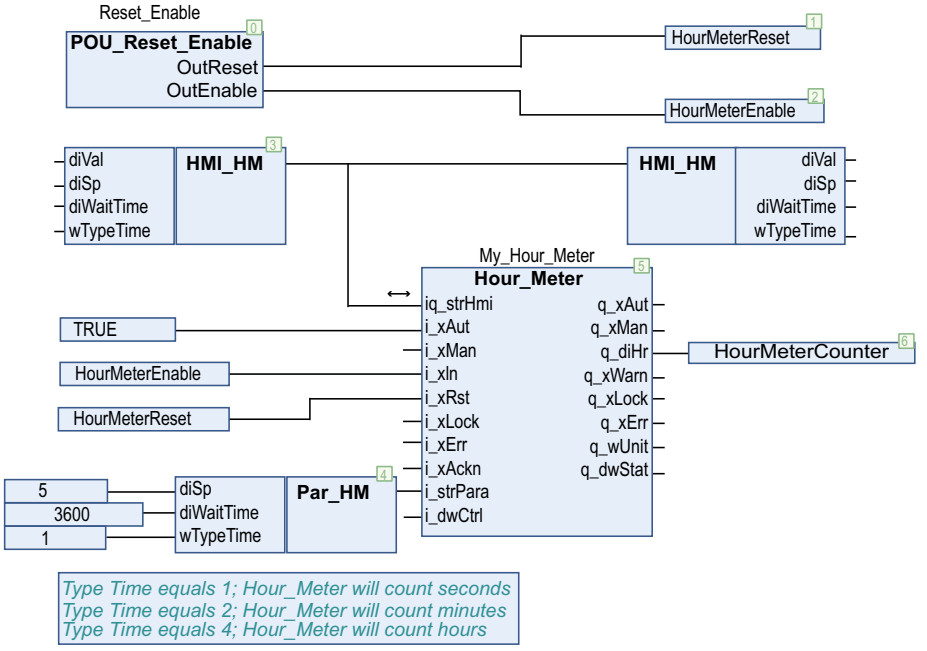
Instantiation and Usage Example

Instantiation and Usage Example

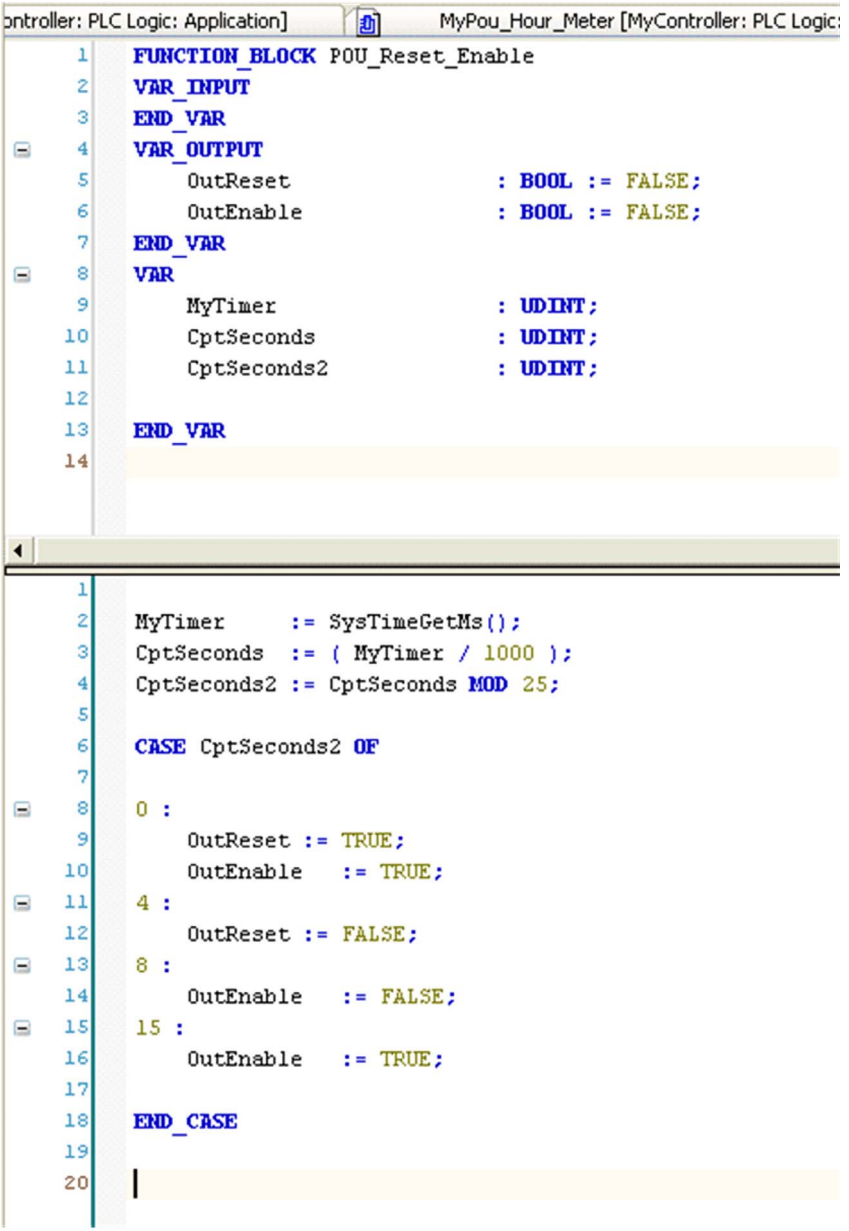
The following program periodically resets and enables the input of `Hour_Meter` function block:

Trace_Hour_Meter [MyController: PLC...] | **MyPou_Hour_Meter [MyController: PLC Logic: Application]**

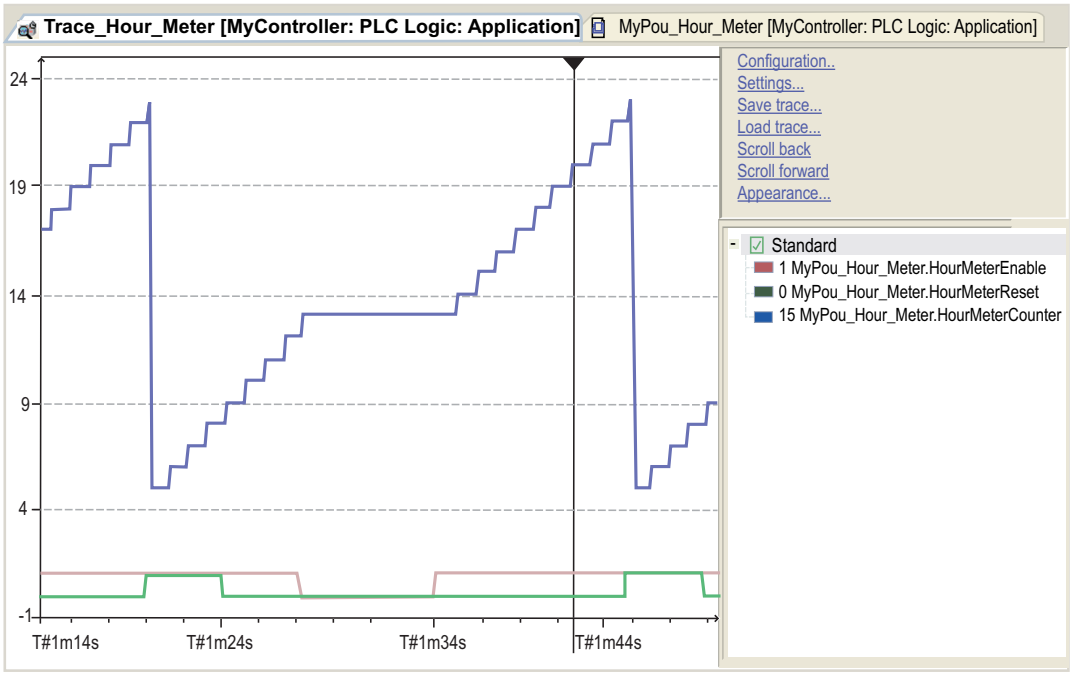
```
1  PROGRAM MyPou_Hour_Meter
2  VAR
3      FlagStart           : BOOL;
4      Reset_Enable        : POU_Reset_Enable;
5      My_Hour_Meter       : Hour_Meter;
6      HourMeterEnable     : BOOL;
7      HourMeterReset      : BOOL;
8      HourMeterCounter    : DINT;
9  END_VAR
```



`HourMeterReset` and `HourMeterEnable` are managed with the following POU:



Every 25 seconds, the data `HourMeterCounter` is reset with an initial value of 5. When `HourMeterReset` is FALSE, the counter holds its current value.



Blue `HourMeterCounter`
Green `HourMeterReset`
Red `HourMeterEnable`

In this sample, the cycle time of the POU in the MAST has no impact. For this sample, the periodicity is 100 milliseconds.

Chapter 49
Operation_Mode: Selecting Operating Mode

Overview

This chapter describes the `Operation_Mode` function block.

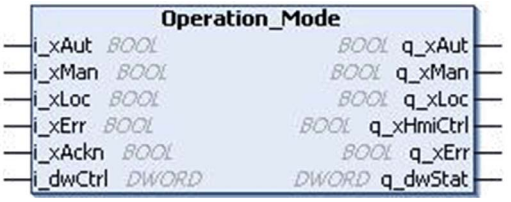
What Is in This Chapter?

This chapter contains the following topics:

Operation_Mode Function Block

Pin Diagram

This figure shows the pin diagram of the Operation_Mode function block:



Functional Description

The Operation_Mode function block is used for selecting between auto and manual operating modes from two different sources:

- Switches / controller program
- HMI

Limitations

- If no operation mode is currently selected, then the previous active mode persists. For example, if auto mode with local control was set previously, then upon resetting the auto input persists till another mode is set.
- The local mode has higher priority than the HMI control. A switch in operating mode does not take place automatically when local mode is reset and HMI control is previously set along with local mode.

Local Mode

The local mode can be activated with auto or manual mode. The local mode is activated by using the input i_xLoc and prohibits manual interaction from the HMI via control word input i_dwCtrl.

With local mode active, the operating mode can be activated by using the inputs i_xAut and i_xMan:

- If i_xAut is set the automatic mode is activated and indicated at the output q_xAut.
- If i_xMan is set the manual mode is activated and indicated at the output q_xMan.

If local mode is not active, then by setting the bits of i_dwCtrl the operating modes can also be activated from the HMI.

NOTE: When q_xHmiCtrl is set, the inputs i_xAut and i_xMan are ignored

Priority

The i_xLoc has a higher priority than the i_dwCtrl command word. So that once the i_xLoc is set, the operating mode is again activated by the inputs i_xAut and i_xMan.

Resetting a Detected Error

The block generates an invalid operation mode, if both auto and manual modes are selected (internal detected error) and displays at output `q_xErr`. It also sets the detected error signal, if the detected error input `i_xErr` is set to 1 (external detected error). Detected errors are indicated in the bits of status word `q_dwStat`. To reset the detected error output the detected error has to be acknowledged by a rising edge on the **input Ack** or by using the acknowledgement bit of the input `i_dwCtrl`.

Input Pin Description

Input Pin Description

This table describes the input pins of the `Operation_Mode` function block:

Input	Data Type	Description
`i_xAut`	`BOOL`	TRUE: Automatic mode enabled FALSE: Disabled (factory setting)
`i_xMan`	`BOOL`	TRUE: Manual mode enabled. FALSE: Disabled. (factory setting)
`i_xLoc`	`BOOL`	TRUE: Local mode enabled FALSE: Disabled. (factory setting)
`i_xErr`	`BOOL`	TRUE: External detected error is active. FALSE: No external detected error. (factory setting)
`i_xAckn`	`BOOL`	Acknowledgement is done with a rising edge. Input to acknowledge internal and external detected errors indicated at the output `q_xErr`.
`i_dwCtrl`	`DWORD`	Command bits to interact from the HMI Range: 0...4294967295 Refer to the status word description *(see page 278)*

Output Pin Description

Output Pin Description

This table describes the output pins of the `Operation_Mode` function block:

Output	Data Type	Description
`q_xAut`	`BOOL`	TRUE: Automatic mode enabled FALSE: Disabled
`q_xMan`	`BOOL`	TRUE: Manual mode enabled FALSE: Disabled
`q_xLoc`	`BOOL`	TRUE: Local mode enabled The operating mode is not changeable by the HMI and function blocks cannot be operated from the HMI. FALSE: Disabled
`q_xHmiCtrl`	`BOOL`	TRUE: Operating mode is given by the HMI. `q_xHmiCtrl` is overwritten by local mode. FALSE: Disabled
`q_xErr`	`BOOL`	TRUE: Detected error is active. FALSE: No detected error
`q_dwStat`	`DWORD`	Status bits to be displayed in the HMI Range: 0...4294967295 Refer to the status word description *(see page 279)*.

Control Word Bit Description

Functionality

This table describes the control word bits:

Bit Position	Description
0	Set automatic mode
1	Set manual mode
2, 3	Not used
4	Set HMI Control active. Only after this bit is set, selections via bit 0 and bit 1 will take place
5...15	Not used
16	Rising edge of this bit gives acknowledgment to detected error.
17...31	Not used

This table shows the truth table:

i_xAut	i_xMan	i_xLoc	i_dwCtrl			q_xAut	q_xMan	q_xLoc	q_xHmiCtrl	q_xErr
			bit0 Aut	bit1 Man	bit4 HMI					
0	0	0	0	0	0	0	0	0	0	0
0	0	1	X	X	X	0	0	1	0	0
1	1	1	X	X	X	0	0	1	0	1
1	0	1	X	X	X	1	0	1	0	0
0	1	1	X	X	X	0	1	1	0	0
X	X	1 →0	X	X	0	PS	PS	0	0	0
X	X	0	0	0	1	0	0	0	1	0
X	X	0	1	0	1	1	0	0	1	0
X	X	0	0	1	1	0	1	0	1	0
X	X	0	X	X	1 →0	PS	PS	0	0	0
X	X	0	1	1	1	0	0	0	1	1
PS Previous State										

Status Word

Functionality

This table describes the status word bits:

Bit Position	Description
0	Auto mode is active
1	Manual mode is active
2	Local mode is active
3	Not used
4	HMI Control mode is active
5...15	Not used
16	Indicates reset of detected error
17	Detected error is present
18...23	Not used
24	Internal detected error is present
25	External detected error is present
26...31	Not used

Part XI
Valve Control

Overview

This part describes the valve control function library.

What Is in This Part?

This part contains the following chapters:

Chapter 50
Bistable_Valve: Controlling the Bistable Valves

Overview

This chapter describes the `Bistable_Valve` function block.

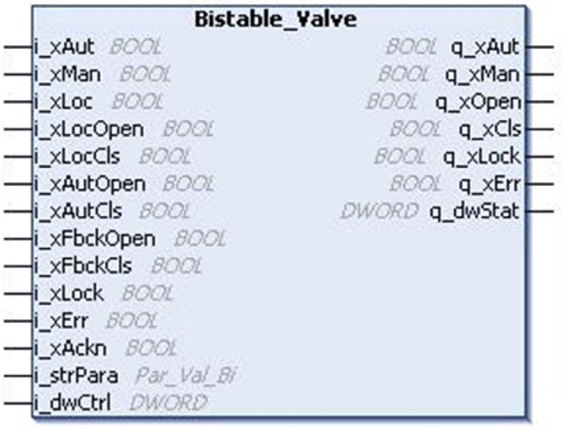
What Is in This Chapter?

This chapter contains the following topics:

Bistable_Valve Function Block

Pin Diagram

This figure shows the pin diagram of the Bistable_Valve function block:



Functional Description

The Bistable_Valve function block is used for controlling the bistable valve.

Operation Modes

The Bistable_Valve function block supports three operating modes:

- **Automatic Mode:** The automatic mode is activated by the input pin i_xAut. In this mode, the valve is opened and closed through the inputs i_xAutOpen and i_xAutCls respectively, regardless of the local mode being activated or not.
- **Manual Mode:** The manual mode is activated by the pin i_xMan.
  Case 1: Local mode is not activated. The valve is opened and closed through the bit commands of the signal i_dwCtrl.
  Case 2: Local mode is activated. The valve is opened and closed through the input signals i_xLocOpen and i_xLocCls respectively.
- **Local Mode:** The local mode is activated by an input pin i_xLoc and is set additionally to the automatic or manual mode. The local mode does not influence the automatic mode, but changes the source for manual operation.

Output Behavior

The output q_xOpen remains active as long as the feedback signal i_xFbckOpen remains low. Also, the output q_xCls remains active as long as the feedback signal i_xFbckCls remains low. This output behavior is valid for manual and local modes.

Controller Start Up Behavior

The block is de-activated on controller start and remains in the same operation mode, unless a new one is selected. If both automatic and manual modes are selected simultaneously (inputs `i_xAut` and `i_xMan` are set to 1), the operation mode is invalid which is indicated at the `q_xErr` output.

Supervising the Valve

The position of the valve is supervised by the feedback signals `i_xFbckOpen` and `i_xFbckCls`. Once the operation is started, the feedback inputs must signal the right position of the valve within a defined time. If this time exceeds, then the block indicates a detected error. The time can be set through the structure element iFbckDly at input `i_strPara`.

When both open and close feedback signals are missing (`i_xFbckOpen` and `i_xFbckCls` are set to 0), and the position of the valve is unknown (`QOpen_bi` and `QClose_bi` set to 0), an unknown position error is detected.

When the input `xFbckEn` is FALSE, then the time supervising is NOT enabled. Refer to the Output Behavior *(see page 284)*.

Operating the Valve

The valve can be operated only if the input `i_xLock` is set to 0. An active interlock signal inhibits the operation of the valve. An active interlock is indicated by the output `q_xLock`.

The valve can only be operated if the output `q_xErr` is set to 0. An active detected error signal inhibits the operation of the valve.

Detected Error Management

The output `q_xErr` is high, only if an error is detected. The detected error can be:

- Internal detected error (invalid operation mode, missing feedback signal or unknown position).
- External detected error

The detected errors are indicated in the HMI as alarms. If an interlock or an error is detected during the operation of the valve, the behaviour of the function block depends on the structure element `i_strPara.xFrceEn` at the input `i_strPara`. If this element is set to 1, the block enforces the valve to move in to the default position, and the corresponding output is high (`q_xOpen` or `q_xCls`) for the duration of `i_strPara.iFbckDly` seconds. Otherwise the operation is stopped and has to be restarted after the interlock is gone.

To reset the `q_xErr`, the detected error has to be acknowledged by a rising edge on the input `i_xAckn` or by using bit 16 of the signal `i_dwCtrl`.

Setting Default Position

The default position of the valve can be set by `i_strPara.xPosDflt`. This description assumes Close as the default. If `i_strPara.xPosDflt` is set to 1, Open is the default position.

Input Pin Description

Input Pin Description

This table describes the input pins of the `Bistable_Valve` function block:

Input	Data Type	Description	Remarks
`i_xAut`	`BOOL`	TRUE: Automatic mode enabled FALSE: Disabled	
`i_xMan`	`BOOL`	TRUE: Manual mode enabled FALSE: Disabled	
`i_xLoc`	`BOOL`	TRUE: Local mode enabled FALSE: Disabled	
`i_xLocOpen`	`BOOL`	Rising edge from 0 to 1 manually opens the valve in local mode	Manual and local mode to be set to 1 simultaneously.
`i_xLocCls`	`BOOL`	Rising edge from 0 to 1 manually closes the valve in local mode.	Manual and local mode to be set to 1 simultaneously.
`i_xAutOpen`	`BOOL`	Rising edge from 0 to 1 opens the valve in automatic mode.	
`i_xAutCls`	`BOOL`	Rising edge from 0 to 1 closes the valve in automatic mode.	
`i_xFbckOpen`	`BOOL`	TRUE: Open feedback signal is active. FALSE: No open feedback	
`i_xFbckCls`	`BOOL`	TRUE: Close feedback signal is active. FALSE: No close feedback	
`i_xLock`	`BOOL`	TRUE: Interlock is active FALSE: No interlock (Optional)	
`i_xErr`	`BOOL`	TRUE: External detected error is active. FALSE: No external detected error	
`i_xAckn`	`BOOL`	Acknowledgement is done with a rising edge.	Input to acknowledge internal and external detected errors indicated at the output `q_xErr`.
`i_strPara`	`STRUCT Par_Val_Bi`	Structure with parameters for this block.	Refer to the used structures *(see page 288)* description.
`i_dwCtrl`	`DWORD`	Command bits to interact from the HMI Range: 0...4294967295	Refer to the control word *(see page 289)* description

Output Pin Description

Output Pin Description

This table describes the output pins of the `Bistable_Valve` function block:

Output	Data Type	Description	Remarks
`q_xAut`	`BOOL`	TRUE: Automatic mode enabled FALSE: Disabled	-
`q_xMan`	`BOOL`	TRUE: Manual mode enabled FALSE: Disabled	-
`q_xOpen`	`BOOL`	TRUE: Open command active FALSE: Disabled	-
`q_xCls`	`BOOL`	TRUE: Close command active FALSE: Disabled	-
`q_xLock`	`BOOL`	TRUE: Interlock is active FALSE: No interlock	Indicates that the operation is blocked by an interlock (input `i_xLock`)
`q_xErr`	`BOOL`	TRUE: Detected error is active FALSE: No detected error)	-
`q_dwStat`	`DWORD`	Status bits to be displayed in the HMI Range: 0...4294967295	Refer to the status word description *(see page 290)*.

Structure Used

Par_Val_Bi

Structure Element	Type	Description
xFbckEn	BOOL	Enable feedback signal supervision
iFbckDly	INT	Delay time in seconds to get the feedback signal from the valve.
iRevDly	INT	Delay time in seconds to operate the valve in opposite direction.
xPosDflt	BOOL	Default position of the valve (FALSE: closed, TRUE: opened).
xFrceEn	BOOL	Enable enforcement of default position at interlock or detected error.

Control Word Bit Description

Functionality

This table describes the control word bits:

Bit Position	Description
0...7	Not used
8	Rising edge from 0 to 1 manually opens the valve (output `q_xOpen` set to TRUE) in manual mode.
9	Rising edge from 0 to 1 manually closes the valve (output `q_xCls` set to TRUE) in manual mode.
10...15	Not used
16	Acknowledges internal and external detected errors indicated at the output `q_xErr`. This is rising edge triggered.
17...31	Not used

Status Word

Functionality

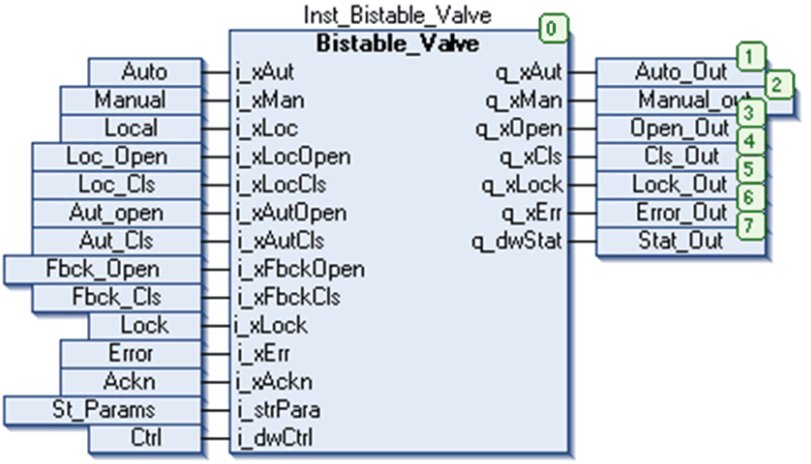
This table describes the status word:

Bit Position	Description
0	Auto mode is active.
1	Manual mode is active.
2	Local mode is selected.
3	Indicates that the operation is blocked by an interlock (input `i_xLock`).
4...7	Not used
8	Signal to open the valve.
9	Signal to close the valve.
10...13	Not used
14	Feedback signal from opened valve.
15	Feedback signal from closed valve.
16	Resets the detected error (`q_xErr`).
17	Indicates that the operation is blocked by an internal or external (Input `i_xErr`) detected error, which is not acknowledged.
18	Not used
19	Enable feedback signal supervision.
20	Default Position of the valve (FALSE: closed, TRUE: opened).
21...23	Not used
24	Invalid Operating mode detected error.
25	External detected error.
26	Missing feedback detected error.
27	Unknown position detected error.
28...31	Not used

Instantiation and Usage Example

Instantiation and Usage Example

This figure shows an instance of the `Bistable_Valve` function block:



Limitations

When forced enable is active (`xFrceEn`), the valve is forced in to the default position (`xPosDflt`) only for the time `iFbckDly` seconds. It is reset if an appropriate feedback signal is activated or interlock signal is removed or the `q_xErr` output is acknowledged.

Ensure that appropriate feedback signal is activated before executing the block; else an unknown position error is detected after a time delay of `iFbckDly` seconds.

Chapter 51
Monostable_Valve: Controlling Monostable Valves

Overview

This chapter describes the `Monostable_Valve` function block.

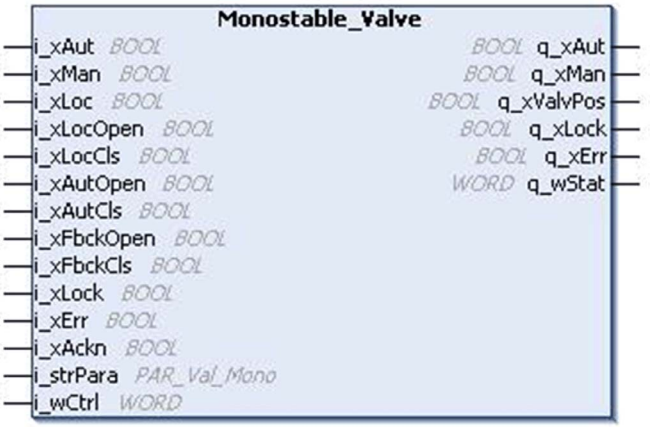
What Is in This Chapter?

This chapter contains the following topics:

Monostable_Valve Function Block

Pin Diagram

This figure shows the pin diagram of the Monostable_Valve function block:



Functional Description

The Monostable_Valve function block is used for controlling the monostable valve.

Operation Modes

The Monostable_Valve function block supports three operating modes:

- **Automatic Mode:** The automatic mode is activated by the input pin i_xAut. In this mode the valve is opened and closed through the inputs i_xAutOpen (default position is Closed) and i_xAutCls (default position is Open) respectively, regardless of the local mode being activated or not. The output q_xValvPos remains active as long as the inputs i_xAutOpen/i_xAutCls remain active.
- **Manual Mode:** The manual mode is activated by the pin i_xMan.
  Case 1: Local mode is not activated. The valve is opened and closed through the bit commands of the signal i_dwCtrl.
  Case 2: Local mode is activated. The valve is opened and closed through the input signals i_xLocOpen and i_xLocCls respectively.
- **Local Mode:** Local mode is activated by an input pin i_xLoc and is set additionally to automatic or manual mode. Local mode does not influence the automatic mode, but changes the source for manual operation.

NOTE: If both automatic and manual modes are selected simultaneously (inputs i_xAut and i_xMan are set to 1), the operation mode is invalid, which is indicated at the q_xErr output.

Controller Start Up Behavior

The block is de-activated on controller start and remains in the same operation mode, unless a new one is selected.

Supervising the Valve

The position of the valve is supervised by the feedback signals `i_xFbckOpen` and `i_xFbckCls`. Once the operation is started, the feedback inputs must signal the right position of the valve within a defined time. If this time exceeds, then the block indicates a detected error (missing feedback detected error).The time can be set through the structure element `iFbckDly` at input `i_strPara`. The supervision can be switched Off by the structure element `xFbckEn` at the input `i_strPara`.

Operating the Valve

The valve can be operated only if the input `i_xLock` is set to 0. An active interlock signal inhibits the operation of the valve and is indicated by the output pin `q_xLock`.

The valve can only be operated if the output `q_xErr` is set to 0. An active detected error signal inhibits the operation of the valve.

Detected Error Management

The output `q_xErr` is high, only if an error is detected. The detected error can be:

- Internal detected error (invalid operation mode, missing feedback signal or unknown position).
- External detected error

Detected errors are indicated in the HMI as alarms. If an interlock or an error is detected during the operation of the valve, the behaviour of the function block depends on the structure element `i_strPara.xFrceEn` at input `i_strPara`. If this element is set to 1, the block enforces the valve to move in to the default position, and the corresponding output is high (`q_xOpen` or `q_xCls`) for the duration of `i_strPara.iFbckDly` seconds. Otherwise the operation is stopped and has to be restarted after the interlock is gone.

To reset `q_xErr`, the detected error has to be acknowledged by a rising edge on the input `i_xAckn` or by using bit 16 of the signal `i_dwCtrl`.

Setting Default Position

The default position of the valve can be set by `i_strPara.xPosDflt`. This description assumes Close as default. If `i_strPara.xPosDflt` is set to 1, Open is the default position.

Input Pin Description

Input Pin Description

This table describes the input pins of the `Monostable_Valve` function block:

Input	Data Type	Description	Remarks
`i_xAut`	`BOOL`	TRUE: Automatic mode enabled FALSE: Disabled	-
`i_xMan`	`BOOL`	TRUE: Manual mode enabled FALSE: Disabled	-
`i_xLoc`	`BOOL`	TRUE: Local mode enabled FALSE: Disabled	-
`i_xLocOpen`	`BOOL`	Rising edge from 0 to 1 manually opens the valve in local mode.	Manual and Local Mode to be set to 1 simultaneously.
`i_xLocCls`	`BOOL`	Rising edge from 0 to 1 manually closes the valve in local mode.	Manual and Local Mode to be set to 1 simultaneously.
`i_xAutOpen`	`BOOL`	TRUE: Valve open command is enabled. FALSE: Disabled	-
`i_xAutCls`	`BOOL`	TRUE: Valve close command is enabled. FALSE: Disabled	-
`i_xFbckOpen`	`BOOL`	TRUE: Open feedback signal is active. FALSE: No open feedback	-
`i_xFbckCls`	`BOOL`	TRUE: Close feedback signal is active. FALSE: No close feedback	-
`i_xLock`	`BOOL`	TRUE: Interlock is active FALSE: No interlock	Interlock input for valve operation. Valve operation is inhibited, when the input is set to 1.
`i_xErr`	`BOOL`	TRUE: External detected error is active. FALSE: No external detected error	-

Input	Data Type	Description	Remarks
i_xAckn	BOOL	Acknowledgement is done with a rising edge.	Input to acknowledge internal and external detected errors indicated at the output q_xErr.
i_strPara	STRUCT PAR_Val_Mono	Structure with parameters for this block.	Refer to the used structure *(see page 299)* description.
i_wCtrl	WORD	Command bits to interact from the HMI. Range: 0...65535	Refer to the command word description *(see page 300)*.

Output Pin Description

Output Pin Description

This table describes the output pins of the `Monostable_Valve` function block:

Identifiers	Output Type	Description	Remarks
`q_xAut`	`BOOL`	TRUE: Automatic mode enabled FALSE: Disabled	-
`q_xMan`	`BOOL`	TRUE: Manual mode enabled FALSE: Disabled	-
`q_xValvPos`	`BOOL`	TRUE: Open/Close command active FALSE: Disabled	Open command active if default position is closed/Close command active if default position is open.
`q_xLock`	`BOOL`	TRUE: Interlock is active. FALSE: No interlock	Indicates that the operation is blocked by an interlock (input `i_xLock`)
`q_xErr`	`BOOL`	TRUE: Detected error is active. FALSE: No detected error	-
`q_wStat`	`WORD`	Status bits to be displayed in the HMI Range: 0...65535	Refer to the status word description *(see page 301)*.

Structure Used

PAR_Val_Mono

Structure Element	Type	Description
xFbckEn	BOOL	Enable feedback signal supervision
iFbckDly	INT	Delay time in seconds to get the feedback signal from Valve
xPosDflt	BOOL	Default position of the valve (0: closed, 1: opened)

Control Word Bit Description

Functionality

This table describes the control word bits:

Bit Position	Description
0	Rising edge from 0 to 1 manually opens the valve in manual mode.
1	Rising edge from 0 to 1 manually closes the valve in manual mode.
2	Input to acknowledge internal and external detected errors indicated at the output `q_xErr`. Acknowledgement is done with a rising edge
3...15	Not used

Status Word

Functionality

This table describes the status word:

Bit position	Description
0	Auto mode is active.
1	Manual mode is active.
2	Local mode is active.
3	Valve is opened/closed depending upon the default position.
4	Default position of the Valve.
5	Interlock signal is active.
6	Feedback signal from opened valve.
7	Feedback signal from closed valve.
8	Detected error is active.
9	Invalid operating mode detected error.
10	External detected error.
11	Missing feedback detected error.
12	Enable feedback supervision.
13-15	Not used.

Chapter 52
Proportional_Valve: Controlling Proportional Valves

Overview

This chapter describes the `Proportional_Valve` function block.

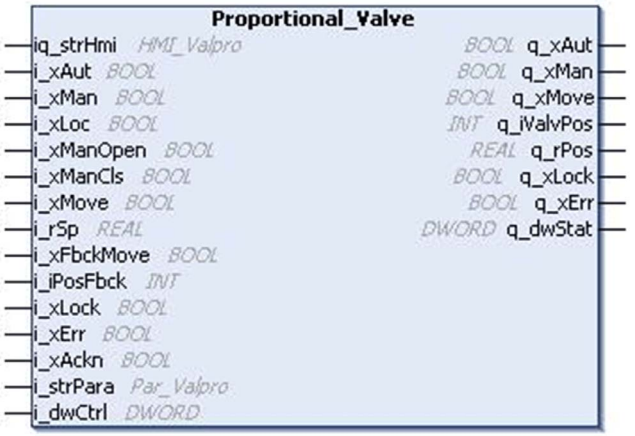
What Is in This Chapter?

This chapter contains the following topics:

Proportional_Valve Function Block

Pin Diagram

This figure shows the pin diagram of the Proportional_Valve function block:



Functional Description

The Proportional_Valve function block is used for controlling proportional valve.

Operation Modes

The Proportional_Valve function block supports three operating modes:

- **Automatic Mode:** The automatic mode is activated by the input pin i_xAut. In this mode, the valve is opened and closed via the input i_xMove, regardless if the local mode is activated or not. The new set point is given at the input i_rSp.
- **Manual Mode:** The manual mode is activated by the pin i_xMan.
  Case 1: Local mode is not activated. The valve is opened and closed through a bit command in the variable i_dwCtrl and the value of the set point is given by rSP on the input-output iq_strHmi
  Case 2: Local mode is activated. The valve is operated through the inputs i_xManOpen and i_xManCls.
- **Local Mode:** The local mode is activated by an input pin i_xLoc and is set additionally to the automatic or manual mode. The local mode does not influence the automatic mode, but changes the source for manual operation. The output q_iValvPos is automatically set to i_strPara.rMinSp when using i_xManCls or i_strPara.rMaxSp when using i_xManOpen.

NOTE: If the operation mode is changed from manual or HMI mode to automatic mode, a movement of the valve is stopped. Any other change of the operation mode does not affect the valve movement, but the setpoint is adjusted to the value of the actual operation mode.

Output Behavior

The output `q_xMove` remains active as long as the new position given by the setpoint is not reached.

Setting a Deadband

A deadband can be set by `i_strPara.rBnd`, so that `q_xMove` is switched Off, when the deviation of actual position and setpoint is less than the deadband.

When using the inputs `i_xManOpen` and `i_xManCls` in local mode, the output `q_xMove` is active as long as the inputs are active or if the maximum or minimum position is reached (taking dead band into consideration).

Supervising the Valve

The position of the valve is supervised by the feedback signals `i_xFbckOpen` and `i_xFbckCls`. Once the operation is started, the feedback inputs must signal the right position of the valve within a defined time. If this time exceeds, then the block indicates a detected error. The time can be set through the structure element `iFbckDly` at input `i_strPara`. The supervision can be switched Off by the structure element `xFbckEn` at the input `i_strPara`.

Operating the Valve

The valve can be operated if the input `i_xLock` is set to 0. An active interlock signal inhibits the operation of the valve. An active interlock is indicated by the output `q_xLock`.

The valve can only be operated, if the output `q_xErr` is set to 0. An active detected error signal inhibits the operation of the valve.

Detected Error Management

The output `q_xErr` is high if an error is detected. The detected error can be:

- Internal detected error (invalid operation mode, missing feedback signal or unknown position.
- External detected error

The detected errors are indicated in the HMI as alarms. If an interlock or an error is detected during the operation of the valve, the behaviour of the function block depends on the structure element `i_strPara.xFrceEn` at input `i_strPara`. If this element is set to 1, the block enforces the valve to move in to the default position, and the output is high (`q_xMove`) for the duration of `i_strPara.iFbckDly` seconds. Otherwise the operation is stopped and has to be restarted after the interlock is gone.

To reset the `q_xErr`, the detected error has to be acknowledged by a rising edge on the input `i_xAckn` or by using bit 16 of the signal `i_dwCtrl`.

Setting Default Position

The default position of the valve can be set by `i_strPara.xPosDfltSet`. This description assumes Close as default. If `i_strPara.xPosDflt` is set to 1, Open is the default position.

Input Pin Description

Input Pin Description

This table describes the input pins of the `Proportional_Valve` function block:

Input	Data Type	Description	Remarks
`i_xAut`	`BOOL`	TRUE: Automatic mode enabled FALSE: Disabled	-
`i_xMan`	`BOOL`	TRUE: Manual mode enabled FALSE: Disabled	-
`i_xLoc`	`BOOL`	TRUE: Local mode enabled FALSE: Disabled	-
`i_xManOpen`	`BOOL`	TRUE: Manually opens the valve (output `q_xMove`) in local mode as long as the signal is activated. FALSE: Disabled	-
`i_xManCls`	`BOOL`	TRUE: Manually closes the valve (output `q_xMove`) in local mode as long as the signal is activated. FALSE: Disabled	-
`i_xMove`	`BOOL`	TRUE: Move the valve into a new position in automatic mode FALSE: Disabled	-
`i_rSp`	`REAL`	New position for movement of valve in automatic mode Range: $1.17e^{-38}$...$3.4e^{+38}$	-
`i_xFbckMove`	`BOOL`	TRUE: Feedback for movement of the valve FALSE: Disabled	-
`i_iPosFbck`	`INT`	Feedback of Valve position. Range: 0...31	-
`i_xLock`	`BOOL`	TRUE: Interlock enabled. FALSE: Disabled	Interlock input for valve operation. Valve operation is inhibited, when the input is set to 1.
`i_xErr`	`BOOL`	TRUE: External detected error is active. FALSE: No external detected error	-

Input	Data Type	Description	Remarks
i_xAckn	BOOL	Acknowledgement is done with a rising edge.	Input to acknowledge internal and external detected errors indicated at the output q_xErr.
i_strPara	STRUCT Par_Valpro	Structure with parameters for this block.	Refer to the used structure descriptions *(see page 310)*.
i_dwCtrl	DWORD	Command bits to interact from the HMI. Range: 0...4294967295	Refer to the command word descriptions *(see page 311)*.

Output Pin Description

Output Pin Description

This table describes the output pins of the `Proportional_Valve` function block:

Identifiers	Output Type	Description	Remarks
`q_xAut`	`BOOL`	TRUE: Automatic mode enabled FALSE: Disabled	-
`q_xMan`	`BOOL`	TRUE: Manual mode enabled FALSE: Disabled	-
`q_xMove`	`BOOL`	TRUE: Open Command Active FALSE: Disabled	-
`q_iValvPos`	`INT`	Signal to indicate the new position of the valve. The value is given by the set point in automatic or manual mode. If the valve is operated manually in local mode the value is set to completely opened or completely closed. Range: 0...31	If enforcement of default position is active, the signal will be set to the default position of the valve in case of interlock or detected error.
`q_rPos`	`REAL`	Actual position of the valve. Range: $\pm 3.4e^{+38}$	-
`q_xLock`	`BOOL`	TRUE: Interlock is active. FALSE: No interlock	Indicates that the operation is blocked by an interlock (input `i_xLock`)
`q_xErr`	`BOOL`	TRUE: Detected error is active. FALSE: No detected error	-
`q_dwStat`	`DWORD`	Status bits to be displayed in the HMI Range: 0...4294967295	Refer to the status word description *(see page 312)*.

Input - Output Pin

Description

This table describes the `iq_strHmi` input/output:

Identifier	Type	Description
`iq_strHmi`	`STRUCT HMI_Valpro`	Structure to interface with the HMI Refer to used structures *(see page 310)*.

Structures Used

Par_Valpro

Structure Element	Type	Description
xFbEn	BOOL	Enable feedback signal supervision
iFbTime	INT	Delay time in seconds to get the feedback signal and valve to reach the set point
xPosDflt	BOOL	Default Position of the valve (0: closed, 1: opened)
xPosDfltSet	BOOL	Enable enforcement of default position at interlock or detected error
rMinSp	REAL	Minimum value for setpoint: close position
rMaxSp	REAL	Maximum value for setpoint: open position
rCnvrFact	REAL	Conversion factor for position output and feedback position input
rBnd	REAL	Allowed deviation between setpoint and position

HMI_Valpro

Structure Element	Type	Description
rVal	REAL	Actual position of the valve
rSp	REAL	Setpoint for manual mode
rHighLim	REAL	Low limit for generating a detected error and alarm
rLowLim	REAL	High limit for generating a detected error and alarm

Control Word Bit Description

Functionality

This table describes the control word bits:

Bit Position	Description
0...9	Not used
10	Move the valve towards the set point. Bit is Edge Triggered
11...15	Not used
16	Rising edge of this bit gives acknowledgment to detected error.
17...31	Not used

NOTE: On receiving an Edge trigger (1->0 or 0->1) at this bit(Control Word bit 10), Move command to the valve is active and is SET to TRUE as long as the valve does not reach set point value. Move command becomes inactive and is RESET to FALSE once the valve reaches the set point value and is monitored using `i_iPosFbck` input OR if `q_xErr` is TRUE.

Status Word

Functionality

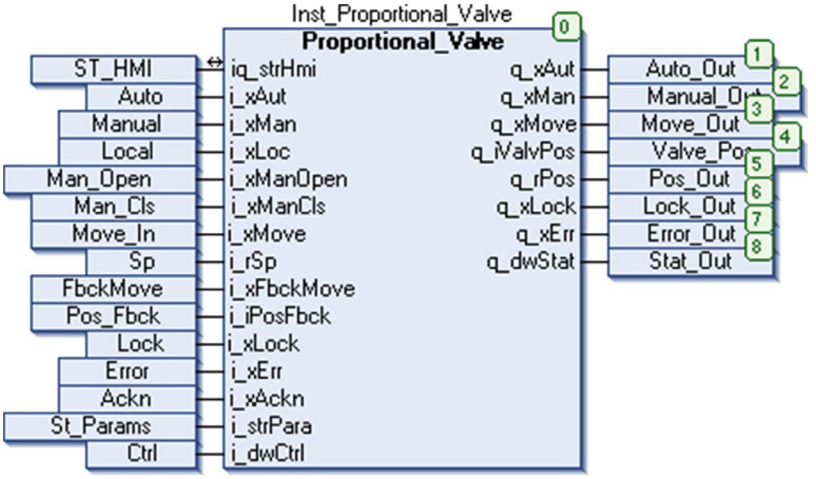
This table describes the status word:

Bit Position	Description
0	Auto mode is active.
1	Manual mode is active.
2	Local mode is active.
3	Function block is locked by interlock input `i_xLock`.
4...7	Not used
8	Maximum set point reached by valve(read at input `i_iPosFbck`.
9	Minimum set point reached by valve(read at input `i_iPosFbck`.
10	Indicates movement of valve.
11...13	Not used
14	This bit is set to 1, if `i_strPara.xFbEn` is true and there is a Valve move feedback or if `i_strPara.xFbEn` is false and there is a Valve move command
15	Not used
16	Indicates reset of detected error.
17	Detected error is present.
18	Not used
19	Equivalent to `i_strPara.xFbEn` (Feedback enable).
20	Equivalent to `i_strPara.xPosDflt` (Default position).
21...23	Not used
24	Invalid operating mode.
25	External detected error is present.
26	Feedback missing.
27	Valve has reached the low limit specified at `i_strPara.rMinSp`.
28	Valve has reached the high limit specified at `i_strPara.rMaxSp`.
29...31	Not used

Instantiation and Usage Example

Instantiation and Usage Example

This figure shows an instance of the `Proportional_Valve` function block:



Limitations

If feedback is enabled by setting `i_strPara.xFbEn` = 1, then not only the movement feedback has to come at the input `i_xFbckMove` but also the valve has to reach the setpoint within the specified time `i_strPara.iFbTime`.

If `i_strPara.rMinSp` = `i_strPara.rMaxSp` = `i_rSP` and the block is set in auto mode, then both the bits of status word `q_dwStat` for valve open and valve close is set to 1.

While operating with feedback enabled, even if no move feedback is received by the block but the valve reaches setpoint within the specified time, then no error is detected.

Priority Management Limitations

While operating in manual mode with local control, inputs `i_xManOpen` and `i_xManCls` given together does not produce any result until one of them is withdrawn. However in this case, the value of output `q_iValvPos` is unpredictable as long as both inputs are high.

Glossary

0-9

%

According to the IEC standard, % is a prefix that identifies internal memory addresses in the logic controller to store the value of program variables, constants, I/O, and so on.

A

analog input

Converts received voltage or current levels into numerical values. You can store and process these values within the logic controller.

analog output

Converts numerical values within the logic controller and sends out proportional voltage or current levels.

ARRAY

The systematic arrangement of data objects of a single type in the form of a table defined in logic controller memory. The syntax is as follows: `ARRAY [<dimension>] OF <Type>`

Example 1: `ARRAY [1..2] OF BOOL` is a 1-dimensional table with 2 elements of type `BOOL`.

Example 2: `ARRAY [1..10, 1..20] OF INT` is a 2-dimensional table with 10 x 20 elements of type `INT`.

ARW

(*anti-reset windup*) The feature that shuts off the reset action when the measurement is outside the proportional band to help prevent the reset circuit from overloading. Reset action begins again when the measurement returns to within the proportional band. Anti-reset windup is standard in most quality PID controllers.

ASCII

(*American standard code for Information Interchange*) A protocol for representing alphanumeric characters (letters, numbers, certain graphics, and control characters).

B

byte

A type that is encoded in an 8-bit format, ranging from `16#00` to `16#FF` in hexadecimal representation.

C

CFC

(*continuous function chart*) A graphical programming language (an extension of the IEC 61131-3 standard) based on the function block diagram language that works like a flowchart. However, no networks are used and free positioning of graphic elements is possible, which allows feedback loops. For each block, the inputs are on the left and the outputs on the right. You can link the block outputs to the inputs of other blocks to create complex expressions.

closed loop

A closed loop control is a motion control system that used both positional feedback and velocity feedback to generate a correction signal. It does this by comparing its position and velocity to the values of specified parameters. The devices providing the feedback are typically encoders, resolvers, LVTDs, and tachometers.

See also: *open loop*

controller

Automates industrial processes (also known as programmable logic controller or programmable controller).

cyclic task

The cyclic scan time has a fixed duration (interval) specified by the user. If the current scan time is shorter than the cyclic scan time, the controller waits until the cyclic scan time has elapsed before starting a new scan.

D

DWORD

(*double word*) Encoded in 32-bit format.

E

element

The short name of the ARRAY element.

equipment

A part of a machine including sub-assemblies such as conveyors, turntables, and so on.

F

FB

(*function block*) A convenient programming mechanism that consolidates a group of programming instructions to perform a specific and normalized action, such as speed control, interval control, or counting. A function block may comprise configuration data, a set of internal or external operating parameters and usually 1 or more data inputs and outputs.

function

A programming unit that has 1 input and returns 1 immediate result. However, unlike FBs, it is directly called with its name (as opposed to through an instance), has no persistent state from one call to the next and can be used as an operand in other programming expressions.

Examples: boolean (AND) operators, calculations, conversions (BYTE_TO_INT)

H

HMI

(*human machine interface*) An operator interface (usually graphical) for human control over industrial equipment.

I

I/O

(*input/output*)

ID

(*identifier/identification*)

input/output

The index of the ARRAY.

M

MAST

A processor task that is run through its programming software. The MAST task has 2 sections:

- **IN:** Inputs are copied to the IN section before execution of the MAST task.
- **OUT:** Outputs are copied to the OUT section after execution of the MAST task.

ms

(*millisecond*)

N

nibble

A half-byte (representing 4 bits of a byte).

O

open loop

Open loop control refers to a motion control system with no external sensors to provide position or velocity correction signals.

See also: *closed loop*.

P

PID

(*proportional, integral, derivative*) A generic control loop feedback mechanism (controller) widely used in industrial control systems.

POU

(*program organization unit*) A variable declaration in source code and a corresponding instruction set. POUs facilitate the modular re-use of software programs, functions, and function blocks. Once declared, POUs are available to one another.

program

The component of an application that consists of compiled source code capable of being installed in the memory of a logic controller.

PWM

(*pulse width modulation*) A fast output that oscillates between off and on in an adjustable duty cycle, producing a rectangular wave form (though you can adjust it to produce a square wave). The PTO is well adapted to simulate or approximate an analog output in that it regulates the voltage of the output over its period making it useful in light dimming or speed control applications, among others.

S

scan

A function that includes:

- reading inputs and placing the values in memory
- executing the application program 1 instruction at a time and storing the results in memory
- using the results to update outputs

setpoint

In a PID controller, the target value set by the user. The main objective of the PID controller is to ensure that the process value reaches the setpoint.

See also *process value*.

STOP

A command that causes the controller to stop running an application program.

string

A variable that is a series of ASCII characters.

T

task

A group of sections and subroutines, executed cyclically or periodically for the MAST task or periodically for the FAST task.

A task possesses a level of priority and is linked to inputs and outputs of the controller. These I/O are refreshed in relation to the task.

A controller can have several tasks.

V

variable

A memory unit that is addressed and modified by a program.

Index

Q

R

S

T

W